Type of Occurrence Classification System

Third Edition
March 2004

National Occupational Health and Safety Commission
Canberra
The National Occupational Health and Safety Commission (NOHSC) is a tripartite body established by the Commonwealth Government to lead and coordinate national efforts to prevent or reduce the incidence and severity of occupational injury and disease by providing healthy and safe working environments.

On 24 May 2002, the Workplace Relations Minister’s Council (WRMC) endorsed the release of the National OHS Strategy 2002-2012. The strategy is a landmark development signifying the commitment of all Australian governments, the Australian Chamber of Commerce and Industry (ACCI) and the Australian Council of Trade Unions (ACTU), to work co-operatively on national priorities for improving OHS and to achieve minimum national targets for reducing the incidence of workplace deaths and injuries.

One of the nine areas for national action under the strategy is the development of comprehensive OHS data collections. The main data collection for NOHSC is the National Data Set (NDS) which comprises workers’ compensation data from each jurisdiction. This data set is the main statistical input for the Comparative Performance Monitoring Report (CPM), and are vital in highlighting major sources of injury and diseases to be targeted for prevention efforts.

The Type of Occurrence Classifications System, Version 3.0 (TOOCS3.0) will improve the quality of the NDS data by enabling jurisdictions to code more consistently and reduce the use of dump codes. This improvement in data quality will enhance the efficacy of all reports that rely on this data.
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- NSW Workcover, for the use of their extended Agency of Injury/Disease codes; and
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# CONTENTS

## A. INTRODUCTION  

### B. CODING GUIDELINES  

- Step 1 - Coding the Nature of Injury/Disease  
- Step 2 - Coding the Bodily Location of Injury/Disease  
- Step 3 - Coding the Mechanism of Incident  
- Step 4 - Coding the Breakdown Agency  
- Step 5 - Coding the Agency of Injury/Disease  

## C. SELECTED EXAMPLES OF INJURY AND DISEASE OCCURRENCES  

## D. NATURE OF INJURY/DISEASE CLASSIFICATION  

- Major Groups  
- Quick Reference List  
- Detailed Classification  
- Alphabetical Index  

## E. BODILY LOCATION OF INJURY/DISEASE CLASSIFICATION  

- Major Groups  
- Major Groups and Sub-groups  
- Quick Reference List  
- Detailed Classification  
- Alphabetical Index  

## F. MECHANISM OF INCIDENT CLASSIFICATION  

- Major Groups  
- Major Groups and Sub-groups  
- Detailed Classification  

## G. AGENCY OF INJURY/DISEASE CLASSIFICATION  

- Major Groups  
- Major Groups and Sub-groups  
- Detailed Classification  
- Alphabetical Index  


A. INTRODUCTION

The Type of Occurrence Classification System (TOOCS1.0) was developed for use in coding details of workers' compensation cases reported to workers' compensation agencies. The third edition of TOOCS (TOOCS3.0) has been revised and updated taking into account feedback received from users. Revision has been part of a program of work associated with the review of the National Data Set for Compensation-based Statistics (NDS)\(^1\). The first year for which reporting against the third edition of the NDS will occur will be 1 July 2005 to 30 June 2006. This revised coding system has been incorporated into the third edition of the NDS\(^2\).

TOOCS1.0 was developed because of the perceived inadequacies of the classifications used for the coding of workers’ compensation claims, including: an inability to fully code disease processes; a lack of comprehensive coding guidelines and rules; a lack of comprehensive alphabetical indexes; and an over use of dump codes, especially to describe the Agency of Incident. It replaced the existing Australian Bureau of Statistics classifications for: Nature of Injury; Bodily Location of Injury; Type of Accident; and Agency of Accident. In addition, the system incorporated an aggregated version of the ninth revision of the International Classification of Diseases (ICD9), which was formerly used in Australia to code the type of occupational disease.

The development of TOOCS3.0 involved a major review of the nature of injury/disease codes to align them, where possible, with the International Classification of Diseases - Australian Modification (ICD10-AM). The review also provided comprehensive descriptions of injuries/diseases and more detailed 'includes' and 'excludes' statements, which will allow more accurate coding and further minimise the use of dump codes.

A minor review was undertaken for bodily location of injury/disease with the inclusion of a separate code for teeth; and there was a change in the coding of mechanism where the mechanism of the incident is to be recorded, rather than the mechanism of injury. Changes to the agency of injury/disease codes included the addition of a 4th digit identifier.

TOOCS3.0 is designed primarily for use in the coding of workers’ compensation claims, but it can also be used by employers in the workplace. It continues to allow for the addition of more detailed and specific codes where so desired by the use of an additional digit to the classification. Employers may wish to avail themselves of this option to ensure that the more common hazards and hazardous occurrences are adequately covered in their coded data. For example, the mechanism of incident ‘01 Falls from a Height’ could be further broken down to ‘011 Falls from a height less than 3m’ and ‘012 Falls from a height greater than 3m’.

The TOOCS3.0 Coding Manual includes the following chapters:

- Coding Guidelines - it is important for these guidelines to be examined closely and followed by coding staff to ensure consistency of treatment of occurrences within an organisation, a State/Territory and nationally;
- Selected Examples of Injury and Disease Occurrences - this demonstrates the application of the step-by-step coding method and associated rules specified in the coding guidelines;


A. Introduction

- Nature of Injury/Disease Classification;
- Bodily Location of Injury/Disease Classification;
- Mechanism of Incident Classification; and
- Agency Classification.

Each classification includes a summary of the classification and a detailed listing that incorporates inclusions and exclusions for many of the codes. For the Nature, Bodily Location and Agency classifications, a detailed alphabetical index is included.

Not all reported cases of injury or disease will involve straightforward coding. In instances where there is some uncertainty as to the most appropriate code to assign, advice should be sought either by telephone (02) 6279 1052, in writing to NOHSC, Statistics and CPM Support Team, GPO Box 1577, CANBERRA ACT 2601, or via email to statistics@nohsc.gov.au. The inquiry should include all details of the circumstances surrounding the case so that all information necessary to make a decision is available. A direct notification of a decision will be sent to the enquirer, along with the decision being placed on the TOOCS Decision Register which can be found at the following link, www.nohsc.gov.au/Statistics/ndstooocscis.htm

Updates to the Type of Occurrence Classification System will be produced when it is considered that there are sufficient additions to the coding guidelines and alphabetical indexes to warrant an update. These updates will also be available on the NOHSC web site.

Further information about the revised Type of Occurrence Classification System can be obtained by writing to the Team Leader, National Data Team, NOHSC, GPO Box 1577, CANBERRA ACT 2601.
B. CODING GUIDELINES

The following coding guidelines are designed to assist in coding the description of occurrence by:

- explaining the inter-relationship between the various occurrence classifications;
- outlining the steps to follow in the coding process; and
- specifying the various rules that should be applied in specific circumstances.

The guidelines should be considered in conjunction with the selected examples described in Chapter C.

The following four classifications are used to describe the type of injury or disease sustained by the worker and the way in which it was inflicted:

- Nature of Injury/Disease;
- Bodily Location of Injury/Disease;
- Mechanism of Incident; and
- Agency.

The correct application of the system depends on the accurate determination of the most serious injury or disease sustained by the worker. It is therefore important to apply the classifications in the order shown above.

These coding guidelines have been structured using a step-by-step method to ensure the relationship between the classifications is maintained. There are five steps. Each step includes a number of coding rules that should be applied to each occurrence of injury and disease to minimise the possibility of inconsistent coding.

The system relies on sufficient detail being available to allow the allocation of appropriate codes. Where the description given on the medical certificate or claim form is inadequate, coders should use any other information on the claim (for example, the occupation of the worker) to deduce the necessary detail, or examine other source documents such as medical reports, or (if appropriate) directly query the injured worker to obtain the desired information.
STEP 1 - CODING THE NATURE OF INJURY/DISEASE

Step 1 - Identify the most serious injury or disease reported on the initial claim for workers' compensation and allocate an appropriate code from the Nature of Injury/Disease Classification.

1. The nature of injury/disease classification is intended to identify the type of hurt or harm that occurred to the worker. The hurt or harm is generally physical, although the classification also includes categories for mental illness.

2. The system is designed to code both injuries and diseases. A work-related injury is the result of a single traumatic event where the harm or hurt is immediately apparent - for example, a cut resulting from an incident with a knife or burns resulting from an acid splash. A work-related disease, on the other hand, usually results from repeated or long term exposure to an agent or event - for example, loss of hearing as a result of long term exposure to noise; from a single exposure to an infectious agent; or from multiple or uncertain causes.

3. Since the nature classification identifies the harm that occurred to a worker rather than the way it came about, the allocation of the correct nature of injury/disease code should not normally require a decision on whether an occurrence is an injury or disease. However, information on the circumstances of the occurrence may assist in coding nature when the other available information is inadequate.

4. Determination of the most serious injury or disease is important because such identification is crucial to the whole coding process and three of the four classifications rely on this element of the occurrence being correctly determined. In most cases, only one injury or disease will be reported on the claim and no decision will be required.

5. The best source of information regarding the nature of the injury/disease is usually the medical certificate, and this should be used whenever available. If a medical certificate is not available or inadequate, other sources of information should be sought.

UNSPECIFIED LOCATIONS

6. Each section of the nature of injury/disease classification includes a code for unspecified locations. These codes should only be used when all efforts to obtain the required detail have failed.
MORE THAN ONE INJURY OR DISEASE

7. Where more than one injury or disease has been reported on the workers’ compensation claim or medical certificate, the most serious should be determined by applying Rule 1.

**Rule 1** If more than one injury or disease is reported, select as the most serious the injury or disease that is likely to have the most serious effect on the worker’s life.

This decision should be based firstly in terms of reducing life expectancy, and then in terms of the degree and length of interference with normal activities and lifestyle.

8. If, after the application of Rule 1, the selection of the most serious injury or disease is not clear, the following two criteria can be applied:

- **Secondary conditions** - that is, those conditions that would disappear or be reduced if other conditions were treated - should be considered as less serious. For example, headaches and nausea caused by stress are secondary to the stress.

- The relative seriousness of non-secondary conditions can be determined by using the following Ranking of Injuries Table.

**Ranking of Injuries Table**

<table>
<thead>
<tr>
<th></th>
<th>Injury Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Brain injury</td>
</tr>
<tr>
<td></td>
<td>Fracture of skull</td>
</tr>
<tr>
<td></td>
<td>Broken neck</td>
</tr>
<tr>
<td></td>
<td>Spinal cord injury or lesion</td>
</tr>
<tr>
<td>2</td>
<td>Internal injury of abdomen, chest or pelvis</td>
</tr>
<tr>
<td>3</td>
<td>Other head injury</td>
</tr>
<tr>
<td></td>
<td>Open wound of neck or chest</td>
</tr>
<tr>
<td></td>
<td>Traumatic amputation of limbs</td>
</tr>
<tr>
<td>4</td>
<td>Fracture of limb</td>
</tr>
<tr>
<td>5</td>
<td>Burn</td>
</tr>
<tr>
<td>6</td>
<td>Other injuries</td>
</tr>
</tbody>
</table>

9. The Ranking of Injuries Table should only be referred to where there is uncertainty over the most serious injury. For example, burns that result in permanent disfigurement should be considered more serious than a minor limb fracture. In occurrences of this type, applying Rule 1 will result in identification of the burns as the most serious injury whereas initial reference to the Ranking of Injuries Table would have resulted in the incorrect identification of the fracture as the most serious injury.
10. The *nature of injury/disease* classification includes a detailed alphabetical index of most of the conditions likely to be reported on a workers’ compensation claim. The alphabetical index should be the first point of reference where there is some doubt as to the appropriate code or relevant area of the classification.

11. The classification includes a code for multiple injuries. This code should only be used as a last resort, where it is impossible to determine the most serious injury, such as where a person has suffered a number of different, serious injuries. Examples of occurrences where such injuries do occur are serious motor vehicle incidents and severe crushings. The multiple injuries code should not be used for occurrences where there were several different types of minor injuries.

**RSI or OOS**

12. Rule 2 applies to those cases where the description provided on the workers’ compensation claim or medical certificate is simply stated as ‘repetitive strain injury’ (RSI) or ‘occupational overuse syndrome’ (OOS).

   **Rule 2** Where an injury or disease is described as repetitive strain injury (RSI) or occupational overuse syndrome (OOS) and there is no other information to assist in determining the appropriate code, the *nature of injury/disease* code 542 should be allocated.

**BACK INJURY**

13. Rule 3 applies to those cases where the description provided on the workers’ compensation claim form or medical certificate is stated simply as ‘back injury’.

   **Rule 3** Where an injury or disease is described as ‘back injury’ and there is no other information to assist in determining the appropriate code, the *nature of injury/disease* code 239 should be allocated.

**SOFT TISSUES**

14. Rule 4 applies to cases where the condition is recorded as involving ‘soft tissues’ (or similar) but the source documents provide insufficient detail that would allow the disorder to be allocated to another specific category.

   **Rule 4** Where a condition is recorded as ‘soft tissue injuries’ (or similar - i.e. due to trauma) but the source documents provide insufficient detail that would allow the injury to be allocated to another specific category, the *nature of injury/disease* code 239 should be allocated.

   Where a condition is recorded as involving soft tissues but the source documents provide insufficient detail that would allow the condition to be allocated to another specific category AND the source documents provide insufficient detail to determine whether the condition was
due to trauma or not, the *nature of injury/disease* code 239 should be allocated.

Where a condition is recorded as involving ‘soft tissue disorders’ (or similar - i.e. NOT due to trauma) but the source documents provide insufficient detail that would allow the disorder to be allocated to any of the following categories:

- H3 Diseases involving the synovium and related tissue
- H4 Diseases of the muscle, tendon and related tissue
- H5 Other soft tissue diseases

the *nature of injury/disease* code 579 should be allocated.
STEP 2 - CODING THE BODILY LOCATION OF INJURY/DISEASE

Step 2 - Identify the part of the body affected by the most serious injury or disease identified in Step 1 and allocate an appropriate code from the Bodily Location of Injury/Disease Classification.

15. The bodily location of injury/disease classification is intended to identify the part of the body affected by the injury or disease. For certain types of diseases, the bodily location is necessary to provide more precise information on the nature of the disease - for example, most types of cancer can only be precisely identified through a combination of the nature and bodily location codes.

16. The bodily location injury/disease code should only be allocated to the part of the body affected by the most serious injury or disease. Parts of the body affected by other injuries or diseases should be ignored for coding purposes.

17. The classification includes an alphabetical index that lists many of the technical and common usage terms that will be encountered for most of the bodily locations described. As for the nature of injury/disease classification, the alphabetical index should be the first point of reference where there is some doubt about the code or area of the classification that is relevant. Coders will find the alphabetical index of most use when searching for a code for body parts described in technical anatomical terms.

MORE THAN ONE PART OF THE BODY

18. Generally the description of bodily location will state only one body part that was affected and coding should be relatively straightforward. Where more than one part of the body can be coded to the most serious injury or disease, the appropriate multiple bodily location code should be allocated. This principle is different to the nature of injury/disease classification, where the multiple injuries code is only used as a last resort. Rule 5 applies to cases involving multiple locations.

Rule 5  If more than one specific part of the body can be coded to the most serious injury or disease, the appropriate multiple location code should be allocated.

AMPUTATIONS

19. Care needs to be taken with the coding of bodily location where the most serious injury is an amputation. Rule 6 applies to cases involving amputations.

Rule 6  Amputations are to be coded to the site of amputation, not to the parts of the body amputated.

Exceptions are: ears, eyes, nose, fingers and toes, which should be coded to the part lost.
INSUFFICIENT INFORMATION

20. Where the description of bodily location does not provide sufficient information to allocate a precise bodily location injury/disease code, an attempt should be made to deduce the necessary detail from other information provided on the occurrence description, or from other sources, including medical reports, or (where appropriate) by directly querying the injured worker.

UNSPECIFIED LOCATIONS

21. Each section of the bodily location of injury/disease classification includes codes for unspecified locations. These codes should only be used when all efforts to obtain the required detail have failed. Coders should avoid generalised assumptions about the ‘normal’ location for specific types of injury. For example, an injury described as ‘broken arm’ should, in the absence of other information, be allocated code 490 for ‘Upper limb unspecified locations’ rather than making a possibly invalid assumption that it was the lower arm that was broken.
STEP 3 - CODING THE MECHANISM OF INCIDENT

Step 3 - Identify the action, exposure or event that best describes the circumstances that resulted in the most serious injury/disease, as identified in Step 1, and allocate an appropriate code from the Mechanism of Incident Classification.

22. The mechanism of incident classification is intended to identify the mechanism or process that best describes the circumstances in which the injury/disease occurred. Thus, the code is allocated on the basis of the overall circumstances of the incident, rather than on the specific direct cause of the injury/disease.

23. The mechanism of incident is most easily thought of in terms of an action, exposure or event. Some types of mechanisms are actions, such as being struck by, or striking against, an object, or lifting, handling or carrying objects. Other mechanisms can be exposures, such as to a virus, environmental factors, mental stress or specific events such as motor vehicle incidents and cave-ins. The mechanism that should be identified is that which best describes the circumstances that resulted in the injury/disease identified in Step 1.

24. The mechanism of incident classification does not include an alphabetical index. The development of an alphabetical index was considered impractical because of the variation in the way in which an individual action, exposure or event could be described and interpreted. In addition, it was considered that an index containing specific keywords could, in some cases, be misleading and result in incorrect coding decisions.

25. In view of the lack of such a coding aid, the individual code descriptions incorporate detailed specifications on the types of occurrences that can be included or excluded.

EXPOSURE TO SOUND, CHEMICALS AND SUBSTANCES

26. Care needs to be taken with the coding of occurrences that involve exposure to sound, chemicals or substances. Rule 7 applies in these cases.

Rule 7 In occurrences involving sound, chemicals or substances where the damage was the result of more than a single exposure to the same hazard, the mechanism of incident should relate to the repeated exposure and not a single event.

RSI or OOS

27. Rule 8 applies to those cases where the description provided on the workers’ compensation form or medical certificate is stated simply as ‘repetitive strain injury’ (RSI) or ‘occupational overuse syndrome’ (OOS).
**B. Coding Guidelines**

**Rule 8** Where an injury or disease is described as ‘repetitive strain injury’ (RSI) or ‘occupational overuse syndrome’ (OOS) and the **nature of injury/disease** code 542 was allocated in Step 1, the **mechanism of incident** code 44 is usually appropriate.

**VEHICLE INCIDENTS**

28. Where occurrences involve vehicle incidents, there is a specific code to allow identification of these as the main **mechanism of incident**. Vehicle incidents include all occurrences in which the main mechanism involves a moving vehicle (rail, road, water, or air) crashing, colliding, or running out of control, **EXCEPT** where the worker was injured as a result of being struck by a vehicle, or striking against a vehicle, when not travelling in one.

29. Rule 9 applies to those occurrences where the description given on the workers’ compensation claim indicates that the incident involved someone not in a vehicle being struck by the vehicle (rail or road).

**Rule 9** In occurrences where the claimant is a pedestrian who was struck by (or struck against) a vehicle (rail or road), code 28 should be allocated as the **mechanism of incident**.

30. Some injuries may be sustained when the occupant is within a vehicle but no collision occurs. In some of these incidents, the movement of the vehicle contributes to the incident, either due to the action of external forces (e.g. heavy seas or a bumpy road) or the action of the operator (e.g. the driver turns a corner too quickly or brakes suddenly). In others, the incident is unrelated to the vehicle’s movement.

31. Examples of this related to the movement of the vehicle include a sailor hitting his head on a bulwark when a ship rolls in heavy seas, a flight attendant hit by a falling bag when the plane encounters turbulence; and a bus inspector being thrown forward when the driver slams on the brakes. Examples where the vehicle movement has little or nothing to do with incident include a guard bending over in a train to pick up a bag and striking her head against a chair, or an engineer being burnt when steam pipes on a ship rupture.

32. All these incidents could be appropriately coded as vehicle incidents, but this limits the amount of useful information obtainable regarding the incident.

33. Where the incident involves the collision of the vehicle in which the injured person is travelling, the mechanism should be coded as ‘92: Vehicle incident’. Rule 10 applies in incidents where the injured person is within a vehicle, but there is no collision. In these incidents, the aim of the rule is to distinguish between incidents in which the vehicle is stationary; incidents in which the vehicle is moving and external forces cause sudden movement that leads to the incident occurring; and incidents in which the vehicle is moving and the actions of the vehicle operator cause sudden movement that leads to the incident occurring (note that the actions of the driver do
not need to be improper - the driver could be braking appropriately to avoid a collision).

34. Where there is no collision and the movement of the vehicle does NOT contribute to the incident (e.g. a fire in a stationary car or a fall in a smoothly flying plane), the mechanism should be coded to the relevant mechanism other than 'Vehicle incident' (code 92). Where there is no collision and the movement of the vehicle DOES contribute to the incident, the appropriate mechanism code depends on whether the movement was due to external forces (such as rough seas or a pothole in a road) or to the direct actions of the vehicle operator (such as sudden braking). Where there is no collision, the movement of the vehicle DOES contribute to the incident AND the contributing movement is NOT due to the actions of the vehicle operator (e.g. jamming a finger in a hatch door which slams shut due to rough seas), then the mechanism should be coded to the relevant mechanism other than 'Vehicle incident'. Where there is no collision, the movement of the vehicle DOES contribute to the incident AND the contributing movement IS due to the actions of the vehicle operator (e.g. a forklift is driven fast around a curve and tips over), then the mechanism should be coded to 'Vehicle incident' (code 92). The approach to coding is shown in the flow diagram on page 13.

35. Note that in incidents where there is no collision, the movement of the vehicle does contribute to the incident and the contributing movement is not due to the actions of the vehicle operator, the breakdown agent would usually be the external factor that caused the contributing movement (e.g. rough seas or a pothole).

**Rule 10**

Where there is no collision and the movement of the vehicle does NOT contribute to the incident, the mechanism should be coded to the relevant mechanism other than 'Vehicle incident' (code 92).

Where there is no collision, the movement of the vehicle DOES contribute to the incident AND the contributing movement is NOT due to the actions of the vehicle operator, then the mechanism should be coded to the relevant mechanism other than 'Vehicle incident' (code 92).

Where there is no collision, the movement of the vehicle DOES contribute to the incident AND the contributing movement IS due to the actions of the vehicle operator, then the mechanism should be coded to 'Vehicle incident' (code 92).

Example: Guard on moving train slips on a banana skin and falls over: code to 'Falls on the same level' (code 02).

Example: Sailor burns hand when hot tea spills because his ship rolls in heavy weather: code to 'Contact with hot objects' (code 51)

Example: Driver hits head on roof of cabin when truck runs over a pothole: code to 'Hitting stationary objects' (code 11).

Example: Bus conductor is thrown to the floor when the driver brakes suddenly: code to 'Vehicle incident' (code 92).
Flow Diagram for Coding Mechanism in Vehicle Incidents

Did the incident involve a collision?

No  
Mechanism coded to relevant mechanism other than 'Vehicle Incident'

Yes  
Mechanism coded to 'Vehicle Incident' (code 92)

Was the incident caused by movement related to external factors such as rough seas, turbulence or potholes?

No  
Mechanism coded to relevant mechanism other than 'Vehicle Incident'

Yes  
Mechanism coded to relevant mechanism other than 'Vehicle Incident'

Was the incident caused by movement related to actions of the vehicle operator, whether appropriate or inappropriate?

No  
Mechanism coded to relevant mechanism other than 'Vehicle Incident'

Yes  
Mechanism coded to 'Vehicle Incident' (code 92)
ROLLOVERS

36. A specific code has been allocated to identify incidents in which mobile mechanical equipment such as tractors, forklifts and construction vehicles are involved in a vehicle rollover. (A rollover is defined as an incident where the vehicle tips in any direction through at least 90 degrees.) The code only applies to mobile mechanical equipment. Normal vehicles such as cars, trucks and buses are excluded (rollovers involving these should be coded to 92).

   **Rule 11**  In occurrences where mobile mechanical equipment rolls over, code 93 should be allocated as the *mechanism of incident*.

MULTIPLE MECHANISMS

37. In some circumstances, there will be more than one significant mechanism that usefully describes the circumstances of the incident. For example, someone slipping or tripping, which subsequently causes them to be burnt when they come into contact with acid or hot liquid. In such a situation, the main mechanism is hard to identify, and preventive action could reasonably focus on either or both of preventing the slip/trip or ensuring acid and hot liquid are not stored or carried in such a way that workers can easily be exposed to them. There is no easy solution to this situation when there is only one mechanism variable, as it is not practical to specifically describe every such set of events. **Wherever possible, the mechanism that best describes the circumstances of the incident should be identified and coded.** However, if it is not possible to identify the most significant mechanism, the mechanism that occurred when things started to go wrong should be coded. This code should be consistent with the one assigned as the *breakdown agency*.

   **Rule 12**  In occurrences where there is more than one important mechanism, and no main mechanism can be identified, the event that occurred when things started to go wrong should be coded.

   **Example:** Slipped on floor and hit head on table: code to ‘Falls on the same level’ (code 02).

   **Example:** Slipped on greasy floor and spilt hot tea being carried, causing a burn: code to ‘Falls on the same level’ (code 02).

   **Example:** Received an electric shock, causing the worker to fall from a ladder: code to ‘Contact with electricity’ (code 57).
STEP 4 - CODING THE BREAKDOWN AGENCY

Step 4 - Identify the object, substance, or circumstance that was principally involved in, or most closely associated with, the breakdown event and allocate an appropriate code from the Agency Classification.

STEP 5 - CODING THE AGENCY OF INJURY OR DISEASE

Step 5 - Identify the object, substance, or circumstance which was the direct cause of the most serious injury or disease, as identified in Step 1, and allocate an appropriate code from the Agency Classification.

38. The agency classification has been developed to identify the chemicals, products, processes or pieces of equipment that were involved in an injury or disease occurrence. The System uses the agency classification to: (i) identify the chemical, product, process or equipment that was most closely associated with the breakdown event - this is known as the breakdown agency; and (ii) identify the chemical, product, process or equipment that was the direct cause of the most serious injury or disease. This is known as the agency of injury/disease.

39. The ‘breakdown event’ is defined as the point at which things started to go wrong and which ultimately led to the most serious injury or disease.

40. In determining the breakdown event, the point at which things started to go wrong may not be obvious or may not be included in the description. In these cases, coders should select the first event in the chain of events leading to the injury or disease as the breakdown event. Example: Fell off ladder and then hit by forklift truck. The ladder would be selected as the breakdown agency in this case while the forklift truck would be selected as the agency of injury/disease.

41. Where difficulty is encountered in selecting an agency because there was more than one agency associated with the breakdown event, coders should select the agency that would be more likely to be acted upon to prevent a recurrence of the breakdown event. For example, if a truck hits a pothole and veers out of control resulting in an injury to the driver, the truck and pothole are agencies associated with the breakdown event of hitting the pothole. The pothole should be selected as the breakdown agency because it is the factor most likely to be acted upon to prevent a similar incident occurring on that stretch of road.

42. The agency classification allows coding to the four-digit level. Previous versions of TOOCS coded only to a three-digit level. The classification is the same at the three-digit level as previous versions of TOOCS, with some minor exceptions due to correction of errors and the addition of extra agency choices.
43. The agency classification includes an alphabetical index that lists most of the chemicals, products, processes or pieces of equipment likely to be encountered in work injury and disease occurrences. The agency classification is quite detailed and is difficult to use without reference to the alphabetical index. If a perusal of the alphabetical index does not locate an exact match, coders should look for a listing of a similar agency and then refer to the detailed classification to determine a precise code.

WHOLE OR PART OF THE AGENCY

44. Wherever possible, an occurrence should be classified according to the whole of an agency and not to just part of the agency. There are some notable exceptions to this principle - for example, vehicle batteries and cranes on ships. A commonsense approach needs to be adopted when determining whether agencies should be classified to the complete unit or individual component. To help reach a decision, it is useful to consider whether it would be the whole unit or the individual component that would be more likely to be acted upon to prevent a recurrence of the breakdown event.

45. Rule 13 applies to those cases where the description given on the workers’ compensation claim indicates that the likely agency is part of a larger unit.

**Rule 13** For all occurrences the whole of the agency should be coded and not just the component part.

Example: Stumbled on steps when entering truck - select the truck. The exception is where the part can be readily identified as a separate object that alone was responsible for things starting to go wrong.

Example: Opened bonnet of truck and radiator spurted hot water over claimant - select the radiator.

RSI or OOS

46. The selection of the appropriate agency in occurrences where the nature of injury/disease was identified as ‘repetitive strain injury’ (RSI) or ‘occupational overuse syndrome’ (OOS) will depend on the description provided on the workers’ compensation claim. If, for example, the description of the occurrence indicates that a computer or keyboard was involved, ‘Computers and keyboard’ should be identified as the object most closely associated with the breakdown event and not other possible contributory factors such as ‘Furniture and fittings’ or other ‘Non-physical agencies’ such as work stress. Rule 14 should be applied in these occurrences.

**Rule 14** In cases where the nature of injury/disease was identified as ‘repetitive strain injury’ (RSI) or ‘occupational overuse syndrome’ (OOS) and the nature of injury/disease code 542 was allocated, the equipment or machinery that had been used should be identified as the breakdown agency and not other possible contributory factors.
FASTENING, PACKING AND PACKAGING EQUIPMENT

47. In occurrences involving fastening, packing and packaging equipment, the appropriate coding for breakdown agency should be the type of packaging and not the contents that will be described in the agency of injury/disease code (Step 5). For example, in the description ‘worker lifted a box of books which resulted in a strained back’, the breakdown agency should be coded to the container (the box).

**Rule 15**  In cases involving fastening, packing and packaging equipment, the breakdown agency should be coded to the type of fastening equipment or container (codes 4310 to 4390). The agency of injury/disease should be coded to the product fastened or contained in the package.

HUMANS AS AN AGENCY

48. In many, if not most cases, the action of the injured worker is central to the breakdown event. In such cases, it is possible to identify the injured worker as the breakdown agency. However, since the primary objective of the classification is to identify the chemical, product, process or equipment that was involved when things started to go wrong, and for which preventive action can be taken, it is necessary to ignore the ‘human’ element when coding the breakdown agency.

49. There will, of course, be cases where it is entirely appropriate to code ‘Humans’ as the agency. For example, where a nurse is injured while lifting a patient, it is the patient who should be considered the agency. In addition, where a person is physically assaulted by another person, ‘Humans’ should be considered to be the breakdown agency. In cases of assault involving a ‘weapon’ (broadly speaking - for example a gun or hammer), the agency of injury/disease should be coded to the ‘weapon’.

OBJECTS ON SURFACES

50. In a number of occurrences, it is possible to consider objects on indoor or outdoor traffic and floor or ground surfaces as the breakdown agency. Where the object or substance caused the worker to sustain an injury through falling, tripping, slipping or stepping, the objects should be considered part of that surface and the surface considered the agency. For example, if a worker steps on broken glass on the floor and cuts his or her foot, it is the floor with the hazardous object that should be considered the agency (i.e. code to ‘Traffic and ground surfaces with hazardous objects’ - code 7140). If, however, the mechanism of incident was not a fall, trip, slip or step, the object or substance itself should be considered the agency. For example, if a worker was injured attempting to pick up the broken glass, it is the broken glass itself that is the agency (i.e. code to: ‘Broken glass’ - code 6260). Rule 16 should be applied in these cases.

**Rule 16**  In occurrences involving objects on indoor or outdoor traffic and floor or ground surfaces, where the mechanism of incident involved the worker falling, tripping, slipping or stepping, the object(s) should be considered part of that surface.
C. SELECTED EXAMPLES OF INJURY/DISEASE OCCURRENCES

The following examples of injury and disease occurrences have been selected to illustrate:

- the inter-relationship between the various occurrence classifications and the sequence in which they should be applied;
- the way in which the coding rules specified in the coding guidelines should be applied; and
- the rationale behind the treatment of other types of occurrences.

Example 1

*A forklift truck ran into a stack of wooden crates causing them to fall onto a worker resulting in severe lacerations to the worker’s face and chest and a minor fracture to the forearm.*

The first step in the coding process requires the identification of the most serious injury or disease. Following Rule 1, it is clear that in the above example the ‘severe lacerations to the face and chest’, although not life threatening or capable of reducing life expectancy, carries the potential of permanent facial disfigurement and would therefore interfere to a greater degree with the worker’s normal lifestyle than the minor fracture. Therefore, it is the ‘lacerations’ that should be identified as the most serious injury, indicating that the *nature of injury* should be ‘Laceration or open wound not involving traumatic amputation’ (code 149).

The *bodily location of injury* code should be determined by the most serious injury. Applying Rule 5, therefore, identifies the *bodily location of injury* as ‘Head and other’ (code 630).

The *mechanism of incident* is also related to the circumstances leading to the most serious injury sustained. From the information contained in the description, the injury was sustained through the crates falling on the worker, but the crates fell because they were hit by a forklift truck. Therefore, the incident had two important mechanisms - the collision of the forklift with the crates, and the crates falling on the worker. Both are potentially amenable to preventive action, and it is difficult to identify which is the most important. From the description, it appears that it is the forklift running into the stack of crates that started things going wrong. Applying Rule 12, the *mechanism of incident* is coded as ‘Vehicle incident’ (code 92), as this is the event that occurred when things started to go wrong.

Determination of the *breakdown agency* is dependent on the identification of when things started to go wrong - that is, the breakdown event. In this case, the breakdown event is the striking of the crates by the forklift. The product, process or equipment that was most closely associated with this event was the forklift itself. Therefore, the *breakdown agency* should be identified as the forklift, which falls into the category ‘Forklift trucks’ (code 1580). (Note that several choices of forklift can be coded using the four-digit agency codes, but in this case there is no information on the type of forklift, so the general forklift code is selected.)

The *agency of injury/disease* is related to the most serious injury sustained. From the description wooden crates fell onto the workers causing lacerations. The *agency of injury* should be identified as the wooden crates which falls into the category ‘Crates, cartons, boxes, cases, drums, kegs, barrels, cans’ (code 4351).

This example illustrates that identification of the appropriate mechanism to code is sometimes not straightforward, and may be affected by the amount of information available. If this incident had instead involved an out of control forklift colliding at speed with crates stacked carefully and only two rows high, then the forklift collision could reasonably be coded as the main mechanism and Rule 12 would not be required. Alternatively, if the incident involved the forklift being properly driven and brushing past crates precariously stacked 10
rows high, then the falling crates might reasonably be coded as the main mechanism. If there is a lack of detail, or no indication as to which is the most important mechanism, then Rule 12 should be applied.

Example 2

A needle that had just been used to give an injection to a patient pricked a nurse in the hand, who contracted AIDS.

The most serious injury or disease suffered by the nurse should obviously be identified as AIDS. Therefore, the nature of injury/disease category ‘Human immunodeficiency virus (HIV) - AIDS’ (code 835) should be allocated.

Since the most serious injury or disease, in this case AIDS, affects all systems in the body, the bodily location injury/disease should be identified as ‘Other and multiple systemic conditions’ (code 780).

Since the mechanism of incident relates to the circumstances that best describe how the most serious injury or disease was sustained, the mechanism must relate to how the AIDS was contracted, which in this case occurred through the needle-stick injury. Therefore, the mechanism of incident should be coded as ‘Hitting stationary objects’ (code 11) rather than the resulting exposure to the virus.

The pricking of the skin by the needle should be identified as the point at which things started to go wrong and therefore should be considered as the breakdown event. Since it is the needle alone that was responsible for the breakdown event, it is the needle (code 4911), which is included in the category ‘Hypodermic syringes’ (code 4910), that should be identified as the breakdown agency.

Since the agency of injury/disease relates to the most serious injury or disease suffered by the worker, the agency of injury/disease should be identified as ‘Biological agencies’ (code 8590).

Note that when the incident first occurred, the claim would probably be just for the needle stick, as there would not be any indication that the nurse had contracted HIV/AIDS. Therefore, the nature of injury/disease would be coded to ‘Medical sharp/needle-stick puncture’ (code 154) and the location code would be ‘Hand, fingers and thumb - unspecified’ (code 469). Once it was apparent that the nurse had contracted HIV/AIDS, the most serious injury/disease would have changed, so the nature and location codes should change. However, the mechanism code should not change, because the circumstances of the incident did not change.

Example 3

The continuous operation of a printing press led to the development of occupational overuse syndrome, resulting in pain in the right wrist and forearm.

From the narrative description given, the most serious injury or disease sustained by the worker is obviously ‘occupational overuse syndrome’ (OOS). In addition, the bodily locations affected have been clearly identified as the wrist and forearm. Rule 2 dictates that the nature of injury/disease should be identified as ‘Occupational overuse syndrome’ (code 542).
Furthermore, applying Rule 5 identifies the bodily location of injury as 'Upper limb - multiple locations' (code 480).

Having allocated the nature of injury/disease code 542, Rule 8 applies to the determination of the mechanism of incident. Therefore, the mechanism category ‘Repetitive movement, low muscle loading’ (code 44) should be applied.

Similarly, the identification of the breakdown agency is dictated by Rule 14, which states that the equipment or machinery that had been used should be identified as the breakdown agency and not other possible contributory factors. Therefore, the breakdown agency ‘Printing press’ (code 1273), in the category ‘Printing machinery’ (code 1270), should be allocated.

The agency of injury/disease would also be identified as the ‘Printing press’ (code 1273).

Example 4

While attempting to manoeuvre a domestic refrigerator onto a trolley, the employee lost grip on the cardboard packing box causing injury to the back.

Since the only description given of the type of injury or disease sustained by the worker is ‘injury to back’, Rule 3 applies to the determination of the nature of injury. The nature of injury category ‘Soft tissue injuries due to trauma or unknown mechanisms with insufficient information to code elsewhere’ (code 239) should therefore be allocated.

The description given for the bodily location of injury is stated simply as ‘back’. As the coding guidelines caution, generalised assumptions about usual locations for specific types of injuries should be avoided and, therefore, the bodily location of injury ‘Back - unspecified’ (code 319) should be allocated.

The mechanism of incident should be determined on the basis of what action or event best describes the circumstances leading to the most serious injury or disease. Therefore, since the mishandling of the object was directly responsible for the back injury being sustained, the mechanism of incident ‘Muscular stress while handling objects other than lifting, carrying, or putting down’ (code 42) should be allocated.

Determination of the breakdown agency will require the identification of the breakdown event, which in this case is the moment when the injured worker lost grip on the packing box containing the refrigerator. Since the occurrence involved fastening, packing and packaging equipment, reference to Rule 15 is necessary to help identify the correct breakdown agency. The breakdown agency should be identified as the cardboard packing box (code 4352), which falls into the category ‘Crates, cartons, boxes, cases, drums, kegs, barrels, cans’ (code 4350).

The agency of injury/disease is also determined by reference to Rule 15. Thus, the contents of the packing box - ‘Domestic refrigerator’ (code 3290) are allocated to the agency of injury/disease.
Example 5

*Repeated exposure to detergents resulted in the worker contracting irritant dermatitis on the hands and fingers.*

The *nature of injury/disease*, as described, is ‘Contact dermatitis’ (code 741).

The *bodily location injury/disease* is ‘Hands, fingers and thumb - other and multiple’ (code 468).

Since the description of the occurrence indicates repeated exposure to a hazard, Rule 7 should be referred to in determining the *mechanism of incident*. The appropriate *mechanism of incident* is, therefore, ‘Long term contact with chemicals or substances’ (code 62).

The *breakdown agency* should be identified as ‘Detergents’ (code 5360). (Note that if the type of detergent was known, a more specific code may have been appropriate.)

The *agency of injury/disease* should be identified as ‘Detergents’ (code 5360).

Example 6

*A delivery van struck a telephone pole, resulting in the driver’s left leg being amputated at the knee.*

The *nature of injury/disease* is ‘Traumatic amputation’ (code 139).

Since an amputation is referred to in the description of occurrence, Rule 6 should be applied to determine the appropriate *bodily location of injury*. Therefore, the *bodily location of injury* should be identified as ‘Knee’ (code 530).

The description of the occurrence indicates that the worker was injured in a vehicle incident. Therefore, the *mechanism of incident* is ‘Vehicle incident’ (code 92).

The breakdown event should be identified as the loss of control of the vehicle, indicating that the appropriate category for the *breakdown agency* is ‘Cars, station wagons, vans, utilities’ (code 2430).

The *agency of injury/disease* should be identified as the direct cause of the most serious injury or disease. In this case the appropriate category is ‘Cars, station wagons, vans, utilities’ (code 2430).
Example 7

An oncoming vehicle struck a worker placing witches’ hats on a roadway, resulting in the worker suffering severe contusions to the upper legs and abdomen.

The nature of injury/disease should be identified as ‘Contusion, bruising and superficial crushing’ (code 169).

The bodily location of injury/disease is ‘Trunk and limbs’ (code 640).

Although the narrative description indicates a vehicle was involved in the occurrence, Rule 9 dictates that the mechanism of incident should be identified as ‘Being hit by moving objects’ if the injured worker was not travelling in the vehicle. Since the worker was not in the vehicle at the time of the occurrence, the mechanism of incident should be identified as ‘Being hit by moving objects’ (code 28).

The breakdown agency is ‘Cars, station wagons, vans, utilities’ (code 2430).

The agency of injury/disease is ‘Cars, station wagons, vans, utilities’ (code 2430).

Example 8

A worker tripped over a cable that was lying on the ground, causing the worker to fall to the ground and sustain a fractured arm.

The nature of injury is clearly identified as a fractured arm, and is coded to ‘Other fractures, not elsewhere classified’ (code 118).

The bodily location of injury is ‘Upper limb - unspecified locations’ (code 490).

Although the worker sustained the most serious injury because he or she knocked an arm on the ground, the main circumstances clearly involved the worker tripping and falling. Therefore, the mechanism of incident should be identified as the fall, in this case, ‘Falls on the same level’ (code 02).

In determining the breakdown agency it is necessary to first identify the breakdown event. The breakdown event can be identified as the point at which the worker tripped over the cable. Since the cable that was involved in the occurrence was on the ground, Rule 16 should be referred to in determining the appropriate breakdown agency. The breakdown agency, therefore, should be identified as ‘Traffic and ground surfaces with hazardous objects’ (code 7140).

As the worker fractured his or her arm when hitting the ground, ‘Traffic and ground surfaces with hazardous objects’ should also be coded as the agency of injury/disease (code 7140).
C. Selected Examples of Injury/Disease Occurrences

Example 9

While a worker was replacing the circuit board in a television set, an electric shock was received.

The nature of injury/disease should be identified as ‘Electrocution, shock from electric current’ (code 311).

The bodily location of injury/disease is ‘Other and multiple systemic conditions’ (code 780).

The mechanism of incident is ‘Contact with electricity’ (code 57).

The breakdown event can be identified as the point at which the worker came into contact with the electric current. Since the narrative description indicates that a component of a unit and the unit as a whole were both involved to some degree in the occurrence, there is potential for confusion over the identification of the appropriate breakdown agency.

In such occurrences Rule 13 should be applied. It is clear that the circuit board alone was not responsible for the worker coming into contact with the electric current. Rather, it was the live state of the whole unit (the television) that resulted in the contact with the electric current. Therefore, the breakdown agency should be identified as the television and classified to ‘Entertainment electronics’ (code 3330).

The agency of injury/disease should be coded to ‘Entertainment electronics’ (code 3330).

Example 10

Whilst a cook was preparing food in galley on board a ship, the ship rolled in rough seas, causing the cook to cut his middle finger with the knife he was using.

The nature of injury/disease should be identified as ‘Laceration or open wound not involving traumatic amputation’ (code 149).

The bodily location of injury is ‘Fingers’ (code 461).

In this incident, the injured person is on a moving vehicle (the ship), and the incident occurred because of the movement of the ship. However, there was no collision and the contributing movement was due to external forces (the rough seas). Rule 10 should be applied, which states that ‘Where there is no collision, the movement of the vehicle DOES contribute to the incident AND the contributing movement is NOT due to the actions of the vehicle operator, then the mechanism should be coded to the relevant mechanism other than ‘Vehicle incident’. The relevant mechanism of incident is therefore clearly the contact with the knife, which should be coded to ‘Hitting moving objects’ (code 12).

The breakdown event can be identified as the point at which the ship rolled in the rough seas. The breakdown agency is therefore best coded as ‘Weather and water’ (code 7100).

The agency of injury/disease is the knife, although the type of knife is not specified, so the appropriate code is ‘Knives and cutlery’ (code 4110). If the type of knife had been specified, a more specific agency code may have been appropriate.
D. NATURE OF INJURY/DISEASE CLASSIFICATION

The *nature of injury/disease* classification is intended to identify the most serious injury or disease sustained or suffered by the worker. The injury or disease suffered is generally physical although the classification includes categories for mental illness.

The classification should be used for coding both injuries and diseases.

A work-related *injury* is the result of a single traumatic event where the harm or hurt is immediately apparent, for example, a cut resulting from an incident with a knife or burns resulting from an acid splash.

A work-related *disease* usually results from repeated or long-term exposure to an agent or event, for example, loss of hearing as a result of long-term exposure to noise; from a single exposure to an infectious agent; or from multiple or uncertain causes.

The classification is based on an aggregated version of the International Classification of Diseases (tenth revision) - Australian Modification (ICD-10-AM).

The classification consists of a summary classification and a detailed listing that incorporates inclusions and exclusions for many of the codes.

To further assist coders, an alphabetical listing containing many of the injury and disease descriptions likely to be reported is also included.

The classification has been structured hierarchically and consists of 18 divisions (identified by single letters) that are divided into a number of codes at the three-digit level. Due to a requirement not to re-use codes included in the previous versions of TOOCS or those in Victorian Workcover Authority’s V-Codes, and to provide a capacity to expand on the number of codes available, some sequential numbers are not used. However, the numbering otherwise follows a logical hierarchical order.

The classification relies on sufficient detail being available to allow the allocation of appropriate codes. Where the description given on the medical certificate is inadequate, coders should use any other information that is available, such as the claim form or, where possible, by directly querying the injured worker to determine the required information.
MAJOR GROUPS

INJURIES
A. INTRACRANIAL INJURIES
B. FRACTURES
C. WOUNDS, LACERATIONS, AMPUTATIONS AND INTERNAL ORGAN DAMAGE
D. BURN
E. INJURY TO NERVES AND SPINAL CORD
F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY
   F1. Trauma to joints and ligaments
   F2. Trauma to muscles and tendons
   F3. Residual soft tissue disorders due to trauma or unknown mechanisms
G. OTHER INJURIES

DISEASES AND CONDITIONS
H. Musculoskeletal and connective tissue diseases
   H1. Joint diseases (arthropathies) and other articular cartilage diseases
   H2. Spinal vertebrae and intervertebral disc diseases - dorsopathies
   H3. Diseases involving the synovium and related tissue
   H4. Diseases of muscle, tendon and related tissue
   H5. Other soft tissue diseases
   H6. Other musculoskeletal and connective tissue diseases, not elsewhere classified
I. MENTAL DISEASES
J. DIGESTIVE SYSTEM DISEASES
K. SKIN AND SUBCUTANEOUS TISSUE DISEASES
L. NERVOUS SYSTEM AND SENSE ORGAN DISEASES
M. RESPIRATORY SYSTEM DISEASES
N. CIRCULATORY SYSTEM DISEASES
O. INFECTIOUS AND PARASITIC DISEASES
P. NEOPLASMS (CANCER)
Q. OTHER DISEASES
R. OTHER CLAIMS
QUICK REFERENCE LIST

INJURIES

A. INTRACRANIAL INJURIES
   101 Brain injury
   108 Other intracranial injury, not elsewhere classified
   109 Intracranial injury, unspecified

B. FRACTURES
   111 Fractured skull and facial bones
   112 Fracture of vertebral column without mention of spinal cord lesion
   118 Other fractures, not elsewhere classified
   119 Fractures, unspecified

C. WOUNDS, LACERATIONS, AMPUTATIONS AND INTERNAL ORGAN DAMAGE
   129 Internal injury of chest, abdomen and pelvis
   139 Traumatic amputation
   145 Injury to major blood vessel
   149 Laceration or open wound not involving traumatic amputation
   154 Medical sharp/needle-stick puncture
   159 Superficial injury
   169 Contusion, bruising and superficial crushing

D. BURN
   171 Electrical burn
   172 Chemical burn
   173 Cold burn
   174 Hot burn
   175 Friction burn
   178 Combination burn or burn not elsewhere classified
   179 Burns, unspecified

E. INJURY TO NERVES AND SPINAL CORD
   181 Quadriplegia involving spinal cord injury
   182 Paraplegia involving spinal cord injury
   188 Injuries to nerves and spinal cord, not elsewhere classified
   189 Injuries to nerves and spinal cord, unspecified

F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY
   F1. Trauma to joints and ligaments
      201 Dislocation
      218 Trauma to joints and ligaments, not elsewhere classified
      219 Trauma to joints and ligaments, unspecified

   F2. Trauma to muscles and tendons
      222 Traumatic tearing away part of the muscle/tendon structure, avulsion
      223 Trauma to muscles
      224 Trauma to tendon
      228 Trauma to muscles and tendons, not elsewhere classified
      229 Trauma to muscles and tendons, unspecified

   F3. Residual soft tissue disorders due to trauma or unknown mechanisms
      239 Soft tissue injuries due to trauma or unknown mechanisms with insufficient information to code elsewhere
G. OTHER INJURIES
301 Foreign body on external eye, in ear or nose or in respiratory, digestive or reproductive tract
302 Poisoning and toxic effects of substances
311 Electrocution, shock from electric current
312 Traumatic deafness from air pressure or explosion
313 Heat stress/heat stroke
314 Hypothermia and effects of reduced temperature
319 Effects of weather, exposure, air pressure and other external causes, not elsewhere classified
329 Multiple injuries
349 Other specified injuries, not elsewhere classified
399 Unspecified injuries

DISEASES AND CONDITIONS

H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES
H1. Joint diseases (arthropathies) and other articular cartilage diseases
401 Osteoarthritis/ostearthrosis
402 Inflammatory arthritis/arthropathies
403 Infectious arthritis/arthropathies
404 Arthropathies, not elsewhere classified
405 Arthropathies, unspecified
406 Meniscus degenerate/detached/retained/chronic tear
407 Acquired musculoskeletal deformities
409 Other chronic joint and ligament diseases
418 Joint and other articular cartilage diseases, not elsewhere classified
419 Joint and other articular cartilage diseases, unspecified

H2. Spinal vertebrae and intervertebral disc diseases - dorsopathies
422 Disc displacement, prolapse, degeneration or hernia
423 Infectious diseases involving the spine
459 Back pain, lumbago, and sciatica
479 Neck pain, cervicalgia
488 Spinal vertebrae and intervertebral discs diseases, not elsewhere classified
489 Spinal vertebrae and intervertebral discs diseases, unspecified

H3. Diseases involving the synovium and related tissue
501 Synovitis and tenosynovitis
503 Ganglion, trigger finger, Dupuytren’s contracture
518 Diseases of synovium and related tissue, not elsewhere classified
519 Diseases of synovium and related tissue, unspecified

H4. Diseases of muscle, tendon and related tissue
526 Tendinitis
527 Epicondylitis
531 Frozen shoulder (adhesive capsulitis)
532 Fasciitis
533 Muscle/tendon strain (non-traumatic)
538 Diseases of muscle, tendon and related tissue, not elsewhere classified
539 Diseases of muscle, tendon and related tissue, unspecified
H5. Other soft tissue diseases
541 Bursitis
542 Occupational overuse syndrome
548 Fibromyalgia, fibrositis and myalgia
557 Complex regional pain syndrome
568 Other specified soft tissue diseases, not elsewhere classified

There is no category for ‘Other soft tissue diseases, unspecified’ in this section because claims that fall into this category should be coded to ‘579 Soft tissue diseases due to non-traumatic causes with insufficient information to code in groups H3 to H5’.

In addition the inclusion of this category in this section would imply that the category only covers conditions included in H5, whereas it is designed to cover conditions that should be coded (if there was sufficient information) to any of H3, H4 or H5.

H6. Other musculoskeletal and connective tissue diseases, not elsewhere classified
571 Osteopathies and chondropathies
579 Soft tissue diseases due to non-traumatic causes with insufficient information to code in groups H3 to H5
599 Musculoskeletal and connective tissue diseases, unspecified

I. MENTAL DISEASES
702 Post-traumatic stress disorder
703 Anxiety/stress disorder
704 Depression
705 Anxiety/depression combined
706 Short term shock from exposure to disturbing circumstances
707 Reaction to stressors - other, multiple or not specified
718 Other mental diseases, not elsewhere classified
719 Mental diseases unspecified

J. DIGESTIVE SYSTEM DISEASES
721 Hernias
722 Ulcers and gastritis
738 Diseases of the digestive system, not elsewhere classified.
739 Diseases of the digestive system, unspecified.

K. SKIN AND SUBCUTANEOUS TISSUE DISEASES
741 Contact dermatitis
742 Other and unspecified dermatitis or eczema
758 Other diseases of skin and subcutaneous tissue, not elsewhere classified
759 Diseases of skin and subcutaneous tissue, unspecified.

L. NERVOUS SYSTEM AND SENSE ORGAN DISEASES
761 Diseases of the brain, spinal cord and peripheral nervous system
762 Diseases of nerve roots, plexuses and single nerves
763 Carpal tunnel syndrome
764 Diseases of the conjunctiva and cornea
769 Other diseases of the eye
771 Deafness
772 Audio shock, audio shriek
777 Other diseases of the ear and mastoid process
778 Diseases of the nervous system and sense organs, not elsewhere classified
779 Diseases of the nervous system and sense organs, unspecified
D. Nature of Injury/Disease Classification

M. RESPIRATORY SYSTEM DISEASES
781 Asthma
782 Legionnaires' disease
783 Asbestosis
784 Silicosis
785 Pneumoconiosis due to coal dust
786 Pneumoconiosis excluding asbestosis, silicosis and coal workers’ pneumoconiosis
787 Other respiratory conditions due to substances
788 Chronic bronchitis, emphysema and allied conditions
789 Other diseases of the respiratory system, not elsewhere classified
799 Other diseases of the respiratory system, unspecified

N. CIRCULATORY SYSTEM DISEASES
801 Ischaemic heart disease
802 Other heart disease excluding ischaemic heart disease
803 Cerebrovascular disease
804 Arterial disease
805 Vibration white finger - secondary Raynaud's Disease
806 Hypertension
807 Venous thromboembolism
808 Venous disease, not elsewhere classified
818 Other diseases of the circulatory system, not elsewhere classified
819 Other diseases of the circulatory system, unspecified

O. INFECTIOUS AND PARASITIC DISEASES
821 Intestinal infectious diseases
822 Anthrax
823 Brucellosis
824 Q-fever
825 Leptospirosis
826 Other zoonoses, not elsewhere classified
827 Protozoal diseases
828 Specified sexually transmitted diseases excluding HIV/AIDS
831 Hepatitis A
832 Hepatitis B
833 Hepatitis C
834 Viral hepatitis, not elsewhere classified or unspecified
835 Human immunodeficiency virus (HIV)/AIDS
836 Viral diseases, not classified elsewhere.
837 Fungal conditions (mycoses)
838 Meningococcal disease
848 Infectious and parasitic diseases, not elsewhere classified
849 Infectious and parasitic diseases, unspecified

P. NEOPLASMS (CANCER)
861 Malignant neoplasm of mesothelium (mesothelioma)
862 Malignant melanoma of skin
863 Other malignant neoplasm of skin
864 Malignant neoplasm of lymphatic and haematopoietic tissue
865 Carcinoma in situ of skin
866 Other malignant neoplasms and carcinomas
867 Benign neoplasm of skin
868 Other benign neoplasms
879 Neoplasm, not specified as benign or malignant
Q. OTHER DISEASES
   941 Other diseases, not elsewhere classified
   949 Unspecified diseases

R. OTHER CLAIMS
   951 Exposure to substances without current injury or disease apparent
   961 Damage to artificial aid(s)
   999 Not Known
DETAILED CLASSIFICATION

INJURIES

A. INTRACRANIAL INJURIES

101 Brain injury

Notes:
This category covers all types of brain injury resulting from trauma. The bodily location code for this injury must be 111 (Brain).

Includes:
- Cerebral contusion
- Extra-dural haemorrhage/haematoma (traumatic)
- Sub-arachnoid haemorrhage (if traumatic)
- Sub-dural haemorrhage/haematoma (if traumatic)

Excludes:
- Concussion (code to 108)
- Fractured skull (code to 111)

108 Other intracranial injury, not elsewhere classified

Notes:
This category covers specified intracranial categories not involving injury to the brain.

Includes:
- Concussion
- Headache from blow to the head

Excludes:
- Brain injury (code to 101)
- Fractured skull alone (code to 111)

109 Intracranial injury, unspecified

Notes:
This category covers intracranial injuries for which there is insufficient information to code to a specific category.

Excludes:
- Specified intracranial injury (code to 101 or 108)
B. FRACTURES

Notes:
Categories 111 to 119 cover all fractures, whether open or closed. The symbol ‘#’ is often used to denote a fracture.

111 Fractured skull and facial bones
Notes:
Fractured skull with brain damage is coded to 101.
Broken tooth should have a Location code of 141 ‘Tooth’
Includes:
- Broken tooth
Excludes:
- Brain injury (code to 101)
- Concussion (code to 108)

112 Fracture of vertebral column without mention of spinal cord lesion
Notes:
Vertebral fractures associated with spinal cord injuries are NOT coded to this category - use 181 to 189.
Includes:
- Fractured coccyx
- Fractured sacrum
- Fractured spine
Excludes:
- Spinal cord injury (code to 181 to 189)

118 Other fractures, not elsewhere classified
Notes:
This category covers specified fractures not involving the skull, facial bones, teeth or vertebral column.
Excludes:
- Fracture from Paget’s disease or osteoporosis (code to 571)
- Fractured skull (code to 111)
- Fractured vertebra with spinal cord injury (code to 181 to 189)
- Fractured vertebra without spinal cord injury (code to 112)

119 Fractures, unspecified
Notes:
This category covers fractures for which there is insufficient information to code to a specific category.
Excludes:
- Specified fracture (code to 111, 112 or 118)
C. WOUNDS, LACERATIONS, AMPUTATIONS AND INTERNAL ORGAN DAMAGE

129 Internal injury of chest, abdomen and pelvis

*Includes:*  
- Injury to any internal organ of the chest, abdomen or pelvis  
- Penetrating injury to the chest, abdomen or pelvis  
- Traumatic haemothorax (if no identifiable injury to major blood vessels)  
- Traumatic pneumothorax (if no identifiable injury to major blood vessels)

*Excludes:*  
- Fracture of the ribs, sternum, clavicle or pelvis (code to 118)  
- Fracture of the thoracic or lumbar spine or sacrum with spinal cord injury (code to 181 - 189)  
- Fracture of the thoracic or lumbar spine or sacrum without spinal cord injury (code to 112)  
- Hernia - e.g. inguinal, femoral, hiatus (code to 721)  
- Injury to major blood vessel (code to 145)

139 Traumatic amputation

*Notes:*  
The bodily location code must be the site of amputation, not the part amputated (Rule 6). For example, code an amputated hand to the wrist. The specific exceptions to this are amputated fingers, toes, ears, eyes and nose

*Includes:*  
- Decapitation  
- Enucleation of eye (loss of eyeball)

*Excludes:*  
- Haemorrhage without any identifiable injury to major blood vessels (code to 129 if in chest, abdomen or pelvis; or otherwise to 149)

145 Injury to major blood vessel

*Notes:*  
This category covers damage to the major arteries and veins.

*Includes:*  
- Injuries to the following blood vessels:  
  - major vessels of the chest, abdomen or pelvis  
  - carotid artery  
  - jugular vein  
  - axillary artery or vein  
  - iliac artery/vein  
  - femoral artery/vein  
  - brachial artery/vein  
  - radial artery/vein  
  - ulna artery/vein  
  - popliteal artery/vein  
  - tibial artery/vein  
  - peroneal vein  
  - saphenous vein
C. WOUNDS, LACERATIONS, AMPUTATIONS AND INTERNAL ORGAN DAMAGE (continued)

149 Laceration or open wound not involving traumatic amputation

Notes:
If the wound involves damage to any important underlying structure (such as muscle, tendon, blood vessel or bone), this category should NOT be used. Instead, select the category that is appropriate for damage to the relevant structure.

Includes:
- Avulsion of fingernail
- Cuts, punctures
- Dog bites
- Human bites
- Non-venomous snake bite
- Penetrating wound of the eye
- Serious wounds containing glass, metal or other foreign body

Excludes:
- Chafing (code to 742)
- Friction burn or blister (code to 175)
- Hypodermic and other syringe wound (code to 154)
- Laceration involving a major blood vessel (code to 145)
- Laceration involving a severed nerve (code to 188)
- Laceration involving muscle or tendon (code to 222, 223 or 228)
- Lancet wound (code to 154)
- Needle-stick puncture (code to 154)
- Non-venomous spider/insect bite or sting (code to 159)
- Scalpel wound (code to 154)
- Venomous spider/insect bite or sting (code to 302)

154 Medical sharp/needle-stick puncture

Notes:
The bodily location code should identify the area of the body that is involved, rather than just being identified as ‘skin’.

Includes:
- Hypodermic and other syringe wound
- Lancet wound
- Scalpel wound
C. WOUNDS, LACERATIONS, AMPUTATIONS AND INTERNAL ORGAN DAMAGE (continued)

159 Superficial injury

Notes:
This category is intended to cover MINOR injuries to the skin.

Includes:
- Abrasion
- Bite of non-venomous spider or insect
- Splinter or other superficial foreign body except in the eye

Excludes:
- Chafing (code to 742)
- Foreign body in eye (code to 301)
- Friction burn or blister (code to 175)
- Hypodermic and other syringe wound (code to 154)
- Lancet wound (code to 154)
- Needle-stick puncture (code to 154)
- Scalpel wound (code to 154)
- Scratch injury from a foreign body in the eye (code to 301)
- Venomous spider/insect bite or sting (code to 302)
- Welder’s flash (code to 764)

169 Contusion, bruising and superficial crushing

Notes:
This category is not intended to cover SERIOUS crush injuries

Includes:
- Bruises, haematomas
- Epistaxis (blood nose) (traumatic)
- Hyphaema
- Sub-conjunctival haemorrhage (traumatic)
- Sub-ungual haematoma

Excludes:
- Serious crush injuries to the head, body or limbs (code to fracture, internal injuries or nerve damage where applicable)
D. BURN

Notes:
Bodily location codes for skin should be selected where applicable. Mechanism of incident codes relating to Group 5 - Heat, Radiation and Electricity or Group 6 - Chemicals and Other Substances should be selected where applicable.

171 Electrical burn

Excludes:
- Burn from lightning (code to 178)

172 Chemical burn

Includes:
- Acid burn
- Alkali burn

173 Cold burn

Includes:
- Exposure to cold liquids e.g. Liquid Nitrogen

Excludes:
- Chilblain (code to 314)
- Frost bite (code to 314)

174 Hot burn

Includes:
- Burn due to fire/hot substances
- Scalds (all fluids)

Excludes:
- Burns due to caustic substances (code to 172)

175 Friction burn

178 Combination burn or burn not elsewhere classified

Notes:
This category covers specified burns not able to be classified to another category, and combination burns (e.g. very hot chemicals).

Includes:
- Burn from lightning
- Other flash burn
- Radiant heat

Excludes:
- Chafing (code to 742)
- Chemical burn (code to 172)
- Cold burn (code to 173)
- Electrical burn (code to 171)
- Friction burn (code to 175)
- Hot burn (code to 174)
- Welder’s flash (code to 764)
D. BURNS (continued)

179 Burns, unspecified

*Notes:*
This category covers burns for which there is insufficient information to code to a specific category.

*Includes:*
- Burns from lasers and lamps
E. INJURY TO NERVES AND SPINAL CORD

Notes:
Significant spinal cord or spinal nerve root injuries should be coded here, regardless of whether there are associated fractures. Diseases of the spinal cord (761) and nerve root (762) NOT related to trauma should be coded elsewhere.

181 Quadriplegia involving spinal cord injury

Excludes:
- Quadriplegia arising from non-traumatic causes (code to 761)

182 Paraplegia involving spinal cord injury

Excludes:
- Paraplegia arising from non-traumatic causes (code to 761)

188 Injuries to nerves and spinal cord, not elsewhere classified

Notes:
This category covers specified injuries to nerves or the spinal cord not able to be classified to another category.

Includes:
- Brachial plexus injury
- Crushed nerves
- Severed nerves

Excludes:
- Nerve root diseases from non-traumatic causes (code to 762)
- Spinal cord diseases from non-traumatic causes (code to 761)

189 Injuries to nerves and spinal cord, unspecified

Notes:
This category covers injuries to nerves or the spinal cord for which there is insufficient information to code to a specific category.

Excludes:
- Specified injuries to nerves or the spinal cord (code to 181, 182 or 188)
F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY

F1. Trauma to joints and ligaments

Notes:
Categories 201 and 219 cover non-fracture injuries to the joints and associated bones and ligaments. They do NOT cover injuries to muscles or tendons.

201 Dislocation

Includes:
- Full (luxation) and partial (subluxation) dislocation
- Rupture of joint capsule
- Tearing away (avulsion) of part of the joint/ligament structure
- Torn meniscus (acute injury)

218 Trauma to joints and ligaments, not elsewhere classified

Notes:
This category covers specified injuries to joints and ligaments not able to be classified to another category.

Includes:
- Whiplash

Excludes:
- Acute tear of cartilage (meniscus) (code to 201)
- Bursitis (code to 541)
- Crushing injuries (code to 169)
- Disc, displacement or herniation (code to 422)
- Diseases of muscle, tendon and related tissue (code to 526 - 539)
- Diseases of the joints (code to 401 - 419)
- Diseases of the spinal vertebrae and intervertebral discs (code to 422 - 489)
- Epicondylitis (tennis elbow) (code to 527)
- Full or partial dislocation (code to 201)
- Non-specific pain in joint, muscles (code to 542)
- OOS and RSI (code to 542)
- Pinched nerve (762)
- Soft tissue diseases (code to 542 - 599)
- Sprains that have become chronic in nature or significantly exceeded expected recovery time (code to 401 - 599)
- Synovitis and tenosynovitis (501)

219 Trauma to joints and ligaments, unspecified

Notes:
This category covers injuries to joints and ligaments for which there is insufficient information to code to a specific category.

Excludes:
- Specified injuries to joints and ligaments (code to 201 or 218)
F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY (continued)

F2. Trauma to muscles and tendons

Notes:
Categories 222 to 229 cover injuries to the muscles and tendons. They do NOT cover injuries to the joints and associated bones and ligaments.

222 Traumatic tearing away part of the muscle/tendon structure, avulsion

223 Trauma to muscles

Includes:
- Lacerated muscle
- Ruptured muscle
- Strained muscle
- Torn muscle

224 Trauma to tendon

Includes:
- Lacerated tendon
- Mallet finger (acute)
- Ruptured tendon
- Strained tendon
- Torn tendon

228 Trauma to muscles and tendons, not elsewhere classified

Notes:
This category covers specified injuries to muscles and tendons not able to be classified to another category.

Includes:
- Specified injuries involving both muscles and tendons

Excludes:
- Bursitis (code to 541)
- Crushing injuries (code to 169)
- Disc, displacement or herniation (code to 422)
- Diseases of muscle (code to 526-539)
- Diseases of the joints (code to 401-419)
- Diseases of the spinal vertebrae and intervertebral discs (code to 422-489)
- Epicondylitis (tennis elbow) (code to 527)
- Full or partial dislocation (code to 201)
- Non-specific pain in limbs that is not related to acute trauma (code to 542)
- OOS and RSI (code to 543 and 544)
- Pinched nerve (762)
- Soft tissue diseases (code to 501-568 or 579)
- Sprains that have become chronic in nature or significantly exceeded expected recovery time (code to 401-599)
- Synovitis and tenosynovitis (501)
F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY (continued)

F2. Trauma to muscles and tendons (continued)

229 Trauma to muscles and tendons, unspecified

Notes:
This category covers injuries to muscles and tendons for which there is insufficient information to code to a specific category.

Excludes:
- Specified trauma to muscles and tendons (code to 222 - 228)
F. TRAUMATIC JOINT/LIGAMENT AND MUSCLE/TENDON INJURY (continued)

F3. Residual soft tissue disorders due to trauma or unknown mechanisms

239 Soft tissue injuries due to trauma or unknown mechanisms with insufficient information to code elsewhere

Notes:
This category should only be used when all other appropriate categories have been considered. Only claims with insufficient information are expected to be coded to this category, and further information should be sought for these claims whenever possible.

This category includes conditions recorded as ‘soft tissue injuries’ (or similar - i.e. due to trauma) but for which source documents provide insufficient detail that would allow the injury to be allocated to another specific category. These injuries may involve joints, ligaments, muscles or tendons. It also covers soft tissue conditions for which there is not enough information that would allow the condition to be allocated to another specific category AND for which the source documents don’t provide enough information to determine whether the condition was due to trauma or not. A similar approach has been taken for non-traumatic soft tissue conditions without further information (to be allocated to code 579).

Includes:
- Acute soft tissue diseases without enough information to code to a specific injury category.
- Back injury (if no other information given)
- Back sprain/strain (if no other information given)
- Diseases identified as ‘soft tissue’ or similar but without enough information to identify whether they were due to acute trauma or not, and without enough information to code to a specific injury or disease category.

Excludes:
- Non-traumatic soft tissue conditions without other information that would allow the disease to be allocated to a specific category (code to 579).
D. Nature of Injury/Disease Classification

G. OTHER INJURIES

301 Foreign body on external eye, in ear or nose or in respiratory, digestive or reproductive tract

*Includes:*
- Asphyxiation due to inhalation of food or foreign body (choking)
- Inflammation of eye due to liquid splash but not burn
- Perforated eardrum due to foreign body
- Scratch on the eye that results from a foreign body
- Strangulation

*Excludes:*
- Asphyxiation/poisoning due to carbon monoxide, other gases, fumes and vapours (code to 302)
- Asphyxiation due to external compression of airway (code to 319)
- Drowning/non-fatal submersion (code to 319)
- Foreign body in open wound (code to 149)
- Foreign body with superficial injury (code to 159)
- Perforated eardrum due to explosion or air pressure effects (code to 312)

302 Poisoning and toxic effects of substances

*Notes:*
The bodily location codes for toxic effects of carbon monoxide etc are throat, lung or respiratory system. For bee stings, spider and snake bites, code to the affected bodily location. If the whole body is affected by poison, use location code 780 (Other and multiple systemic conditions).

*Includes:*
- Asphyxiation/poisoning due to carbon monoxide, other gases, fumes and vapours
- Venomous spider/insect/scorpion bite or sting
- Venomous snake/sea creature bite or sting

*Excludes:*
- Asphyxiation due to external compression of airway (code to 319)
- Asphyxiation due to inhalation of food or foreign body (choking) (code to 301)
- Asthma (code to 781)
- Dermatitis (code to 741 or 742)
- Eczema (code to 741 or 742)

311 Electrocution, shock from electric current

*Excludes:*
- Electrical burn (code to 171)
- Electric shock due to lightning (code to 319)

312 Traumatic deafness from air pressure or explosion

*Includes:*
- Burst eardrum due to explosions or other changes in pressure
G. OTHER INJURIES (continued)

313  Heat stress/heat stroke

Notes:
The bodily location code for heat stress is 710 (Circulatory system in general).

Includes:
- Dehydration due to exposure
- Sunburn, sunstroke

Excludes:
- Dehydration due to disease (code to 941)

314  Hypothermia and effects of reduced temperature

Includes:
- Frostbite
- Chilblains

319  Effects of weather, exposure, air pressure and other external causes, not elsewhere classified

Notes:
This category covers specified effects of weather, exposure, air pressure and other external causes not able to be classified to another category. The bodily location code for drowning is 720 (Respiratory system in general).

Includes:
- Asphyxiation due to external compression of airway
- Bends (the Caisson disease)
- Drowning and non-fatal submersion
- Electrocut or shock from lightning strike
- Fatigue from fighting bushfires
- High pressure jet injection
- Travel/motion sickness

Excludes:
- Electrical burn (code to 171)
- Electric shock (code to 311)
- Traumatic deafness (code to 312)
- Heat stress/heat stroke (code to 313)
- Hypothermia/frostbite (code to 314)

329  Multiple injuries

Notes:
This category should only be used where NO principal injury can be identified - use the Ranking of Injuries table if necessary.

349  Other specified injuries, not elsewhere classified

Notes:
This category covers specified injuries not able to be classified to another category.
G. OTHER INJURIES (continued)

399 Unspecified injuries

Notes: This category is for injuries with insufficient information to allow them to be coded to any specific category.

Includes:
- Fatality without other information
DISEASES AND CONDITIONS

H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES

H1. Joint diseases (arthropathies) and other articular cartilage diseases

401 Osteoarthritis/osteoarthrosis
   Includes:
   - ‘OA’ (shorthand for Osteo-arthritis/arthrosis)
   Excludes:
   - Ankylosing spondylitis (code to 402)
   - Gout (code to 402)
   - Rheumatoid arthritis (code to 402)

402 Inflammatory arthritis/arthropathies
   Includes:
   - Ankylosing spondylitis
   - Gout
   - Rheumatoid arthritis (RA)
   Excludes:
   - Osteoarthritis (code to 401)

403 Infectious arthritis/arthropathies
   Includes:
   - Septic arthritis
   Excludes:
   - Ankylosing spondylitis (code to 402)
   - Gout (code to 402)
   - Osteoarthritis (code to 401)
   - Rheumatoid arthritis (RA) (code to 402)

404 Arthropathies, not elsewhere classified
   Includes:
   - Polyarthritis
   Excludes:
   - Ankylosing spondylitis (code to 402)
   - Gout (code to 402)
   - Osteoarthritis (code to 401)
   - Rheumatoid arthritis (RA) (code to 402)
   - Septic arthritis (code to 403)

405 Arthropathies, unspecified
   Includes:
   - Arthritis with no other information
   Excludes:
   - Specified arthropathies (code to 401-404)
H. **MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES** (continued)

406 **Meniscus degenerate/detached/retained/chronic tear**

*Notes:*
Unless specifically noted as traumatic by the Doctor completing the medical certificate (or other information available regarding the claim), code any mention of degenerate, detached, retained or torn (or similar) meniscus to this classification.

*Excludes:*
- Cartilage torn due to trauma (code to 201)

407 **Acquired musculoskeletal deformities**

*Includes:*
- Bunion (hallux valgus)
- Flat feet (pes planus)
- Hammer toe
- Mallet finger (chronic)
- Pes planus

*Excludes:*
- Mallet finger (acute) (code to 224)

409 **Other chronic joint and ligament diseases**

*Includes:*
- Chronic instability of joint
- Laxity of ligament
- Loose body in joint
- Recurrent dislocation or subluxation of joint

*Excludes:*
- Carpal tunnel syndrome (code to 763)
- Joint disease, unspecified (code to 419)

418 **Joint and other articular cartilage diseases, not elsewhere classified**

*Notes:*
This category covers specified joint and other articular cartilage diseases not able to be classified to another category.

*Includes:*
- Chondromalacia patellae
- Fluid on the knee (recurring or constant)

*Excludes:*
- Acquired deformities of limbs (code to 407)
- Calcification of tendon (code to 526)
- Chondromalacia not involving patella or unspecified (code to 571)
- Contracture of tendon (sheath) without contracture of joint (code to 568)
- Dupuytren's contracture (code to 503)
- Musculoskeletal deformities (code to 571)
- Spinal vertebrae and intervertebral disc diseases (code to 422 - 489)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

419 Joint and other articular cartilage diseases, unspecified

Notes:
This category covers joint and other articular cartilage diseases for which there is insufficient information to code to a specific category.

Includes:
- Joint disease, unspecified

Excludes:
- Specified joint and other articular cartilage diseases (code to 401 - 418)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

H2. Spinal vertebrae and intervertebral disc diseases - dorsopathies

422 Disc displacement, prolapse, degeneration or hernia

*Includes:*
- Disc (intervertebral) displacement, disruption, herniation, injury, problem, prolapse, rupture or slipped
- Nerve compression (spine) due to disc pathology or unspecified
- Sciatica with objective neurological loss

*Excludes:*
- Sciatica without objective neurological loss or unspecified (code to 459)

423 Infectious diseases involving the spine

*Notes:*
It is a medical judgement whether an infection involving the spine should be included here or in the ‘Infections and parasites’ section (codes 821 to 849) of the classification. The final decision should be based on whether the infection primarily involves the spine or is more systemic.

*Includes:*
- Brucella spondylitis
- Tuberculosis of spine (Pott’s curvature)

459 Back pain, lumbago, and sciatica

*Notes:*
The following terms might be used on the certificate to show the site of the back pain:
- ‘T1’, ‘T2’ up to ‘T12’ or ‘thoracic’ (top and middle of back);
- ‘L1’, ‘L2’ up to ‘L5’ or ‘lumbar’ (lower back)
- ‘S1’, ‘S2’ up to ‘S5’ or ‘sacral’ (fused part towards the bottom of the spine)
- ‘Coccyx’ (tail bone).

*Includes:*
- Back pain
- Back strain (non-traumatic)
- Coccydynia
- Lumbago
- Sciatica without objective neurological loss or unspecified
- Schmorl’s nodes
- Spondylitis (except cervical spondylitis)
- Spondyloolisthesis (acquired or unspecified)

*Excludes:*
- Ankylosing spondylitis (code to 402)
- Back injury (code to 239)
- Brucella spondylitis (code to 423)
- Disc displacement, prolapse or herniation (code to 422)
- Sciatica with objective neurological loss (code to 422)
- Tuberculosis of spine (Pott’s curvature) (code to 423)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

479 Neck pain, cervicalgia

*Includes:*
- Cervicalgia
- Neck pain
- Spondylitis involving the neck
- Torticollis

*Excludes:*
- Brucella spondylitis (code to 423)
- Cervical disc displacement, disruption, herniation, injury, problem, prolapse, rupture or slipped (code to 422)
- Sciatica with objective neurological loss (code to 422)
- Tuberculosis of spine (Pott’s curvature) (code to 423)

488 Spinal vertebrae and intervertebral discs diseases, not elsewhere classified

*Notes:*
This category covers specified diseases of the spinal vertebrae and intervertebral discs dorsopathies not able to be classified to another category.

*Includes:*
- Kyphosis, scoliosis and lordosis
- Spinal fusion/stenosis

*Excludes:*
- Cervicalgia (code to 479)
- Low back pain (code to 459)
- Lumbago (code to 459)
- Neck pain (code to 479)

489 Spinal vertebrae and intervertebral discs diseases, unspecified

*Notes:*
This category covers spinal vertebrae and intervertebral discs dorsopathies for which there is insufficient information to code to a specific category.

*Includes:*
- Unspecified spinal vertebrae and intervertebral discs dorsopathies

*Excludes:*
- Specified diseases of the spinal vertebrae and intervertebral discs dorsopathies (code to 422-488)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

H3. Diseases involving the synovium and related tissue

501 Synovitis and tenosynovitis
   Notes:
   This category does NOT cover synovitis due to arthritis.
   Includes:
   - Radial styloid tenosynovitis (de Quervain’s disease)
   Excludes:
   - Synovitis due to arthritis (code to 401-405)

503 Ganglion, trigger finger, Dupuytren’s contracture
   Includes:
   - Palmar fascial fibromatosis (Dupuytren’s contracture)

518 Diseases of synovium and related tissue, not elsewhere classified
   Notes:
   This category covers specified diseases of synovium and related tissue not able to
   be classified to another category.
   Excludes:
   - Bursitis (code to 541)
   - Epicondylitis (code to 527)
   - OOS (code to 542)
   - RSI (code to 542)
   - Tendinitis (code to 526)

519 Diseases of synovium and related tissue, unspecified
   Notes:
   This category covers diseases of synovium and related tissue for which there is
   insufficient information to code to a specific category.
   Includes:
   - Unspecified diseases of synovium and related tissue
   Excludes:
   - Specified diseases of diseases of synovium and related tissue (code to 501 - 518)
H. **MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES** (continued)

H4. Diseases of muscle, tendon and related tissue

526 **Tendinitis**

*Includes:*
- Calcific tendinitis of shoulder
- Calcification of tendon
- Enthesopathy
- Impingement syndrome/painful arc syndrome
- Rotator cuff syndrome/tendinitis/tear (non-traumatic)
- Supraspinatus syndrome/tear (non-traumatic)
- Tendinitis

*Excludes:*
- Bursitis (code to 541)

527 **Epicondylitis**

*Includes:*
- Golfer's elbow
- Lateral epicondylitis
- Medial epicondylitis
- Tennis elbow

531 **Frozen shoulder (adhesive capsulitis)**

532 **Fasciitis**

*Includes:*
- Calcaneal (heel) spur
- Plantar fasciitis

533 **Muscle/tendon strain (non traumatic)**

*Includes:*
- Muscle rupture (non-traumatic)
- Tendon rupture (non-traumatic)

*Excludes:*
- Traumatic rupture of tendon (code to 224)
- Traumatic rupture/tear of muscle (code to 223)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

538 Diseases of muscle, tendon and related tissue, not elsewhere classified

Notes:
This category covers specified diseases of muscle and related tissue not able to be classified to another category.

Includes:
- Contracture of muscle
- Myositis
- Rheumatism

Excludes:
- Calcification of tendon (code to 526)
- Calcific tendinitis of shoulder (code to 526)
- Cramp and spasm (code to 568)

539 Diseases of muscle, tendon and related tissue, unspecified

Notes:
This category covers diseases of muscle and related tissue for which there is insufficient information to code to a specific category.

Includes:
- Unspecified diseases of muscle and related tissue

Excludes:
- Specified diseases of muscle and related tissue (code to 526 - 538)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

H5. Other soft tissue diseases

Notes:
There is no category for ‘Other soft tissue diseases, not elsewhere classified’ in this section because claims that fall into this category should be coded to ‘579 Soft tissue diseases due to non-traumatic causes with insufficient information to code in groups H3 to H5’.
In addition the inclusion of this category in this section would imply that the category only covers conditions included in H5, whereas it is designed to cover conditions that should be coded (if there was sufficient information) to any of H3, H4 or H5.

541 Bursitis

Includes:
- Baker’s cyst
- Olecranon bursitis
- Pre-patellar bursitis

542 Occupational overuse syndrome

Includes:
- OOS (Occupational Overuse Syndrome)
- RSI (Repetitive Strain Injury)

Excludes:
- Conditions identified as ‘soft tissue injuries’ (code to 239) or ‘soft tissue diseases’ (code to 579)
- Conditions described only as ‘pain in limb’ (code to 579)
- Regional pain syndrome (code to 557)

548 Fibromyalgia, fibrositis and myalgia

557 Complex regional pain syndrome

Includes:
- Disuse atrophy, not elsewhere classified
- Muscle wasting and atrophy, not elsewhere classified
- Reflex sympathetic dystrophy

568 Other specified soft tissue diseases not elsewhere classified

Includes:
- Cramp and spasm
- Shin splints
- Volkman’s ischaemic contracture (traumatic ischaemia of muscle)

Excludes:
- OOS (Occupational Overuse Syndrome) (code to 542)
- RSI (Repetitive Strain Injury) (code to 542)
H. MUSCULOSKELETAL AND CONNECTIVE TISSUE DISEASES (continued)

H6. Other musculoskeletal and connective tissue diseases, not elsewhere classified

571 Osteopathies and chondropathies

Includes:
- Avascular osteonecrosis
- Chondromalacia not involving patella or unspecified
- Osteoporosis
- Paget's disease

Excludes:
- Acquired musculoskeletal deformities (code to 407)
- Chondromalacia patellae (code to 418)

579 Soft tissue diseases due to non-traumatic causes with insufficient information to code in groups H3 to H5

Notes:
This category should only be used when all other appropriate categories have been considered. Only claims with insufficient information are expected to be coded to this category, and further information should be sought for these claims whenever possible.

This category includes conditions recorded as 'soft tissue diseases' (or similar - i.e. NOT due to trauma) but for which source documents provide insufficient detail that would allow the disease to be allocated to categories H3 to H5. These diseases may involve joints, ligaments, muscles or tendons. A similar approach has been taken for traumatic soft tissue conditions without further information (to be allocated to code 239).

Includes:
- Conditions described only as ‘pain in limb’
- Non-traumatic soft tissue conditions without other information that would allow the disease to be allocated to a specific category

Excludes:
- Acute soft tissue diseases due to trauma without enough information to code to a specific injury category (code to 239)
- Back injury (if no other information given) (code to 239)
- Back sprain/strain (if no other information given) (code to 239)
- Diseases identified as ‘soft tissue’ or similar but without enough information to identify whether they were due to acute trauma or not, and without enough information to code to a specific injury or disease category (code to 239)

599 Musculoskeletal and connective tissue diseases, unspecified

Notes:
This category is for musculoskeletal and connective tissue diseases with insufficient information to allow them to be coded to any other specific category.

Includes:
- Unspecified disease of musculoskeletal and connective tissue

Excludes:
- Specified disease of musculoskeletal and connective tissue
I. MENTAL DISEASES

Notes:
Bodily location MUST be 800 (Psychological system in general).

702 Post-traumatic stress disorder

Notes:
This category covers conditions that arise as a delayed or protracted response to a stressful event or situation (of either brief or long duration) of an exceptionally threatening or catastrophic nature, which is likely to cause pervasive distress in almost anyone.

Excludes:
- Adjustment disorders (code to 707)
- Anxiety/stress (code to 703)
- Depression (code to 704)
- Anxiety/depression combined (code to 705)
- Hyperventilation (code to 706)

703 Anxiety/stress disorder

Excludes:
- Adjustment disorders (code to 707)
- Depression (code to 704)
- Anxiety/depression combined (code to 705)
- Hyperventilation (code to 706)
- Post-traumatic stress disorder (code to 702)

704 Depression

Excludes:
- Adjustment disorders (code to 707)
- Anxiety/stress (code to 703)
- Anxiety/depression combined (code to 705)
- Hyperventilation (code to 706)
- Post-traumatic stress disorder (code to 702)

705 Anxiety/depression combined

Notes:
This category should be used for cases where both anxiety and depression are included in the diagnosis. If only one of the two is included, the case should be coded to the appropriate category.

Excludes:
- Adjustment disorders (code to 707)
- Anxiety/stress only (code to 703)
- Depression only (code to 704)
- Hyperventilation (code to 706)
- Post-traumatic stress disorder (code to 702)
I. MENTAL DISEASES (continued)

706 Short term shock from exposure to disturbing circumstances

Includes:
- Mild shock (short term), no other injury
- Hyperventilation

Excludes:
- Adjustment disorders (code to 707)
- Anxiety/stress (code to 703)
- Depression (code to 704)
- Anxiety/depression combined (code to 705)
- Post-traumatic stress disorder (code to 702)

707 Reaction to stressors - other, multiple or not specified

Includes:
- Adjustment disorders

Excludes:
- Anorexia and bulimia (code to 718)
- Anxiety/stress (code to 703)
- Anxiety/depression combined (code to 705)
- Conduct disorders (code to 718)
- Depression (code to 704)
- Hyperventilation (code to 706)
- Other neurotic disorders (code to 718)
- Post-traumatic stress disorder (code to 702)
- Psychotic conditions (code to 718)
- Schizophrenia (code to 718)

718 Other mental diseases, not elsewhere classified

Notes:
This category covers specified mental diseases not able to be classified to another category.

Includes:
- Anorexia and bulimia (eating disorders)
- Conduct disorders
- Other neurotic disorders
- Psychotic conditions
- Schizophrenia

Excludes:
- Adjustment disorders (code to 707)
- Anxiety/stress (code to 703)
- Anxiety/depression combined (code to 705)
- Depression (code to 704)
- Hyperventilation (code to 706)
- Post-traumatic stress disorder (code to 702)
I. MENTAL DISEASES (continued)

719 Mental diseases unspecified

Notes:
This category covers mental diseases for which there is insufficient information to code to a specific category.

Includes:
- Unspecified mental diseases

Excludes:
- Specified mental diseases (code to 702 to 718)
J. DIGESTIVE SYSTEM DISEASES

721 Hernias

Notes:
The bodily location must be 340 (Abdominal muscles and tendons) except hiatus hernia where 334 (Lung, trachea and bronchus), which includes the diaphragm, is more appropriate. Bodily location codes 341 (Stomach) and 346 (Pelvic bones, muscles and tendons) are not applicable.

Includes:
- Femoral hernia
- Hiatus hernia
- Inguinal hernia

Excludes:
- Disc, displacement or herniation (code to 422)
- Hernias involving muscles not contained in the abdominal region (code to 568)
- Hernia of brain (code to 761)
- Hernia of eye (code to 769)

722 Ulcers and gastritis

Includes:
- Dyspepsia
- Gastric/duodenal/peptic ulcer
- Indigestion

Excludes:
- Skin ulcers (code to 758)

738 Diseases of the digestive system, not elsewhere classified.

Notes:
This category covers specified diseases of the digestive system not able to be classified to another category.

Includes:
- Cholecystitis (gall bladder inflammation)
- Diverticulitis
- Gastroenteritis, non-infectious
- Irritable bowel syndrome
- Stomatitis
- Tooth decay

Excludes:
- Gastroenteritis, infectious or unspecified (code to 821)

739 Diseases of the digestive system, unspecified.

Notes:
This category covers diseases of the digestive system for which there is insufficient information to code to a specific category.

Includes:
- Unspecified diseases of the digestive system

Excludes:
- Specified diseases of the digestive system (code to 721 - 738)
K. SKIN AND SUBCUTANEOUS TISSUE DISEASES

741 Contact dermatitis

Includes:
- Dermatitis arising from contact with:
  - oils and greases;
  - detergent or chemicals; and
  - plants

Excludes:
- Stevens-Johnson Syndrome (code to 758)

742 Other and unspecified dermatitis or eczema

Includes:
- Allergic rash
- Chafing

Excludes:
- Stevens-Johnson Syndrome (code to 758)

758 Other diseases of skin and subcutaneous tissue, not elsewhere classified

Notes:
This category covers specified diseases of skin and subcutaneous tissue not able to be classified to another category.

Includes:
- Blister: non-traumatic
- Cellulitis
- Chrome ulcer
- Corns and callosities
- Crayfish barb with or without localised infection
- Infections from cuts, ingrown toenails, skin ulcers and abscesses
- Ingrown toenails
- Keratosis
- Pilonidal sinus or cyst
- Stevens-Johnson Syndrome

Excludes:
- Septicaemia (specified cause) from skin puncture (code to 848)
- Septicaemia (unspecified cause) from skin puncture (code to 849)
- Skin cancers (code to 863)
- Skin growths (code to 865)
- Tinea (code to 837)

759 Diseases of skin and subcutaneous tissue, unspecified.

Notes:
This category covers diseases of skin and subcutaneous tissue for which there is insufficient information to code to a specific category.

Includes:
- Unspecified diseases of skin and subcutaneous tissue

Excludes:
- Specified diseases of skin and subcutaneous tissue (code to 741, 742 or 758)
L. NERVOUS SYSTEM AND SENSE ORGAN DISEASES

761 Diseases of the brain, spinal cord and peripheral nervous system

Notes:
If the primary cause of the condition is disc prolapse or a related condition, code to 422

Includes:
- Chronic fatigue syndrome
- Encephalitis
- Meningitis (except meningococcal)
- Migraine
- Muscular dystrophy
- Paraplegia and quadriplegia not due to trauma
- Parkinsonism

Excludes:
- Bell’s palsy (code to 762)
- Meningococcal meningitis (code to 838)
- Paraplegia and quadriplegia due to trauma (code to 181 to 182)
- Pinched nerve in spine/nerve compression (spine) NOT due to disc pathology (code to 762)

762 Diseases of nerve roots, plexuses and single nerves

Notes:
If the primary cause of the condition is disc prolapse or a related condition, code to 422

Includes:
- Bell’s palsy
- Brachial neuralgia
- Brachial plexus disease
- Mononeuritis (not carpal tunnel syndrome)
- Pinched nerve in spine/nerve compression (spine) NOT due to disc pathology

Excludes:
- Carpal tunnel syndrome (code to 763)

763 Carpal tunnel syndrome

Excludes:
- Bell’s palsy (code to 762)
- Brachial neuralgia (code to 762)
- Mononeuritis (not carpal tunnel syndrome) (code to 762)

764 Diseases of the conjunctiva and cornea

Includes:
- Conjunctivitis
- Keratitis
- Other flash burn to eye
- Pterygium
- Sub-conjunctival haemorrhage (non-traumatic)
- Welder’s flash

Excludes:
- Traumatic corneal ulceration (code to 301)
L. NERVOUS SYSTEM AND SENSE ORGAN DISEASES (continued)

769 Other diseases of the eye

*Includes:*
- Cataracts
- Detached retina
- Eyestrain and visual disturbances
- Glaucoma

*Excludes:*
- Other flash burn to eye (code to 764)
- Traumatic corneal ulceration (code to 301)
- Welder’s flash (code to 764)

771 Deafness

*Includes:*
- Noise-induced hearing loss

*Excludes:*
- Audio shock/shriek (code to 772)
- Traumatic deafness (code to 312)

772 Audio shock, audio shriek

777 Other diseases of the ear and mastoid process

*Includes:*
- Earache
- Meniere’s disease
- Otitis media
- Perforated eardrum (non-traumatic)
- Tinnitus
- Vertigo

*Excludes:*
- Perforated eardrum from explosion or pressure (312), foreign body (301) or unspecified (312)

778 Diseases of the nervous system and sense organs, not elsewhere classified

*Notes:*
This category covers specified diseases of the nervous system and sense organs not able to be classified to another category.

779 Diseases of the nervous system and sense organs, unspecified

*Notes:*
This category covers diseases of the nervous system and sense organs for which there is insufficient information to code to a specific category.

*Includes:*
- Unspecified diseases of the nervous system and sense organs

*Excludes:*
- Specified diseases of the nervous system and sense organs (code to 761-778)
M. RESPIRATORY SYSTEM DISEASES

Notes:
Bodily locations codes for this group are 334 (Lung) or 720 (Respiratory system) EXCEPT code 680 which also includes Bodily location codes for nose and throat

781 Asthma
Includes:
- Allergic bronchitis
- Asthmatic bronchitis

782 Legionnaires' disease

783 Asbestosis
Excludes:
- Coal workers’ pneumoconiosis (code to 785)
- Mesothelioma (code to 861)
- Silicosis (code to 784)

784 Silicosis
Excludes:
- Asbestosis (code to 783)
- Coal workers’ pneumoconiosis (code to 785)

785 Pneumoconiosis due to coal dust
Excludes:
- Asbestosis (code to 783)
- Silicosis (code to 784)

786 Pneumoconiosis excluding asbestosis, silicosis and coal workers’ pneumoconiosis
Excludes:
- Asbestosis (code to 783)
- Coal workers’ pneumoconiosis (code to 785)
- Silicosis (code to 784)

787 Other respiratory conditions due to substances
Includes:
- Bird fancier’s lung
- Conditions due to organic substances, such as extrinsic allergic alveolitis
- Farmer’s lung
Excludes:
- Asbestosis (code to 783)
- Asthma (code to 781)
- Coal workers’ pneumoconiosis (code to 785)
- Silicosis (code to 784)
- Acute bronchitis (code to 798)
- Chronic bronchitis (code to 788)
- Emphysema (code to 788)
M. RESPIRATORY SYSTEM DISEASES (continued)

788 Chronic bronchitis, emphysema and allied conditions

Includes:
- Bronchiectasis

Excludes:
- Acute bronchitis (code to 798)

798 Other diseases of the respiratory system, not elsewhere classified

Notes:
This category covers specified diseases of the respiratory system not able to be classified to another category.

Includes:
- Acute bronchitis
- Allergic rhinitis
- Common cold
- Hay fever
- Inflamed throat
- Influenza
- Nodules on throat/vocal chords
- Pneumonia
- Upper respiratory tract infection (URTI)

799 Other diseases of the respiratory system, unspecified

Notes:
This category covers diseases of the respiratory system for which there is insufficient information to code to a specific category.

Includes:
- Unspecified respiratory diseases

Excludes:
- Specified respiratory diseases (code to 781-798)
N. CIRCULATORY SYSTEM DISEASES

801 Ischaemic heart disease
  *Includes:*
  - Angina
  - Coronary occlusion
  - Heart attack
  - Myocardial infarction

802 Other heart disease excluding ischaemic heart disease
  *Includes:*
  - Cardiac (heart) failure
  - Myocarditis
  - Pericarditis
  - Rheumatic fever
  *Excludes:*
  - Hypertensive heart disease (code to 806)

803 Cerebrovascular disease
  *Includes:*
  - Cerebral aneurysm
  - Cerebral haemorrhage
  - Cerebrovascular accident (CVA)
  - Stroke

804 Arterial disease
  *Includes:*
  - Aortic aneurysm
  - Atherosclerosis
  - Hardening of the arteries
  -Peripheral vascular disease
  - Raynaud's disease
  *Excludes:*
  - Cerebral artery disease (code to 803)
  - Coronary artery disease (code to 801)
  - Vibration white finger (secondary Raynaud's disease) (code to 805)

805 Vibration white finger - secondary Raynaud's Disease
  *Excludes:*
  - Atherosclerosis (code to 804)
  - Cerebral artery disease (code to 803)
  - Coronary artery disease (code to 801)
  - Hardening of the arteries (code to 804)
  - Peripheral vascular disease (code to 804)

806 Hypertension
  *Includes:*
  - Hypertensive heart disease
  - Hypertensive kidney disease
N. CIRCULATORY SYSTEM DISEASES (continued)

807 Venous thromboembolism

*Includes:*
- Deep venous thrombosis (DVT)
- Pulmonary embolism (PE)
- Pulmonary thromboembolism

*Excludes:*
- Haemorrhoids (piles) (code to 808)
- Varicose thrombosis (code to 808)
- Varicose ulcer (code to 808)

808 Venous disease, not elsewhere classified

*Includes:*
- Haemorrhoids (piles)
- Oesophageal varicoes
- Varicose thrombosis
- Varicose ulcer

818 Other diseases of the circulatory system, not elsewhere classified

*Notes:*
This category covers specified diseases of the circulatory system not able to be classified to another category.

*Includes:*
- Hypotension (low blood pressure)

819 Other diseases of the circulatory system, unspecified

*Notes:*
This category covers diseases of the circulatory system for which there is insufficient information to code to a specific category.

*Includes:*
- Unspecified circulatory diseases

*Excludes:*
- Specified circulatory diseases (codes 801-818)
O. INFECTIOUS AND PARASITIC DISEASES

821 Intestinal infectious diseases
Notes:
This group is only valid with mechanism of incident code 71 (Biological factors).
Includes:
- Cholera
- Dysentery
- Gastroenteritis, infectious or unspecified
- Salmonella
- Typhoid
Excludes:
- Specified zoonoses (code to 822-825)

822 Anthrax

823 Brucellosis

824 Q-fever

825 Leptospirosis

826 Other zoonoses, not elsewhere classified
Includes:
- Melioidosis
- Psittacosis (ornithosis)
Excludes:
- Anthrax (code to 822)
- Brucellosis (code to 823)
- Leptospirosis (code to 825)
- Q-fever (code to 824)

827 Protozoal diseases
Includes:
- Malaria
- Trichomonas
- Toxoplasmosis

828 Specified sexually transmitted diseases excluding HIV/AIDS
Includes:
- Genital herpes
- Gonorrhoea
- Non-specific urethritis
- Syphilis
Excludes:
- HIV/AIDS (code to 835)
D. Nature of Injury/Disease Classification

O. INFECTIOUS AND PARASITIC DISEASES (continued)

831 Hepatitis A

832 Hepatitis B

833 Hepatitis C

834 Viral hepatitis, not elsewhere classified or unspecified

835 Human immunodeficiency virus (HIV)/AIDS

836 Viral diseases, not classified elsewhere.

*Includes:*
- Cold sores
- Cowpox
- Dengue
- Foot and mouth disease
- Glandular fever
- Mumps
- Orf
- Ross River fever
- Rubella

*Excludes:*
- All defined sexually transmitted diseases (code to 828)
- HIV/AIDS (code to 835)
- Viral hepatitis (code to 831 - 834)

837 Fungal conditions (mycoses)

*Includes:*
- Monilia
- Ringworm
- Tinea

838 Meningococcal disease

*Includes:*
- Meningococcal meningitis/septicaemia
O. INFECTION AND PARASITIC DISEASES (continued)

848 Infectious and parasitic diseases, not elsewhere classified

Notes: This category covers specified infectious and parasitic diseases not able to be classified to another category.

Includes:
- Septicaemia (specified cause)
- Head lice
- Leprosy
- MRSA (methicillin-resistant staph aureus)
- Scabies

Excludes:
- Skin infections (code to 758)

849 Infectious and parasitic diseases, unspecified

Notes: This category covers infectious and parasitic diseases for which there is insufficient information to code to a specific category.

Includes:
- Septicaemia (unspecified cause)
- Unspecified infectious and parasitic diseases

Excludes:
- Septicaemia (specified cause) (code to 848)
- Specified infectious and parasitic diseases (code to 821-848)
P. NEOPLASMS (CANCER)

Notes:
For all skin neoplasms, bodily location codes for skin should be selected where applicable, and the mechanism of incident must be 55 (exposure to non-ionising radiation).

861 Malignant neoplasm of mesothelium (mesothelioma)

862 Malignant melanoma of skin

863 Other malignant neoplasm of skin
Includes:
- Skin cancer, if no other information available
- Basal cell carcinoma

864 Malignant neoplasm of lymphatic and haematopoietic tissue
Includes:
- Hodgkin’s disease
- Leukaemia
- Lymphoma

865 Carcinoma in situ of skin

866 Other malignant neoplasms and carcinomas
Includes:
- Brain tumour (if malignant)
- Sarcoma
- Lung cancer

867 Benign neoplasm of skin

868 Other benign neoplasms
Includes:
- Brain tumour (if benign)

879 Neoplasm, not specified as benign or malignant
Notes:
This category is to be used when the word ‘neoplasm’ or something similar is used, but without any indication as to whether the condition is benign or malignant. If the word ‘cancer’ is used, the condition should be coded to one of the malignant disease categories (861 - 866).
Q. OTHER DISEASES

941 Other diseases, not elsewhere classified

Includes:
- Certain conditions originating in the perinatal period
- Complications of pregnancy, childbirth and the puerperium
- Congenital anomalies
- Diseases of blood and blood-forming organs
- Diseases of the genitourinary system
- Endocrine, nutritional and metabolic diseases and immunity diseases
- Epistaxis (nose bleed)
- Headache, if no other information
- Hydrocele, orchitis or epididymitis
- Hyperventilation (tetany)
- Loss of smell or taste
- Miscarriage
- Prolapse of uterus
- Symptoms, signs and ill-defined conditions

949 Unspecified diseases

Notes:
This category is for diseases with insufficient information to allow them to be coded to any other specific category.
R. OTHER CLAIMS

951 Exposure to substances without current injury or disease apparent

Notes:
This category is used to cover claims where the worker has been exposed to substances that are thought might result in injury or disease, but where that injury or disease is not yet apparent.

Includes:
- Exposure to blood, saliva etc (no other injury or disease) and waiting for blood tests
- Exposure to asbestos

961 Damage to artificial aid(s)

Notes:
The bodily location code must be 900 (Unspecified locations) as there is no bodily injury.

Includes:
- Broken spectacles
- Broken dentures
- Damaged artificial limbs
- Damaged clothing

999 Not Known

Notes:
This category is for claims with insufficient information to allow them to be coded to any other category.

Excludes:
- Known injuries or diseases
ALPHABETICAL INDEX

111  # (fracture) skull, face or tooth
118  # (fracture) specified and not involving skull, face, tooth or vertebral column
112  # (fracture) vertebral column

A
159  Abrasion
849  Abscess - no other information specified
758  Abscess-skin
172  Acid burn
302  Acid poisoning
772  Acoustic shock/shriek
101  Acquired brain injury
835  Acquired immune deficiency syndrome (AIDS)
804  Acro-osteolysis
798  Acute bronchitis
239  Acute soft tissue injury
707  Adjustment disorder
835  AIDS
788  Airways disease - chronic (chronic bronchitis)
302  Alcoholic (ingested) poisoning
941  Alcoholism
172  Alkali burn
302  Alkali toxicity and poisoning
787  Allergic alveolitis, extrinsic
742  Allergic rash
798  Allergic rhinitis
787  Alveolitis - extrinsic allergic
139  Amputation - traumatic
941  Anaemia
738  Anal fistula
801  Angina pectoris (angina)
941  Angioedema
941  Angioneurotic oedema
402  Ankylosing spondylitis
718  Anorexia nervosa
822  Anthrax
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<tr>
<th>Code</th>
<th>Description</th>
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<tbody>
<tr>
<td>703</td>
<td>Anxiety</td>
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<td>Aortic aneurysm - chest or abdomen</td>
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<td>802</td>
<td>Aortic valve disease</td>
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<td>738</td>
<td>Appendicitis</td>
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<td>802</td>
<td>Arrhythmia</td>
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<td>302</td>
<td>Arsenic toxicity and poisoning</td>
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<td>Arterial disease - cerebral</td>
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<td>Arterial disease - coronary</td>
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<td>Arterial disease - other and unspecified</td>
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<td>Arteriosclerosis - other and unspecified</td>
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<td>Arthropathy without other information</td>
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<td>783</td>
<td>Asbestosis</td>
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<td>Aseptic osteonecrosis</td>
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<td>319</td>
<td>Asphyxia due to drowning/immersion</td>
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<td>319</td>
<td>Asphyxia due to compressed airway</td>
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<td>301</td>
<td>Asphyxia due to inhalation of food or foreign body (choking)</td>
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<tr>
<td>302</td>
<td>Asphyxia due to inhalation of toxic gases and vapours</td>
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<td>319</td>
<td>Asphyxia due to lack of oxygen in the air</td>
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<td>781</td>
<td>Asthma</td>
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<td>Atheroma</td>
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<td>801</td>
<td>Atherosclerosis - coronary</td>
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<td>802</td>
<td>Atrial fibrillation</td>
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<td>772</td>
<td>Audio shock/shriek</td>
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<tr>
<td>571</td>
<td>Avascular osteonecrosis</td>
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<tr>
<td>222</td>
<td>Avulsion - of a muscle or a tendon from a bone</td>
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<tr>
<td>149</td>
<td>Avulsion of a fingernail</td>
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<tr>
<td>129</td>
<td>Avulsion of an organ</td>
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**B**

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<tbody>
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<td>Back injury</td>
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<tr>
<td>239</td>
<td>Back injury (if no other information given)</td>
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<td>Back pain</td>
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<td>Back strain - non-traumatic</td>
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<td>Back strain - traumatic or unspecified</td>
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<td>Baker’s cyst</td>
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<td>Barma Forest Virus</td>
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<td>Barotrauma - ear (traumatic deafness)</td>
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<td>Barotrauma - lung</td>
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<td>863</td>
<td>Basal cell carcinoma</td>
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<td>302</td>
<td>Bee-sting</td>
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<td>762</td>
<td>Bell's palsy</td>
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<td>‘the Bends’ (caisson disease)</td>
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<td>302</td>
<td>Benzol (benzene) and related substances, toxicity and poisoning</td>
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<td>527</td>
<td>Bilateral epicondylitis</td>
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<td>787</td>
<td>Bird fancier’s lung</td>
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<td>941</td>
<td>Birth defects</td>
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<td>Bite of insect or spider - non-venomous</td>
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<td>302</td>
<td>Bite of insect or spider - venomous or unspecified</td>
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<td>Bite of non-venomous animal (includes dogs and humans)</td>
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<td>302</td>
<td>Bite or sting of venomous creature</td>
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<td>349</td>
<td>Blast injury - if no other information given</td>
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<td>769</td>
<td>Blepharitis</td>
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<td>769</td>
<td>Blindness - full or partial</td>
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<td>175</td>
<td>Blister - friction</td>
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<td>758</td>
<td>Blister - non-traumatic</td>
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<td>Blood nose (epistaxis) - non-traumatic or unspecified</td>
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<td>169</td>
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<td>Boil - not eyelid</td>
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<td>Boil - eyelid</td>
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<td>Bone diseases - if no other information given</td>
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<tr>
<td>821</td>
<td>Botulism</td>
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<tr>
<td>821</td>
<td>Bowel infections - infectious or unspecified</td>
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<tr>
<td>738</td>
<td>Bowel infections - non-infectious</td>
</tr>
<tr>
<td>762</td>
<td>Brachial neuralgia</td>
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<tr>
<td>101</td>
<td>Brain injury</td>
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<tr>
<td>868</td>
<td>Brain tumour - benign</td>
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<tr>
<td>866</td>
<td>Brain tumour - malignant</td>
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<tr>
<td>961</td>
<td>Broken dentures or spectacles</td>
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<tr>
<td>111</td>
<td>Broken tooth</td>
</tr>
<tr>
<td>788</td>
<td>Bronchiectasis</td>
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<tr>
<td>798</td>
<td>Bronchitis - acute</td>
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<tr>
<td>781</td>
<td>Bronchitis - allergic</td>
</tr>
<tr>
<td>788</td>
<td>Bronchitis - chronic</td>
</tr>
<tr>
<td>423</td>
<td>Brucella spondylitis</td>
</tr>
</tbody>
</table>
D. Nature of Injury/Disease Classification

823 Brucellosis (undulant fever)
169 Bruise without fracture or open wound
718 Bulimia (bulimarexia)
179 Burns from lasers and lamps
407 Bunion (hallux valgus)
171 Burn - electrical
179 Burn - no other information
174 Burn - due to hot objects or substances
172 Burn - from chemicals
173 Burn - from contact with extremely cold objects
172 Burn - from corrosives
174 Burn - from flames and hot objects
174 Burn - from hot liquids (scalds)
178 Burn - from lightning
541 Bursitis
312 Burst eardrum - traumatic from explosion or pressure, or unspecified
301 Burst eardrum - traumatic from foreign body

C
422 C5 disc
422 C6 disc
319 Caisson disease ('the bends')
532 Calcaneal (heel) spur
758 Callosities
866 Cancer - if no other information given
837 Candidiasis (candida infection)
531 Capsulitis
302 Carbon bisulphide (carbon disulphide) toxicity and poisoning
302 Carbon monoxide toxicity and poisoning
758 Carbuncle - not eyelid
769 Carbuncle - eyelid
865 Carcinoma in situ of skin
802 Cardiac (heart) failure
763 Carpal tunnel syndrome/disease
406 Cartilage - torn - chronic or unspecified
201 Cartilage - torn - traumatic
769 Cataract
172 Caustic burn
758  Cellulitis
761  Cerebral abscess
803  Cerebral aneurysm
101  Cerebral contusion
803  Cerebral haemorrhage - non-traumatic
101  Cerebral haemorrhage - traumatic
101  Cerebral laceration
803  Cerebral thrombosis
803  Cerebrovascular accident (CVA)
803  Cerebrovascular disease
479  Cervical spine disease
479  Cervicalgia
941  Cervix disease
742  Chafing
758  Chapped hands
172  Chemical burn
836  Chicken pox (varicella)
941  Childbirth complications (maternal)
314  Chillblains
828  Chlamydia urethritis
302  Chlorinated hydrocarbon toxicity and poisoning
738  Cholecystitis (gall bladder inflammation)
821  Cholera
571  Chondromalacia not involving patella or unspecified
418  Chondromalacia patellae
758  Chrome ulcer
788  Chronic airways disease
788  Chronic bronchitis
761  Chronic fatigue syndrome
804  Claudication - intermittent
804  Clots - in any artery
459  Coccydynia
173  Cold burn
836  Cold sores (herpes simplex infection of lips)
314  Cold temperature effects
836  Colds - viral
738  Colitis
108 Concussion
941 Congenital abnormality
941 Congenital malformation
764 Conjunctivitis
741 Contact dermatitis
944 Contact with blood or saliva etc - no injury
169 Contusion
302 Copper toxicity and poisoning
764 Corneal ulcer - non-traumatic
758 Corns
801 Coronary artery thrombosis
801 Coronary occlusion
172 Corrosive burn
571 Costochondritis
836 Cow pox
568 Cramp and spasm (of joints and muscles)
169 Crush injury - superficial
758 Crayfish barb with or without localised infection
149 Cut
803 CVA (cerebrovascular accident)
941 Cystitis

D
961 Damage to an artificial aid, hearing aid, clothes, glasses, artificial leg, etc
501 De Quervain’s disease/tenosynovitis
312 Deafness - due to effects of air pressure, explosions (barotrauma)
771 Deafness - noise-induced
139 Decapitation
422 Degenerative disc disease
941 Dehydration - due to disease
313 Dehydration - due to exposure or unspecified
761 Dementia
738 Dental caries (tooth decay)
704 Depression
741 Dermatitis (eczema) - contact, allergic or irritant
742 Dermatitis (eczema) - unspecified
769 Detached retina
781 Di-isocyanate asthma
941 Diabetes
721 Diaphragmatic hernia
821 Diarrhoea - infectious
738 Diarrhoea - non-infective
848 Diphtheria
422 Disc (intervertebral) - displacement, disruption, herniation, injury, problem, prolapse, rupture or slipped
803 Disease - cerebrovascular
201 Dislocation (includes luxation and subluxation)
761 Disseminated sclerosis (MS)
738 Diverticulitis
319 Drowning
718 Drug addiction
722 Duodenal ulcer
503 Dupuytren's contracture
319 Dysbarism (pressure differences)
821 Dysentery
941 Dysfunctional uterine bleeding
722 Dyspepsia
761 Dystrophy - muscular
557 Dystrophy - sympathetic

E
777 Earache
941 Eclampsia
741 Eczema (dermatitis) - contact, allergic or irritant
742 Eczema (dermatitis) - unspecified
311 Electric shock - electrocution from electric currents
319 Electric shock - due to lightning
171 Electrical burn
818 Embolism - air, fat
788 Emphysema
761 Encephalitis (including viral)
802 Endocarditis
139 Enucleation (of the eyeball)
527 Epicondylitis
941 Epididymitis
761 Epilepsy
941 Epistaxis (blood nose) - non-traumatic or unspecified
<table>
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<tr>
<th>Code</th>
<th>Description</th>
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</thead>
<tbody>
<tr>
<td>169</td>
<td>Epistaxis (blood nose) - traumatic</td>
</tr>
<tr>
<td>861</td>
<td>Epithelioma</td>
</tr>
<tr>
<td>179</td>
<td>Erythema - exposure to radiation (other than the sun)</td>
</tr>
<tr>
<td>758</td>
<td>Erythema - multiforme</td>
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<tr>
<td>758</td>
<td>Erythema - nodosum</td>
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<tr>
<td>319</td>
<td>Exertion - excessive, effects of</td>
</tr>
<tr>
<td>314</td>
<td>Exposure - effects of cold weather</td>
</tr>
<tr>
<td>313</td>
<td>Exposure - effects of hot weather</td>
</tr>
<tr>
<td>944</td>
<td>Exposure to substances without current injury or disease apparent</td>
</tr>
<tr>
<td>101</td>
<td>Extra-dural haemorrhage/haematoma - traumatic</td>
</tr>
<tr>
<td>802</td>
<td>Extrasystoles</td>
</tr>
<tr>
<td>319</td>
<td>Extremely low frequency radiation effects</td>
</tr>
<tr>
<td>787</td>
<td>Extrinsic allergic alveolitis</td>
</tr>
<tr>
<td>769</td>
<td>Eyestrain</td>
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</table>

**F**

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
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<tbody>
<tr>
<td>407</td>
<td>Fallen arches (pes planus)</td>
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<tr>
<td>787</td>
<td>Farmer's lung</td>
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<tr>
<td>532</td>
<td>Fasciitis - plantar</td>
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<tr>
<td>721</td>
<td>Femoral hernia</td>
</tr>
<tr>
<td>548</td>
<td>Fibro myalgia</td>
</tr>
<tr>
<td>868</td>
<td>Fibroids - of uterus</td>
</tr>
<tr>
<td>548</td>
<td>Fibrositis</td>
</tr>
<tr>
<td>149</td>
<td>Finger nail - avulsion</td>
</tr>
<tr>
<td>169</td>
<td>Finger nail - blood collected underneath</td>
</tr>
<tr>
<td>174</td>
<td>Flame burn</td>
</tr>
<tr>
<td>764</td>
<td>Flash burn to eye</td>
</tr>
<tr>
<td>407</td>
<td>Flat feet (pes planus)</td>
</tr>
<tr>
<td>798</td>
<td>Flu (influenza)</td>
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<tr>
<td>418</td>
<td>Fluid on the knee - recurring or constant</td>
</tr>
<tr>
<td>302</td>
<td>Fluorocarbon toxicity</td>
</tr>
<tr>
<td>821</td>
<td>Food poisoning</td>
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<tr>
<td>836</td>
<td>Foot and mouth disease</td>
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<tr>
<td>301</td>
<td>Foreign body - no further specification</td>
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<tr>
<td>159</td>
<td>Foreign body - superficial (splinter)</td>
</tr>
<tr>
<td>119</td>
<td>Fracture - no other information</td>
</tr>
<tr>
<td>111</td>
<td>Fracture (traumatic) - skull, face or tooth</td>
</tr>
<tr>
<td>112</td>
<td>Fracture (traumatic) - back/spine/vertebral column</td>
</tr>
</tbody>
</table>
118 Fracture (traumatic) - specified and not involving skull, face, tooth or vertebral column
571 Fracture due to Paget’s disease or osteoporosis
302 Freon toxicity and poisoning
175 Friction burn and friction blister
314 Frost bite
531 Frozen shoulder
302 Fumigation gas toxicity and poisoning
837 Fungal disease
407 Fusion of joint
488 Fusion of spine

G
319 G force, effect of
179 Gamma ray burn
319 Gamma ray effects other than burn
503 Ganglion
302 Gas toxicity and poisoning
149 Gash
722 Gastric ulcer
722 Gastritis
821 Gastroenteritis - infectious or unspecified
738 Gastroenteritis - non-infectious
836 German measles (rubella)
821 Giardia
738 Gingivitis (inflamed/sore gums)
836 Glandular fever (infectious mononucleosis)
769 Glaucoma
738 Glossitis (sore tongue)
828 Gonorrhoea
402 Gout
159 Gravel rash
319 Gravitational force, effects of
159 Graze
118 Greenstick fracture (no other information)
738 Gum disease

H
169 Haematoma - not extradural
836 Haemorragic fevers
<table>
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<tr>
<th>Code</th>
<th>Description</th>
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<tbody>
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<td>Haemorrhage - external</td>
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<td>808</td>
<td>Haemorrhoids (piles)</td>
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<td>Hallux valgus (bunion)</td>
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<td>302</td>
<td>Halogenated hydrocarbon solvent toxicity and poisoning</td>
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<td>407</td>
<td>Hammer toe</td>
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<td>848</td>
<td>Hansen's disease (leprosy)</td>
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<td>804</td>
<td>Hardening of the arteries (arteriosclerosis)</td>
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<td>798</td>
<td>Hay fever</td>
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<td>108</td>
<td>Head injury</td>
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<td>108</td>
<td>Headache - from blow to head</td>
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<tr>
<td>941</td>
<td>Headache - no other information</td>
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<tr>
<td>312</td>
<td>Hearing loss - due to effects of air pressure, explosions (barotrauma)</td>
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<tr>
<td>771</td>
<td>Hearing loss - noise-induced (partial or complete)</td>
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<tr>
<td>801</td>
<td>Heart attack</td>
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<td>806</td>
<td>Heart disease - hypertensive</td>
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<td>313</td>
<td>Heat exhaustion</td>
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<td>758</td>
<td>Heat rash</td>
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<td>313</td>
<td>Heat stress</td>
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<td>Heat stroke</td>
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<td>831</td>
<td>Hepatitis A</td>
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<td>832</td>
<td>Hepatitis B</td>
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<td>Hepatitis C</td>
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<td>834</td>
<td>Hepatitis - viral</td>
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<td>721</td>
<td>Hernia</td>
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<td>422</td>
<td>Herniated disc</td>
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<tr>
<td>836</td>
<td>Herpes simplex - cold sores</td>
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<td>828</td>
<td>Herpes simplex - genital herpes</td>
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<td>836</td>
<td>Herpes zoster (shingles)</td>
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<td>721</td>
<td>Hiatus hernia</td>
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<td>806</td>
<td>High blood pressure (hypertension)</td>
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<td>319</td>
<td>High pressure jet injection</td>
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<td>835</td>
<td>HIV</td>
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<td>Hives</td>
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<td>864</td>
<td>Hodgkin's disease</td>
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<td>848</td>
<td>Hydatid disease</td>
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<td>941</td>
<td>Hydrocoele</td>
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<td>803</td>
<td>Hypertensive cerebral disease</td>
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<td>Code</td>
<td>Description</td>
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<tr>
<td>806</td>
<td>Hypertensive heart disease</td>
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<td>Hypertensive kidney disease</td>
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<td>941</td>
<td>Hyperthyroidism</td>
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<td>706</td>
<td>Hyperventilation (hysterical, psychogenic)</td>
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<td>769</td>
<td>Hyphema - non-traumatic</td>
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<td>169</td>
<td>Hyphema - traumatic</td>
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<td>941</td>
<td>Hypoglycaemia</td>
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<td>Hypotension</td>
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<td>941</td>
<td>Hypothyroidism</td>
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<td>705</td>
<td>Hysteria</td>
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<td>319</td>
<td>Immersion, effects of</td>
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<td>758</td>
<td>Impetigo</td>
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<td>718</td>
<td>Impotence - mental condition</td>
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<tr>
<td>941</td>
<td>Impotence - physiological disease</td>
</tr>
<tr>
<td>849</td>
<td>Infection - no other information available</td>
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<tr>
<td>836</td>
<td>Infectious mononucleosis (glandular fever)</td>
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<tr>
<td>798</td>
<td>Influenza</td>
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<td>179</td>
<td>Infra-red lamp burn</td>
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<tr>
<td>758</td>
<td>Ingrown toenails</td>
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<tr>
<td>721</td>
<td>Inguinal hernia</td>
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<td>329</td>
<td>Injury - multiple</td>
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<tr>
<td>159</td>
<td>Injury - superficial, unspecified</td>
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<td>399</td>
<td>Injury - unspecified</td>
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<tr>
<td>159</td>
<td>Insect bite - non-venomous</td>
</tr>
<tr>
<td>302</td>
<td>Insect bite - venomous or unspecified</td>
</tr>
<tr>
<td>804</td>
<td>Intermittent claudication</td>
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<td>129</td>
<td>Internal injury</td>
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<td>758</td>
<td>Intertrigo</td>
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<td>422</td>
<td>Intervertebral disc displacement, disruption, herniation, injury, problem, prolapse, rupture or slipped</td>
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<tr>
<td>101</td>
<td>Intracranial injury</td>
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<tr>
<td>769</td>
<td>Iritis</td>
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<td>738</td>
<td>Irritable bowel syndrome</td>
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<tr>
<td>801</td>
<td>Ischaemic heart disease</td>
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<tr>
<td>781</td>
<td>Isocyanate asthma</td>
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</tbody>
</table>
D. Nature of Injury/Disease Classification

K
758  Keloid scar
764  Keratitis/keratoconjunctivitis
758  Keratosis
806  Kidney disease - due to hypertension
941  Kidney disease - not due to hypertension

L
422  L3 disc
422  L4 disc
422  L5 disc
223  Lacerated muscle
224  Lacerated tendon
129  Laceration extending into or within the chest, abdomen or pelvis
149  Laceration not going within the chest, abdomen or pelvis
154  Lancet wound
798  Laryngitis
179  Laser burn to skin
527  Lateral epicondylitis (tennis elbow)
302  Lead toxicity and poisoning
782  Legionnaire's disease
827  Leishmaniasis
848  Leprosy (Hansen’s disease)
825  Leptospirosis (Weil's disease)
864  Leukaemia
848  Lice infestation (pediculosis)
178  Lightning - burn
319  Lightning - electric shock
848  Listeriosis
769  Loss of - sight
771  Loss of hearing
459  Low back pain
459  Lumbago
422  Lumbar disc
798  Lung abscess
866  Lung cancer
864  Lymphoma

M
827  Malaria
862  Malignant melanoma
224 Mallet finger - cute
407 Mallet finger - chronic
718 Manic-depressive psychosis
941 Mastitis
777 Mastoid disease
836 Measles
154 Medical sharps injury
769 Meibomian cyst
862 Melanoma
826 Melioidosis (Nightcliff gardener’s disease)
777 Meniere's disease
761 Meningitis
838 Meningococcal meningitis/septicaemia
406 Meniscus degenerate/detached/retained/chronic tear
941 Menstrual disease
302 Mercury toxicity and poisoning
861 Mesothelioma
302 Metal fume fever (zinc toxicity)
762 Metatarsalgia - mononeuritis - Morton’s metatarsalgia
526 Metatarsalgia unspecified
848 MRSA (methicillin-resistant staph aureus)
302 Methyl bromide toxicity and poisoning
179 Microwave burn
319 Microwave effects other than burn
761 Migraine
941 Miscarriage
802 Mitral valve disease
837 Monilia (candida infection)
762 Mononeuritis - Morton's metatarsalgia
836 Mononucleosis
762 Morton's metatarsalgia - mononeuritis
319 Motion sickness
329 Multiple injuries
761 Multiple sclerosis
836 Mumps
569 Muscle cramps
761 Muscular dystrophy
599 Musculoskeletal pain
548 Myalgia
801 Myocardial infarction
802 Myocarditis
769 Myopia
538 Myositis
941 Myxoedema

N
798 Nasal polyps
798 Nasopharyngitis
479 Neck (cervical) - pain or dysfunction
239 Neck (cervical) - sprain or strain (traumatic or unspecified)
479 Neck pain
479 Neck strain - non-traumatic
154 Needle-stick injury
941 Nephritis
422 Nerve compression - spine, due to disc pathology
762 Nerve root irritation - not due to disc pathology
718 Nervous breakdown
718 Neurosis
826 Nightcliff gardener’s disease (melioidosis)
798 Nodules on throat
771 Noise-induced hearing loss
828 Non-specific urethritis
159 Non-venomous creature bite or sting, superficial injury
149 Non-venomous creature bite, open wound

O
941 Obesity
718 Obsessional neurosis
542 Occupational overuse syndrome (OOS)
941 Oedema - angioneurotic
738 Oesophageal disease
808 Oesophageal varices
722 Oesophagitis
541 Olecranon bursitis
542 OOS (occupational overuse syndrome)
149 Open wound - not involving traumatic amputation
941 Orchitis
<table>
<thead>
<tr>
<th>Code</th>
<th>Disease/Condition</th>
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<tbody>
<tr>
<td>836</td>
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<tr>
<td>826</td>
<td>Ornithosis</td>
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<tr>
<td>571</td>
<td>Osteitis deformans (Paget's disease)</td>
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<td>401</td>
<td>Osteoarthritis</td>
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<td>571</td>
<td>Osteochondritis</td>
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<td>571</td>
<td>Osteomyelitis</td>
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<td>571</td>
<td>Osteonecrosis - avascular</td>
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<td>571</td>
<td>Osteoporosis</td>
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<tr>
<td>868</td>
<td>Other benign neoplasms</td>
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<tr>
<td>777</td>
<td>Otitis media</td>
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<tr>
<td>941</td>
<td>Ovarian cyst</td>
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<tr>
<td>319</td>
<td>Over exertion</td>
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<table>
<thead>
<tr>
<th>Code</th>
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<tbody>
<tr>
<td>571</td>
<td>Paget's disease of bone</td>
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<tr>
<td>542</td>
<td>Pain in limb</td>
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<td>526</td>
<td>Painful arc syndrome</td>
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<tr>
<td>761</td>
<td>Paraplegia - non-traumatic</td>
</tr>
<tr>
<td>182</td>
<td>Paraplegia - traumatic</td>
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<tr>
<td>848</td>
<td>Parasitic disease of the skin</td>
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<tr>
<td>821</td>
<td>Paratyphoid fever</td>
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<td>761</td>
<td>Parkinson's disease</td>
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<td>758</td>
<td>Paronychia</td>
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<td>802</td>
<td>Paroxysmal tachycardia</td>
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<td>Partial dislocation</td>
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<td>Pasteurellosis</td>
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<td>571</td>
<td>Pathological fracture</td>
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<tr>
<td>848</td>
<td>Pediculosis (lice)</td>
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<td>941</td>
<td>Pelvic inflammatory disease</td>
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<td>722</td>
<td>Peptic ulcer</td>
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<tr>
<td>777</td>
<td>Perforated eardrum - non-traumatic</td>
</tr>
<tr>
<td>312</td>
<td>Perforated eardrum - traumatic from explosion or pressure, or unspecified</td>
</tr>
<tr>
<td>301</td>
<td>Perforated eardrum - traumatic from foreign body</td>
</tr>
<tr>
<td>802</td>
<td>Pericarditis</td>
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<tr>
<td>407</td>
<td>Pes planus (flat feet)</td>
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808 Phlebitis (inflammation, of veins)
808 Phlebothrombosis
718 Phobias
302 Phosphine toxicity and poisoning
302 Phosphorus toxicity and poisoning
808 Piles (haemorrhoids)
758 Pilonidal sinus
422 Pinched nerve - spine (due to disc displacement)
762 Pinched nerve - spine (not due to disc displacement)
532 Plantar fasciitis
798 Pleural effusion
798 Pleurisy
785 Pneumoconiosis - due to coal dust
786 Pneumoconiosis - excluding asbestosis, silicosis and coal workers' pneumoconiosis
798 Pneumonia
798 Pneumothorax - non-traumatic
129 Pneumothorax - traumatic
302 Poisoning and toxic effects of substances
804 Polyarteritis nodosa
404 Polyarthritis
798 Polyps - nasal
941 Post partum haemorrhage
702 Post traumatic stress disorder (PTSD)
423 Pott's curvature
941 Pregnancy - maternal complications
541 Pre-patellar bursitis
422 Prolapse of disc
941 Prolapse of uterus
941 Prostate disease or enlargement
826 Psittacosis
758 Psoriasis
718 Psychosis
764 Pterygium
702 PTSD (post traumatic stress disorder)
807 Pulmonary embolism
149 Puncture wound - without fracture
941 Purpura
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<td>Rupture of an organ</td>
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<td>Salmonella</td>
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866  Sarcoma
848  Scabies
174  Scalds
154  Scalpel wound
848  Scarlet fever
718  Schizophrenia
459  Schmorl's nodes
459  Sciatica - without objective neurological loss or unspecified
422  Sciatica - with objective neurological loss
848  Scrub typhus
761  Senility
403  Septic arthritis
849  Septic poisoning
849  Septic throat
848  Septicaemia - known cause
849  Septicemia - unspecified cause
154  Sharps injury - medical
569  Shin splints
836  Shingles (zoster)
706  Shock due to emotional trauma
311  Shock (electric) - due to electrical current
319  Shock (electric) - due to lightning
772  Shriek (phone)
784  Silicosis
798  Sinusitis
863  Skin cancer (if no other information available)
149  Slash
422  Slipped disc
836  Smallpox
149  Snake bite - non-venomous
302  Snake bite - venomous or unspecified
579  Soft tissue diseases
239  Soft tissue injury
302  Solvent toxicity
159  Spider bite - non-venomous
302  Spider bite - venomous or unspecified
189  Spinal cord injury unspecified
129  Spleen injury
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<td>Spur on foot</td>
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<td>Squint (crooked gaze)</td>
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<td>Stress - heat</td>
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<td>Stress fracture (traumatic) - of specified bones other than spine</td>
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<td>Zoster - herpes zoster, shingles</td>
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E. BODILY LOCATION OF INJURY/DISEASE CLASSIFICATION

The *bodily location of injury/disease* classification is intended to identify the part of the body affected by the most serious injury or disease.

The classification consists of a summary classification and a detailed listing which incorporates inclusions and exclusions for many of the codes.

To further assist coders, an alphabetic listing containing many of the technical and common usage terms that may be reported is also included.

The classification is not significantly different from the Australian Bureau of Statistics ‘Bodily Location of Injury’ classification on which it is based.

The classification has been structured hierarchically and consists of nine divisions (first digit level) divided into several major groups (two digit level) which in turn consist of a number of sub-group codes (three digit level).

The classification relies on sufficient detail being available to allow the allocation of appropriate codes. Where the description given on the report form is inadequate, coders should use any other information that is available, for example, medical certificates or other information given in the report, or, where possible, by directly querying the injured worker to determine the required information.
MAJOR GROUPS

1  HEAD
2  NECK
3  TRUNK
4  UPPER LIMBS
5  LOWER LIMBS
6  MULTIPLE LOCATIONS
7  SYSTEMIC LOCATIONS
8  NON-PHYSICAL LOCATIONS
9  UNSPECIFIED LOCATIONS
MAJOR GROUPS AND SUB-GROUPS

GROUP 1  HEAD

11  Cranium
12  Eye
13  Ear
14  Mouth
15  Nose
16  Face - not elsewhere classified
18  Head - multiple locations
19  Head - unspecified locations

GROUP 2  NECK

21  Neck

GROUP 3  TRUNK

31  Back - upper or lower
33  Chest (thorax)
34/35  Abdomen and pelvic region
38  Trunk - multiple locations
39  Trunk - unspecified locations

GROUP 4  UPPER LIMBS

41  Shoulder
42  Upper arm
43  Elbow
44  Forearm
45  Wrist
46  Hand, fingers and thumb
48  Upper limb - multiple locations
49  Upper limb - unspecified locations

GROUP 5  LOWER LIMBS

51  Hip
52  Upper leg
53  Knee
54  Lower leg
55  Ankle
56  Foot and toes
58  Lower limb - multiple locations
59  Lower limb - unspecified locations
E. Bodily location of Injury/Disease Classification

GROUP 6  MULTIPLE LOCATIONS

61  Neck and trunk
62  Head and neck
63  Head and other
64  Trunk and limbs
65  Upper and lower limbs
66  Neck and shoulder
68  Other specified multiple locations
69  Unspecified multiple locations

GROUP 7  SYSTEMIC LOCATIONS

71  Circulatory system
72  Respiratory system
73  Digestive system
74  Genitourinary system
75  Nervous system
78  Other and multiple systemic conditions
79  Unspecified systemic conditions

GROUP 8  NON-PHYSICAL LOCATIONS

80  Psychological system

GROUP 9  UNSPECIFIED LOCATIONS

90  Unspecified locations
QUICK REFERENCE LIST

GROUP 1  HEAD

11  Cranium
    110  Cranium
    111  Brain

12  Eye
    120  Eyeball
    121  Ocular adnexa
    128  Eye - other and multiple
    129  Eye - unspecified

13  Ear
    130  Ear

14  Mouth
    140  Mouth
    141  Tooth

15  Nose
    150  Nose

16  Face, not elsewhere classified
    160  Face

18  Head - multiple locations
    180  Head - multiple locations

19  Head - unspecified locations
    190  Head - unspecified locations

GROUP 2  NECK

21  Neck
    210  Neck bones, muscles and tendons
    211  Neck - internal organs and glands
    218  Neck - other and multiple
    219  Neck - unspecified
GROUP 3  TRUNK

31  Back - upper or lower
   310  Upper back
   311  Lower back
   318  Back - other and multiple
   319  Back - unspecified

33  Chest (thorax)
   330  Ribs
   331  Chest muscles
   332  Breast
   333  Heart
   334  Lung, trachea and bronchus
   335  Other internal chest organs
   338  Chest - other and multiple
   339  Chest - unspecified

34/35  Abdomen and pelvic region
   340  Abdominal muscles and tendons
   341  Stomach
   342  Small intestine and duodenum
   343  Liver and intrapeptic ducts
   344  Gall bladder and extrahepatic bile ducts
   345  Pancreas
   346  Pelvic bones, muscles and tendons
   347  Spleen
   350  Bladder
   351  Kidney
   352  Abdominal ducts and glands
   353  Large intestine
   354  Genital (reproductive) organs
   358  Abdomen - other and multiple
   359  Abdomen - unspecified

38  Trunk - multiple locations
   380  Trunk - multiple locations

39  Trunk - unspecified locations
   390  Trunk - unspecified locations

GROUP 4  UPPER LIMBS

41  Shoulder
   410  Shoulder

42  Upper arm
   420  Upper arm

43  Elbow
   430  Elbow
## E. Bodily Location of Injury/Disease Classification

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<td>468</td>
<td>Hand, fingers and thumb - other and multiple</td>
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<td>469</td>
<td>Hand, fingers and thumb - unspecified</td>
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<tr>
<td>Group 1</td>
<td>Upper limb - multiple locations</td>
<td>480</td>
<td>Upper limb - multiple locations</td>
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<tr>
<td>Group 1</td>
<td>Upper limb - unspecified locations</td>
<td>490</td>
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</table>

### GROUP 5  LOWER LIMBS

<table>
<thead>
<tr>
<th>Group 5</th>
<th>Hip</th>
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<th>Hip</th>
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<tr>
<td>Group 5</td>
<td>Upper leg</td>
<td>520</td>
<td>Upper leg</td>
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<tr>
<td></td>
<td>Knee</td>
<td>530</td>
<td>Knee</td>
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<tr>
<td></td>
<td>Lower leg</td>
<td>540</td>
<td>Lower leg</td>
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<tr>
<td></td>
<td>Ankle</td>
<td>550</td>
<td>Ankle</td>
</tr>
<tr>
<td>Group 5</td>
<td>Foot and toes</td>
<td>560</td>
<td>Foot</td>
</tr>
<tr>
<td></td>
<td></td>
<td>561</td>
<td>Toes</td>
</tr>
<tr>
<td></td>
<td></td>
<td>568</td>
<td>Foot and toes - other and multiple</td>
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<tr>
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<td></td>
<td>569</td>
<td>Foot and toes - unspecified</td>
</tr>
<tr>
<td>Group 5</td>
<td>Lower limb - multiple locations</td>
<td>580</td>
<td>Lower limb - multiple locations</td>
</tr>
<tr>
<td>Group 5</td>
<td>Lower limb - unspecified locations</td>
<td>590</td>
<td>Lower limb - unspecified locations</td>
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</table>
### GROUP 6  MULTIPLE LOCATIONS

<table>
<thead>
<tr>
<th>Code</th>
<th>Location</th>
<th>Description</th>
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</thead>
<tbody>
<tr>
<td>61</td>
<td>Neck and Trunk</td>
<td>610 Neck and trunk</td>
</tr>
<tr>
<td>62</td>
<td>Head and Neck</td>
<td>620 Head and neck</td>
</tr>
<tr>
<td>63</td>
<td>Head and other</td>
<td>630 Head and other</td>
</tr>
<tr>
<td>64</td>
<td>Trunk and limbs</td>
<td>640 Trunk and limbs</td>
</tr>
<tr>
<td>65</td>
<td>Upper and lower limbs</td>
<td>650 Upper and lower limbs</td>
</tr>
<tr>
<td>66</td>
<td>Neck and shoulder</td>
<td>660 Neck and shoulder</td>
</tr>
<tr>
<td>68</td>
<td>Other specified multiple locations</td>
<td>680 Other specified multiple locations</td>
</tr>
<tr>
<td></td>
<td></td>
<td>688 Major proportion of external surface of body</td>
</tr>
<tr>
<td>69</td>
<td>Unspecified multiple locations</td>
<td>690 Unspecified multiple locations</td>
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### GROUP 7  SYSTEMIC LOCATIONS

<table>
<thead>
<tr>
<th>Code</th>
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<th>Description</th>
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<tbody>
<tr>
<td>71</td>
<td>Circulatory system</td>
<td>710 Circulatory system in general</td>
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<tr>
<td>72</td>
<td>Respiratory system</td>
<td>720 Respiratory system in general</td>
</tr>
<tr>
<td>73</td>
<td>Digestive system</td>
<td>730 Digestive system in general</td>
</tr>
<tr>
<td>74</td>
<td>Genitourinary system</td>
<td>740 Genitourinary system in general</td>
</tr>
<tr>
<td>75</td>
<td>Nervous system</td>
<td>750 Nervous system in general</td>
</tr>
<tr>
<td>78</td>
<td>Other and multiple systemic conditions</td>
<td>780 Other and multiple systemic conditions</td>
</tr>
<tr>
<td>79</td>
<td>Unspecified systemic conditions</td>
<td>790 Unspecified systemic conditions</td>
</tr>
</tbody>
</table>
GROUP 8  NON-PHYSICAL LOCATIONS

80  Psychological system
    800  Psychological system in general

GROUP 9  UNSPECIFIED LOCATIONS

90  Unspecified locations
  900  Unspecified locations
DETAILED CLASSIFICATION

GROUP 1  HEAD

11  Cranium

110  Cranium
Includes:
- skull
- forehead
- temple
- scalp, including hair
Excludes:
- inner ear (code to 130)
- cheek bone (code to 160)
- brain (code to 111)
- nasal septum (code to 150)

111  Brain

12  Eye

120  Eyeball
Includes:
- eyeball
- eye muscles and ligaments
- detached retina
- damage to the cornea (for example, caused by flash burns).

121  Ocular adnexa
Includes:
- eyebrows
- eyelids
- eyelashes

128  Eye - other and multiple
Notes:
This category to be used only where both codes 120 and 121 can be given
Includes:
- conjunctivitis

129  Eye - unspecified
Notes:
This category covers only those cases where a specific location has not been
given, nor is it possible to deduce a more specific code.
Includes:
- foreign body in eye
GROUP 1  HEAD (continued)

13  Ear

130  Ear

Includes:
- external ear (ear lobe)
- middle ear
- internal (inner) ear

14  Mouth

140  Mouth

Includes:
- lips
- tongue
- mouth - oral cavity
- tonsils and salivary glands

Excludes:
- facial muscles and tendons (code to 160)
- epiglottis (code to 211)
- teeth (code to 141)

141  Tooth/Teeth

15  Nose

150  Nose

Includes:
- nasal bones
- olfactory nerve
- nasal sinuses
- nasal cartilage, nasal septum
- external nose, including skin

Excludes:
- ethmoid cribiform plate (code to 110)

16  Face - not elsewhere classified

160  Face

Includes:
- ligaments and bones of the jaw, not elsewhere classified
- cheek bones
- facial muscles and tendons, not elsewhere classified
- chin
- facial hair, beards and moustaches
GROUP 1     HEAD (continued)

18  Head - multiple locations

  180  Head - multiple locations
  
  Notes:
  This category is to be used only where different sub-group codes 110 to 160 can be given.
  
  Includes:
  - multiple facial injuries

19  Head - unspecified locations

  190  Head - unspecified locations
  
  Notes:
  This category is to be used only where a specific location of the head has not been given, nor is it possible to deduce a more specific code.
  
  Excludes:
  - concussion (code to 111)
GROUP 2 NECK

21 Neck

210 Neck bones, muscles and tendons

*Includes:*
- cervical vertebrae and spinal cord
- atlas, axis and invertebral discs
- cervical spine unspecified
- sternomastoid and trapezoid muscles

211 Neck - internal organs and glands

*Includes:*
- throat
- larynx, pharynx, trachea, oesophagus, vocal chords, epiglottis
- thyroid, cricoid
- carotid artery, jugular vein

*Excludes:*
- larynx in chest (code to 335)
- oesophagus in chest (code to 335)
- tonsils (code to 140)

218 Neck - other and multiple

*Notes:*
This category to be used where both codes 210 and 211 can be given.

*Includes:*
- skin - superficial injuries, cuts, bruises, burns and skin diseases

*Excludes:*
- larynx in chest (code to 335)
- oesophagus in chest (code to 335)
- tonsils (code to 140)

219 Neck - unspecified

*Notes:*
This category is to be used where a specific location of the neck has not been given, nor is it possible to deduce a more specific code.
GROUP 3  TRUNK

31  Back - Upper or Lower

310  Upper back

Includes:
- spinal vertebrae (thoracic)
- spinal discs (thoracic)
- upper back muscles and tendons

Excludes:
- cervical spine and discs (code to 210)
- lumbar spine and discs (code to 311)
- sacral and coccygeal vertebrae (code to 311)
- ribs (code to 330)
- cervical vertebrae, atlas and axis (code to 210)
- skin (code to 318)

311  Lower back

Includes:
- spinal vertebrae (lumbar)
- spinal discs (lumbar)
- lower back muscles and tendons
- sacrospinalis

Excludes:
- cervical spine and discs (code to 210)
- thoracic spine and discs (code to 310)
- ribs (code to 330)
- skin (code to 318)

318  Back - other and multiple

Notes:
This category to be used where both codes 310 and 311 can be given

Includes:
- skin - superficial injuries, burns and skin diseases

319  Back - unspecified

Notes:
This category is to be used only where a specific location of the back has not been given, nor is it possible to deduce a more specific code.

33  Chest (thorax)

330  Ribs

Includes:
- ribs (front and back)
- intercostal cartilage
- sternum, breast bones

331  Chest muscles

Includes:
- chest muscles, tendons and ligaments
- pectoralis major, serratus magnus
GROUP 3  TRUNK (continued)

332  Breast
   Includes:
   ▪ mammary glands

333  Heart
   Includes:
   ▪ atrium, ventricle

334  Lung, trachea and bronchus
   Includes:
   ▪ pleura
   ▪ diaphragm

335  Other internal chest organs
   Includes:
   ▪ thymus, oesophagus, larynx
   Excludes:
   ▪ larynx in neck (code to 211)
   ▪ oesophagus in neck (code to 211)
   ▪ thyroid (code to 211)

338  Chest - other and multiple
   Notes:
   This category to be used where two or more codes 330-335 can be given.
   Includes:
   ▪ skin - superficial injuries, cuts, bruises, burns and skin diseases

339  Chest - unspecified
   Notes:
   This category is to be used only where a specific location of the chest has not been given, nor is it possible to deduce a more specific code.

34/35  Abdomen and pelvic region

340  Abdominal muscles and tendons
   Includes:
   ▪ abdominal tendons
   ▪ abdominal wall
   ▪ inguinal canal
   ▪ groin area but NOT skin
   ▪ umbilical hernia
   ▪ hernias with no other information

341  Stomach
   Notes:
   ‘Stomach’ refers to a specific body organ not to the abdominal region.
   Excludes:
   ▪ strains and sprains (code to 340)
   ▪ cuts, bruises, burns, etc to abdomen (code to 358)
   ▪ hernias (code to 340)
GROUP 3  TRUNK (continued)

342  Small intestine and duodenum

343  Liver and intrapeptic ducts

344  Gall bladder and extrahepatic bile ducts

345  Pancreas

346  Pelvic bones, muscles and tendons

\textit{Includes:}
\begin{itemize}
  \item innominate bones
  \item ilium
  \item ischium
  \item pubis
  \item pelvic floor
  \item pelvic diaphragm
  \item levator ani muscles
\end{itemize}

\textit{Excludes:}
\begin{itemize}
  \item hip joint (code to 510)
  \item sacro-iliac joint (code to 510)
  \item coccyx (code to 311)
  \item sacral and coccygeal vertebrae (code to 311)
\end{itemize}

347  Spleen

350  Bladder

351  Kidney

352  Abdominal ducts and glands

353  Large intestine

\textit{Includes:}
\begin{itemize}
  \item colon, rectum
\end{itemize}

354  Genital (reproductive) organs

\textit{Includes:}
\begin{itemize}
  \item uterus, ovary, testis, scrotum, prostate
\end{itemize}

358  Abdomen - other and multiple

\textit{Includes:}
\begin{itemize}
  \item skin - superficial injuries, burns and skin diseases
  \item those cases where two or more different three digit codes can be given
  \item skin in groin area, for example, rashes
  \item perineum
\end{itemize}

359  Abdomen - unspecified

\textit{Notes:}
This category is to be used only where a specific location of the abdomen or pelvic region has not been given, nor is it possible to deduce a more specific code.
GROUP 3  TRUNK (continued)

38  Trunk - multiple locations

380  Trunk - multiple locations

Notes:
This category is to be used only where different two digit codes in the range
31-35 can be given.

39  Trunk - unspecified locations

390  Trunk - unspecified locations

Notes:
This category is to be used only where a specific location of the trunk has not
been given, nor is it possible to deduce a more specific code.
GROUP 4  UPPER LIMBS

41  Shoulder

410 Shoulder

Includes:
- shoulder blade
- shoulder joint and ligaments
- collar bone
- deltoid
- other muscles of the shoulder joint
- skin - superficial injuries, burns and skin diseases

Excludes:
- trunk muscles moving the shoulder as below:
  - pectoralis major (code to 331)
  - latissimus dorsi (code to 318)
  - serratus magnus (code to 331)

42  Upper arm

420 Upper arm

Includes:
- humerus
- muscles, ligaments, and tendons of the upper arm
- skin - superficial injuries, burns and skin diseases

Excludes:
- shoulder joint (head of humerus) (code to 410)

43  Elbow

430 Elbow

Includes:
- elbow joint
- elbow cartilage
- medial and lateral epicondyles of humerus
- olecranon and coronoid processes of the radius and ulna
- head of radius
- skin - superficial injuries, burns and skin diseases
GROUP 4  UPPER LIMBS (continued)

44  Forearm

440  Forearm

*Includes:*
- bones of the forearm (radius and ulna)
- forearm muscles and tendons
- flexors, extensors of the wrist and fingers
- pronator muscles of the wrist
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- olecranon and coronoid processes of the radius and ulna (code to 430)
- carpal bones (code to 450)
- head of radius (code to 430)
- styloid processes of radius and ulna (code to 450)
- short flexor of the thumb (code to 460)

45  Wrist

450  Wrist

*Includes:*
- carpal bones
- scaphoid, lunate, triquetral, pisiform, trapezium, trapezoid, capitate, hamate
- styloid processes of radius and ulna
- supinators
- tendons of the wrist
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- pronator muscles of the wrist (code to 440)
- flexors, extensors of the wrist (code to 440)
- bones of the hand (code to 460)
- metacarpal bones (code to 460)
- lower head of radius and ulna (code to 440)

46  Hand, fingers and thumb

460  Hand

*Includes:*
- metacarpal bones
- knuckles
- muscles and tendons of the hand
- short flexor of the thumb
- thenar and hypothenar eminences
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- fingers (code to 461) and thumb (code to 462)
- phalanges or bones of the finger (code to 461) and thumb (code to 462)
GROUP 4  UPPER LIMBS (continued)

461  Fingers
   Includes:
   - fingernails
   - phalanges (bones) of the fingers
   - muscles and tendons of the fingers
   - skin - superficial injuries, burns and skin diseases
   Excludes:
   - thumb (code to 462)

462  Thumb
   Includes:
   - thumbnail
   - phalanges (bones) of the thumb
   - muscles and tendons of the thumb
   - skin - superficial injuries, burns and skin diseases
   Excludes:
   - fingers (code to 461)
   - short flexor of the thumb (code to 460)
   - thenar and hypothenar eminences (code to 460)

468  Hand, fingers and thumb - other and multiple
   Notes:
   This category is to be used only where two or more different codes 460 to 462 can be given.

469  Hand, fingers and thumb - unspecified
   Notes:
   This category is to be used only where a specific location of the hand, fingers and thumb has not been given, nor is it possible to deduce a more specific code.

48  Upper limb - multiple locations

480  Upper limb - multiple locations
   Notes:
   This category is to be used only where two or more different codes 410-469 can be given.

49  Upper limb - unspecified locations

490  Upper limb - unspecified locations
   Notes:
   This category is to be used only where a specific location of the upper limbs has not been given, nor is it possible to deduce a more specific code.
GROUP 5  LOWER LIMBS

51  Hip

510  Hip

*Includes:*
- hip joint
- head and neck of femur
- sacro-iliac joint
- hip muscles and tendons
- buttocks
- gluteal muscles
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- adductor and abductor of the hip (code to 520)

52  Upper leg

520  Upper leg

*Includes:*
- femur
- adductor and abductor of the hip
- hamstrings
- muscles, ligaments, and tendons of the upper leg
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- head and neck of femur (code to 510)

53  Knee

530  Knee

*Includes:*
- articular cartilage and menisci
- capsule and synovial membrane
- muscles and tendons surrounding the knee
- patellar tendon
- skin - superficial injuries, burns and skin diseases

54  Lower leg

540  Lower leg

*Includes:*
- tibia (shin bone) and/or fibula
- calf muscles
- tibialis anticus
- achilles tendon
- skin - superficial injuries, burns and skin diseases

*Excludes:*
- lateral and medial malleolus (code to 550)
GROUP 5  LOWER LIMBS  (continued)

55  Ankle

550  Ankle

Includes:
- talus, calcaneo-fibular ligament, deltoid ligament of ankle, tibio-fibular ligament, internal collateral ligament of ankle
- lateral and medial malleolus
- ankle muscles and tendons
- skin - superficial injuries, burns and skin diseases

56  Foot and toes

560  Foot

Includes:
- tarsal and metatarsal bones
- heel (calcaneus)
- navicular (scaphoid), cuboid, cuneiform bones
- muscles and tendons of the foot
- muscles of the toes
- short flexor of the toes
- skin - superficial injuries, burns and skin diseases

561  Toes

Includes:
- big (great) toe
- toenails
- phalanges (bones) of the toes
- muscles and tendons of the toes
- skin - superficial injuries, burns and skin diseases

568  Foot and toes - other and multiple

Notes:
This category is to be used only where both codes 560 and 561 can be given.

569  Foot and toes - unspecified

Notes:
This category is to be used only where a specific location of the foot and toes has not been given, nor is it possible to deduce a more specific code.

58  Lower limb - multiple locations

580  Lower limb - multiple locations

Notes:
This category is to be used only where two or more codes in the range 510-569 can be given.
GROUP 5 LOWER LIMBS (continued)

59 Lower limb - unspecified locations

590 Lower limb - unspecified locations

Notes:
This category is to be used only where a specific location of the lower limbs has not been given, nor is it possible to deduce a more specific code.
GROUP 6  MULTIPLE LOCATIONS

61  Neck and trunk
   610  Neck and trunk
   *Includes:*
   - cervical and spinal vertebra
   - neck and spine
   *Excludes:*
   - neck and shoulder (code to 660)

62  Head and neck
   620  Head and neck
   *Excludes:*
   - head and neck pain OOS description (code to 660)

63  Head and other
   630  Head and other
   *Includes:*
   - head and one or more limbs
   - head and trunk

64  Trunk and limbs
   640  Trunk and limbs
   *Includes:*
   - for example, back and arm

65  Upper and lower limbs
   650  Upper and lower limbs
   *Includes:*
   - for example, forearm and thigh

66  Neck and shoulder
   660  Neck and shoulder
GROUP 6    MULTIPLE LOCATIONS (continued)

68    Other specified multiple locations

   680    Other specified multiple locations
   Includes:
   ▪ Specified multiple locations not classifiable to codes 610 to 660.

   688    Major proportion of external surface of body
   Notes:
   This code is designed to facilitate coding of injuries and diseases that
   sometimes afflict large areas of the external surface of the body, for example -
   scabies, or descriptions where burns cover the body.

69    Unspecified multiple locations

   690    Unspecified multiple locations
   Notes:
   This category is to be used only where specific multiple locations have not
   been given, nor is it possible to deduce a more specific code.
GROUP 7 SYSTEMIC LOCATIONS

71 Circulatory system

710 Circulatory system in general

  Includes:
  - where nature is heat exhaustion
  - where nature is sunstroke
  - where nature is septicemia
  - where nature is ‘bends’ (the Caisson disease)

72 Respiratory system

720 Respiratory system in general

  Includes:
  - where nature is drowning
  - where nature is asphyxia
  - where nature is asthma
  - where nature is asbestosis
  - where nature is bronchitis
  - where nature is emphysema

73 Digestive system

730 Digestive system in general

  Includes:
  - food poisoning

74 Genitourinary system

740 Genitourinary system in general

  Includes:
  - nephritis or other kidney or bladder disorder

75 Nervous system

750 Nervous system in general

  Includes:
  - diseases of the nervous system

  Excludes:
  - nervous, mental conditions (code to 800)
  - non-physical damage (code to 800)
  - shock (code to 780)
GROUP 7 SYSTEMIC LOCATIONS (continued)

78 Other and multiple systemic conditions

780 Other and multiple systemic conditions

Includes:
- fevers
- electrocution
- shock

79 Unspecified systemic conditions

790 Unspecified systemic conditions

Includes:
- faint with no other information
- nausea
GROUP 8 NON-PHYSICAL LOCATIONS

80 Psychological system

800 Psychological system in general

Includes:
- nervous breakdown
- mental conditions
- stress anxiety
- neuroses
GROUP 9 UNSPECIFIED LOCATIONS

90 Unspecified locations

900 Unspecified locations

Includes:
- damage to artificial aids
- broken glasses
- torn clothing
- dentures
## ALPHABETICAL INDEX

<table>
<thead>
<tr>
<th>Letter</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>358</td>
</tr>
<tr>
<td></td>
<td>Abdomen – multiple</td>
</tr>
<tr>
<td></td>
<td>359</td>
</tr>
<tr>
<td></td>
<td>Abdomen – unspecified</td>
</tr>
<tr>
<td></td>
<td>352</td>
</tr>
<tr>
<td></td>
<td>Abdominal ducts</td>
</tr>
<tr>
<td></td>
<td>352</td>
</tr>
<tr>
<td></td>
<td>Abdominal glands</td>
</tr>
<tr>
<td></td>
<td>340</td>
</tr>
<tr>
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<td>Abdominal muscles</td>
</tr>
<tr>
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<td>340</td>
</tr>
<tr>
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</tr>
<tr>
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<td>Abdominal wall</td>
</tr>
<tr>
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<td>460</td>
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<tr>
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<td>Abductor pollicis</td>
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<td>440</td>
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<tr>
<td></td>
<td>520</td>
</tr>
<tr>
<td></td>
<td>Abductors of hip</td>
</tr>
<tr>
<td></td>
<td>510</td>
</tr>
<tr>
<td></td>
<td>Acetabulum</td>
</tr>
<tr>
<td></td>
<td>540</td>
</tr>
<tr>
<td></td>
<td>Achilles tendon</td>
</tr>
<tr>
<td></td>
<td>410</td>
</tr>
<tr>
<td></td>
<td>AC joint</td>
</tr>
<tr>
<td></td>
<td>460</td>
</tr>
<tr>
<td></td>
<td>Adductor pollicis</td>
</tr>
<tr>
<td></td>
<td>520</td>
</tr>
<tr>
<td></td>
<td>Adductors of hip</td>
</tr>
<tr>
<td></td>
<td>335</td>
</tr>
<tr>
<td></td>
<td>Adrenal gland</td>
</tr>
<tr>
<td></td>
<td>550</td>
</tr>
<tr>
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</tr>
<tr>
<td></td>
<td>550</td>
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<tr>
<td></td>
<td>Ankle muscles</td>
</tr>
<tr>
<td></td>
<td>550</td>
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<tr>
<td></td>
<td>Ankle tendons</td>
</tr>
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<td></td>
<td>550</td>
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<tr>
<td></td>
<td>Ankle - multiple</td>
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<td>550</td>
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310  Back, unspecified - upper
160  Beard
420  Biceps (brachii) - upper arm
520  Biceps (femoris) - upper leg
561  Big toe
350  Bladder
630  Body and head
450  Bones of the wrist
353  Bowel - large (if the description does not differentiate to 342)
342  Bowel - small (if the description does not differentiate to 342)
342  Bowel - unspecified
420  Brachialis (anticus)
440  Brachioradialis
111  Brain
330  Breast bones
332  Breasts
334  Bronchus
160  Buccinator
510  Buttocks

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560  Calcaneus
540  Calf muscles
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Capsule membrane (code to affected joint)
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Type of Occurrence Classification System 3rd Edition
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</table>

E. Bodily Location of Injury/Disease Classification
E. Bodily location of Injury/Disease Classification

318  Skin - back
338  Skin - chest
510  Skin - hip - buttocks
218  Skin - neck
     Skin - all others (code to body area)
110  Skull
342  Small intestine
540  Soleus
318  Spinal discs - back - general
311  Spinal discs - back - lower
310  Spinal discs - back - upper
318  Spinal vertebrae - general
311  Spinal vertebrae - lower
310  Spinal vertebrae - upper
610  Spine and neck
318  Spine, back - general
311  Spine, back - lower
310  Spine, back - upper
210  Spine, neck
347  Spleen
130  Stapes
210  Sternomastoid muscle
330  Sternum
341  Stomach
140  Sublingual gland
140  Submaxillary gland
410  Subscapularis
450  Supinators, wrist
     Synovial membrane (code to affected joint)
780  Systemic - multiple
790  Systemic - unspecified

T
550  Talus
560  Tarsal bones
141  Teeth
110  Temple
160  Temporalis
354  Testes
460  Thenar eminences
520  Thigh
211  Throat
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<td>Upper and lower limbs</td>
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<td>V</td>
<td>111 Ventricle - brain</td>
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<td>211 Vocal chords</td>
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<td>330 Xiphisternum</td>
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<td>Y</td>
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<td>Z</td>
<td>160 Zygoma bone</td>
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F. MECHANISM OF INCIDENT CLASSIFICATION

The mechanism of incident classification is intended to identify the overall action, exposure or event that best describes the circumstances that resulted in the most serious injury or disease.

The mechanism of incident classification consists of a summary classification and a detailed listing which incorporates a comprehensive set of inclusions and exclusions for all of the codes.

The classification has been structured hierarchically and consists of nine divisions (first digit level) which are divided into a number of groups (two digit level).

As mentioned earlier, the mechanism of incident classification does not include an alphabetical index because of the variation in the way in which an individual action, exposure or event could be described and interpreted. In addition, it was considered that an index containing specific keywords could, in some cases, be misleading and result in incorrect coding decisions.

The classification relies on sufficient detail being available to allow the allocation of appropriate codes. Where the description given on the report form is inadequate, coders should use any other information that is available, for example, other information given in the report, or, where possible, by directly querying the injured worker to determine the required information.
F. Mechanism of Incident Classification
### MAJOR GROUPS

<table>
<thead>
<tr>
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<tbody>
<tr>
<td>0</td>
<td>FALLS, TRIPS AND SLIPS OF A PERSON</td>
</tr>
<tr>
<td>1</td>
<td>HITTING OBJECTS WITH A PART OF THE BODY</td>
</tr>
<tr>
<td>2</td>
<td>BEING HIT BY MOVING OBJECTS</td>
</tr>
<tr>
<td>3</td>
<td>SOUND AND PRESSURE</td>
</tr>
<tr>
<td>4</td>
<td>BODY STRESSING</td>
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<tr>
<td>5</td>
<td>HEAT, ELECTRICITY AND OTHER ENVIRONMENTAL FACTORS</td>
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<tr>
<td>6</td>
<td>CHEMICALS AND OTHER SUBSTANCES</td>
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<td>7</td>
<td>BIOLOGICAL FACTORS</td>
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<tr>
<td>8</td>
<td>MENTAL STRESS</td>
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<tr>
<td>9</td>
<td>OTHER AND UNSPECIFIED MECHANISMS OF INCIDENT</td>
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</table>
MAJOR GROUPS AND SUB-GROUPS

GROUP 0  FALLS, TRIPS AND SLIPS OF A PERSON

01  Falls from a height
02  Falls on the same level
03  Stepping, kneeling or sitting on objects

GROUP 1  HITTING OBJECTS WITH A PART OF THE BODY

11  Hitting stationary objects
12  Hitting moving objects
13  Rubbing and chafing

GROUP 2  BEING HIT BY MOVING OBJECTS

21  Being hit by falling objects
22  Being bitten by an animal
23  Being hit by an animal
24  Being hit by a person accidentally
25  Being trapped by moving machinery or equipment
26  Being trapped between stationary and moving objects
27  Exposure to mechanical vibration
28  Being hit by moving objects
29  Being assaulted by a person or persons

GROUP 3  SOUND AND PRESSURE

31  Exposure to single, sudden sound
32  Long-term exposure to sounds
39  Other variations in pressure
F. Mechanism of Incident Classification

GROUP 4  BODY STRESSING

41  Muscular stress while lifting, carrying, or putting down objects

42  Muscular stress while handling objects other than lifting, carrying or putting down

43  Muscular stress with no objects being handled

44  Repetitive movement, low muscle loading

GROUP 5  HEAT, ELECTRICITY AND OTHER ENVIRONMENTAL FACTORS

51  Contact with hot objects

52  Contact with cold objects

53  Exposure to environmental heat

54  Exposure to environmental cold

55  Exposure to non-ionising radiation

56  Exposure to ionising radiation

57  Contact with electricity

58  Drowning/immersion

59  Exposure to other environmental factors

GROUP 6  CHEMICALS AND OTHER SUBSTANCES

61  Single contact with chemical or substance

62  Long term contact with chemicals or substances

63  Insect and spider bites and stings

64  Contact with poisonous parts of plant or marine life

69  Other and unspecified contact with chemical or substance

GROUP 7  BIOLOGICAL FACTORS

71  Contact with, or exposure to, biological factors of non-human origin

72  Contact with, or exposure to, biological factors of human origin
GROUP 8  MENTAL STRESS

81 Exposure to a traumatic event
82 Exposure to workplace or occupational violence
84 Work pressure
85 Suicide or attempted suicide
86 Other mental stress factors
87 Work related harassment and/or workplace bullying
88 Other harassment

GROUP 9  OTHER AND UNSPECIFIED MECHANISMS OF INCIDENT

91 Slide or cave-in
92 Vehicle incident
98 Other and multiple mechanisms of incident
99 Unspecified mechanisms of incident
F. Mechanism of Incident Classification
DETAILED CLASSIFICATION

GROUP 0  FALLS, TRIPS AND SLIPS OF A PERSON

Use this group when the injuries are a direct result of the action of falling, or in trying to recover from a fall. Include intentional jumps as well as unintentional falls.

01  Falls from a height
   Includes:
   - a fall from ground level to below ground level
   - landing awkwardly after a jump from a height
   - falling off an animal
   - fall down stairs, etc
   Excludes:
   - fall from a moving vehicle (code to 92)
   - falling from a moving bicycle, motor cycle or similar (code to 92)

02  Falls on the same level
   Includes:
   - all slips, trips, stumbles, steps and jumps where a fall does not follow
   - falls of short distances, such as off a curb or into a gutter
   - falls up stairs
   - ‘fall’ with no further description

03  Stepping, kneeling or sitting on objects
   Includes:
   - stepping on nails, drawing pins
   - jumping onto objects
   - striking the floor or an object on the floor when kneeling
   Excludes:
   - running into objects on the floor (code to 11)
   - bumping into stationary objects (code to 11)
   - stepping on poisonous plant or marine life (code to 64)
   - constant pressure from kneeling (code to 98)
GROUP 1  HITTING OBJECTS WITH A PART OF THE BODY

Use this group when the injuries result from the motion of the person when hitting, grasping or otherwise striking objects.

Objects can be:
machines, vehicles, appliances, equipment, tools, materials, substances, animals and other people

Hitting includes:
brushing, bumping, colliding, cutting, grabbing, grasping, leaning on, piercing, rubbing, slicing, stabbing, caught, striking and touching

11 Hitting stationary objects

Includes:
- running or walking into objects
- picking up objects (including knives, needles, etc)
- bumping a head on a shelf
- caught in a stationary object (for example, grate, pipe etc)

Excludes:
- hitting an object while slipping or falling (code to 01 or 02)
- sitting, kneeling or treading on objects (code to 03)
- hitting oneself with an object (code to 12)
- treading on the poisonous parts of plant or marine life (code to 64)

12 Hitting moving objects

Includes:
- hitting oneself with a tool
- cutting oneself while using a knife or other tool
- damage as a result of running or bumping into moving objects

Excludes:
- being struck by moving objects (code in Group 2)

13 Rubbing and chafing

Includes:
- rubbing footwear or clothes
- chafing from using tools or handling objects (for example, rope burns)

Excludes:
- grazing or scraping as a result of a fall or slide (code to 01 or 02)
- friction burns from a moving object or a moving part of an object (code in Group 2)
GROUP 2  BEING HIT BY MOVING OBJECTS

Use this group when the injury is a result of the action of an object hitting the person.

**Being hit** includes:
being brushed, bumped, collided with, cut, grabbed, grasped, leaned on, pierced, rubbed, sliced, stabbed, struck and touched

**Objects** include:
machines, vehicles, appliances, equipment, tools, materials, substances, dust particles, water under pressure, air under pressure.

21  **Being hit by falling objects**

**Notes:**
Objects can be machines, vehicles, appliances, equipment, tools, materials, other people

**Includes:**
- all falling objects except when due to a slide or cave-in
- being hit by a falling person

**Excludes:**
- when due to a slide or cave-in (code to 91)

22  **Being bitten by an animal**

**Includes:**
- dog bites
- shark bites
- all snake and other animal bites

**Excludes:**
- insect and spider bites and stings (code to 63)
- contact with poisonous parts of plant or marine life (code to 64)
- bites from another person (code to 29)

23  **Being hit by an animal**

**Includes:**
- bumps, butts and knocks by animals

**Excludes:**
- animal bites (code to 22)
- insect and spider bites and stings (code to 63)

24  **Being hit by a person accidentally**

**Includes:**
- all accidental pushes, knocks, bumps
- being accidentally struck by an object wielded by another person

**Excludes:**
- assault, deliberate kicks, bites etc (code to 29)
- being hit by a falling person (code to 21)
- being struck by an object wielded by another person (code to 29)
- being struck by a weapon wielded by another person (code to 29)
GROUP 2  BEING HIT BY MOVING OBJECTS (continued)

25  Being trapped by moving machinery or equipment

*Includes:*
- being caught in, or by, equipment in operation

*Excludes:*
- being caught between a moving and a stationary object (code to 26)
- when due to a cave-in (code to 91)

26  Being trapped between stationary and moving objects

*Includes:*
- being caught or trapped between moving and stationary objects where the objects are not part of the same machine or equipment

*Excludes:*
- being caught between moving and stationary objects being part of the same machine or equipment, for example, filing cabinet (code to 25)
- when due to a cave-in (code to 91)

27  Exposure to mechanical vibration

*Includes:*
- mechanical vibration from chainsaws, jackhammers
- vibration transmitted through the seat or other parts of vehicles

*Excludes:*
- ear damage from sound (code to 32)

28  Being hit by moving objects

*Includes:*
- being hit by flying or projected objects such as splinters, metal fragments, bullets (accidentally), air under pressure, water under pressure
- moving vehicles
- moving parts of operating equipment
- being hit by objects or in ways not covered by codes 21 to 27 or 29
- insect, spider etc in eye

*Excludes:*
- striking oneself with a tool (code to 12)
- falling objects (code to 21)
- animal bites (code to 22 or in Group 6)
- animal bumps (code to 23)
- struck by a person (code to 24 or 29)
- entrapment (code to 25 or 26)
- exposure to vibration (code to 27)
- struck by chemicals where damage results from chemical activity (code in Group 6)
- handtools, objects or weapons wielded by another person (code to 29)
- insect and spider bites and stings (code to 63)
- being hit by a projectile during an assault (code to 29)
GROUP 2    BEING HIT BY MOVING OBJECTS (continued)

29  Being assaulted by a person or persons

Includes:
- deliberate kicks, bites, punches, pushes etc
- assault with or without a weapon
- being assaulted with handtools, objects or weapons wielded by another person

Excludes:
- all accidental knocks by a person (code to 24)
- being accidentally struck by an object wielded by another person (code to 24)
- where mental stress is more serious than physical injuries (code to 82)
- where mental stress is more serious than physical injuries resulting from repetitive work-related harassment and/or workplace bullying (code to 87)
GROUP 3  SOUND AND PRESSURE

Use this group when injuries or disorders are a result of sound or changes in pressure.

Sound can be:
noise (unorganised sound), music, speech, sub-sonic sound

31  Exposure to single, sudden sound

Includes:
- deafness as a result of an explosion or implosion

Excludes:
- fright as a result of a sudden noise (code in Group 8)

32  Long-term exposure to sounds

Includes:
- long-term exposure to workshop or factory noise
- long-term exposure to sharp sudden sounds
- low frequency (sub-sonic pressure)

Excludes:
- long-term exposure to mechanical vibration (code to 27)

39  Other variations in pressure

Includes:
- mechanisms resulting in altitude or aviation sickness
- mechanisms resulting in decompression sickness, ‘the bends’
GROUP 4 BODY STRESSING

Use this group when injuries or diseases result from stress placed on muscles, tendons, ligaments and bones.

41 Muscular stress while lifting, carrying or putting down objects

Includes:
- single or multiple events
- activities where lifting, carrying or putting down objects is clearly identified
- lifting or carrying resulting in stress fractures
- repetitive movement, high muscle loading

Excludes:
- cuts or bruises from carrying or lifting objects (code to 11, 12 or 28)

42 Muscular stress while handling objects other than lifting, carrying or putting down

Includes:
- single or multiple events
- activities where lifting, carrying or putting down is not clearly identified
- pushing or pulling objects
- handling objects where muscle power is required
- throwing or pressing objects
- stress fractures from handling objects
- continually shovelling
- climbing ladders causing upper and lower limb injuries

Excludes:
- cuts and bruises from handling objects (code to 11, 12 or 28)
- repetitive movement with low muscle loading (code to 44)
- activities where lifting, carrying or putting down is clearly identified (code to 41)

43 Muscular stress with no objects being handled

Includes:
- bending down, reaching, turning and twisting movements where no objects are being handled (for example, bending down to pick something up)
- stress fractures without objects being handled (for example, from running)
- working in cramped or unchanging positions
- prolonged standing causing varicose veins
- continually twisting neck with no object being handled

Excludes:
- occupational overuse or repetitive movement occurrences (code to 44)
- constant pressure from kneeling (code to 98)

44 Repetitive movement, low muscle loading

Includes:
- repetitive movements with low muscle loading
- occupational overuse or repetitive movement occurrences

Excludes:
- repetitive movements with high muscle loading (code to 41 or 42, for example, using a shovel all day code to 42)
- actions resulting in ‘contact bursitis’ (code in Groups 0, 1 or 2)
GROUP 5  HEAT, ELECTRICITY AND OTHER ENVIRONMENTAL FACTORS

Use this group when injuries and diseases result from contact with or exposure to heat (or lack of heat), light, radiation, electricity or other environmental factors.

51  Contact with hot objects

Notes:
Objects can be substances or machines, vehicles, appliances, equipment, tools or parts of these.

Includes:
- direct contact with hot objects, fire and flame
- hot water and steam
- hot food and beverages

Excludes:
- exposure to ultra violet light (code to 55)

52  Contact with cold objects

Notes:
Objects can be substances or machines, vehicles, appliances, equipment, tools or parts of these.

Includes:
- direct contact with cold objects, ice, snow and water
- direct contact with dry ice, liquefied gas

53  Exposure to environmental heat

Includes:
- mechanisms producing sunstroke, heat exhaustion, dehydration

Excludes:
- physical contact with hot objects (code to 51)
- flashburn, welding flash (code to 55)
- sunburn (code to 55)

54  Exposure to environmental cold

Includes:
- mechanisms producing frostbite, chilblains, hypothermia
- exposure to draught

Excludes:
- physical contact with cold objects (code to 52)

55  Exposure to non-ionising radiation

Includes:
- sunburn
- welding flash, electric flash
- exposure to radiated heat
- exposure to bright light
- eye strain from VDU
- exposure to ultra-violet and infra-red radiation

Excludes:
- exposure to alpha, beta, gamma, cosmic, x-rays (code to 56)
- sunstroke (code to 53)
GROUP 5  HEAT, ELECTRICITY AND OTHER ENVIRONMENTAL FACTORS
(continued)

56  Exposure to ionising radiation
  Includes:
  ▪ alpha, beta, gamma, cosmic, x-rays
  ▪ radiation from x-ray machines, fluoroscopes, other radiation based equipment
  ▪ radiation from radioactive ores and substances

57  Contact with electricity
  Includes:
  ▪ all forms of electric current
  ▪ all forms of static electricity
  Excludes:
  ▪ eye damage from flashes or discharges (code to 55)
  ▪ struck by lightning (code to 59)

58  Drowning/immersion
  Excludes:
  ▪ hypothermia due to immersion (code to 54)

59  Exposure to other environmental factors
  Includes:
  ▪ struck by lightning
  Excludes:
  ▪ contact with cold objects (code to 52)
  ▪ contact with hot objects (code to 51)
  ▪ contact with electricity (code to 57)
  ▪ drowning/immersion (code to 58)
  ▪ exposure to environmental heat (code to 53)
  ▪ exposure to environmental cold (code to 54)
  ▪ exposure to non-ionising radiation (code to 55)
  ▪ exposure to ionising radiation (code to 56)
  ▪ eye damage from flashes or discharges (code to 55)
GROUP 6 CHEMICALS AND OTHER SUBSTANCES

Use this group when disorders result from a reaction when a worker comes in contact with a chemical or substance, no matter what type of reaction is involved, but exclude occurrences where the person is affected by biological factors such as bacteria, viruses and other micro-organisms. Code these in Group 7.

Reactions may be corrosive, toxic, allergic or carcinogenic
Contact includes breathing, swallowing and contact with skin

61 Single contact with chemical or substance

Includes:
- immediate allergic reactions to a substance
- splash with acid
- caustic or corrosive substances in the eyes
- contact dermatitis
- swallowing chemical substances
- exposure to smoke from bushfire, chemical fire, etc

Excludes:
- contact with micro-organisms (code in Group 7)
- foreign bodies in eyes (code in Group 2)
- insect and spider bites and stings (code to 63)
- swallowing objects (code to 98)
- contact with poisonous plant (code to 64)
- exposure to cigarette smoke (code to 62)

62 Long term contact with chemicals or substances

Includes:
- acquired allergic reactions
- slow poisoning, as with lead or other heavy metals
- long term inhalation of dust or fibres, as with asbestos fibres
- exposure to cigarette smoke

Excludes:
- contact with micro-organisms (code in Group 7)

63 Insect and spider bites and stings

Includes:
- all spiders and insects
- bee, wasp stings

Excludes:
- venomous snake bites, animal bites (code to 22)
- non-venomous bites (code to 22)

64 Contact with poisonous parts of plant or marine life

Includes:
- marine life (for example, blue-ringed octopus, bluebottles, stonefish, etc)

Excludes:
- venomous snake bites, animal bites (code to 22)
- non-venomous bites (code to 22)
GROUP 6 CHEMICALS AND OTHER SUBSTANCES (continued)

69 Other and unspecified contact with chemical or substance

*Includes:*
- types not classifiable to 61, 62, 63 or 64

*Excludes:*
- biological factors (code in Group 7)
GROUP 7  BIOLOGICAL FACTORS

Use this group when disorders result from contact with, or exposure to, germs, bacteria, and other micro-organisms.

Contact or exposure includes inhalation, ingestion, absorption, infestation and infection

71  Contact with, or exposure to, biological factors of non-human origin

Includes:
- fungal invasions, for example, tinea
- viral, bacterial diseases
- infestations with ticks, lice, worms, tapeworms
- degenerative diseases, not elsewhere classified
- contact with, or exposure to, biological factors of unknown origin

Excludes:
- allergic reactions to substances (code in Group 6)
- disorders as a result of insect and spider bites and stings (code to 63)
- disorders as a result of poisonous plants or marine life (code to 64)
- disorders as a result of animal bites (code to 22)
- contact with, or exposure to, biological factors of human origin (code to 72)

72  Contact with, or exposure to, biological factors of human origin

Includes:
- contact with human bodily matter that contains viral or bacterial diseases (for example, blood, saliva, urine, faeces, vomitus)

Excludes:
- contact with, or exposure to biological factors of non-human or unknown origin (code to 71)
GROUP 8  MENTAL STRESS

Use this group when disorders result from the person experiencing mental stress or being exposed to mentally stressing situations.

The principal manifestations include excessive anxiety, hysterical symptoms, phobias, obsessional and compulsive symptoms and depression.

81  Exposure to a traumatic event

Includes:
- witnessing a fatal or other accident

Excludes:
- being a victim of, or witnessing bank robberies, hold-ups and other violent events (code to 82)
- shock as a result of damage to the body (code to the original mechanism)

82  Exposure to workplace or occupational violence

Includes:
- victim of assault or threatened assault by a person or persons other than work colleagues
- victim of single act of assault or threatened assault by work colleague or colleagues
- being a victim of, or witnessing bank robberies, hold-ups and other violent events
- verbal threats, abuse by a person or persons other than work colleagues

Excludes:
- victim of repetitive assault and/or threatened assault by a work colleague or colleagues (code to 87)
- repetitive verbal threats, abuse from work colleague or colleagues (code to 87)
- assault where physical injuries are more serious than stress (code to 29)
- witnessing a fatal or other accident (code to 81)

84  Work pressure

Includes:
- mental stress arising from work backlogs, deadlines, responsibilities, organisational restructure etc
- mental stress arising from interpersonal conflict with peers, supervisors
- mental stress arising from performance counselling, job disciplinary action, job promotion disappointment

Excludes:
- threatened assault at work by a person other than work colleagues (code to 82)
- single act of threatened assault by a work colleague or colleagues (code to 82)
- repetitive threatened assault, verbal threats or abuse from a work colleague or colleagues (code to 87)
- sexual or racial harassment (code to 88)

85  Suicide or attempted suicide

Includes:
- all suicides regardless of circumstances of death
- all attempted suicides
GROUP 8    MENTAL STRESS (continued)

86    Other mental stress factors

    Includes:
    - dietary or deficiency diseases (Bulimia, Anorexia)

87    Work-related harassment and/or workplace bullying

    Includes:
    - victim of repetitive assault and/or threatened assault by a work colleague or colleagues
    - repetitive verbal harassment, threats, and abuse from a work colleague or colleagues

    Excludes:
    - victim of assault or threatened assault by a person or persons other than work colleagues (code to 82)
    - victim of single act of assault or threatened assault by work colleague/s (code to 82)
    - verbal threats, abuse by a person or persons other than work colleagues (code to 82)
    - assault where physical injuries are more serious than stress (code to 29)
    - sexual or racial harassment (code to 88)

88    Other harassment

    Includes:
    - victim of sexual or racial harassment by a person or persons including work colleague/s

    Excludes:
    - threatened assault by person or persons other than work colleagues (code to 82)
    - single act of threatened assault by work colleagues (code to 82)
    - repetitive threatened assault by work colleagues (code to 87)
    - workplace bullying (code to 87)
GROUP 9  OTHER AND UNSPECIFIED MECHANISMS OF INCIDENT

Use this group to code mechanisms not classifiable to other groups.

This group contains three ‘special’ codes for events (rather than mechanisms) that are to be used before other codes. These are codes 91, 92 and 93.

91  Slide or cave-in
   Includes:
   ▪ earth, rock, stone or grain fall
   ▪ mining cave-ins
   ▪ mud slides, avalanches
   ▪ trench collapse
   Excludes:
   ▪ person sliding down a bank (code in Group 0)

92  Vehicle incident
   A vehicle is a means of transport by rail, road, water or air. Examples are trains, cars, trucks, boats, aircraft, bikes, forklifts, tractors, cranes etc

   This code is to be used for any incident involving a vehicle where the most serious injury is sustained as a DIRECT RESULT of that incident and where the vehicle is likely to have been a significant contributory factor. See ‘Vehicle Incidents’ in Section B. Coding Guidelines for further information.

   Includes:
   ▪ any incident on a private road, farm, mine site or footpath involving a vehicle where the most serious injury is sustained as a result of that incident
   ▪ vehicle catching on fire after incident
   ▪ any incident in a factory, mine or carpark involving a fall from a moving vehicle
   ▪ non-collision vehicle incidents caused by movement related to actions of the vehicle operator, whether appropriate or inappropriate
   Excludes:
   ▪ pedestrian struck by a vehicle (code in Group 2)
   ▪ pedestrian striking against a vehicle (code to 11 or 12)
   ▪ non-collision vehicle incidents caused by movement related to external factors, or where the vehicle was not moving (code to other appropriate Mechanism)

93  Rollover
   Includes:
   ▪ rollovers involving any piece of mobile, mechanical equipment such as tractors, forklifts and construction vehicles
   Excludes:
   ▪ rollovers involving normal road vehicles such as cars, trucks and buses (code to 92)
GROUP 9 OTHER AND UNSPECIFIED MECHANISMS OF INCIDENT (continued)

98 Other and multiple mechanisms of incident

Includes:
- occurrences where more than one mechanism of incident code (including mental stress) is indicated, and the most serious personal damage code cannot be identified
- occurrences where the mechanism is not classifiable to other codes
- swallowing or choking on objects
- constant pressure from kneeling

Excludes:
- mechanisms preceded by cave-ins (code to 91) or vehicle incidents (code to 92)
- swallowing substances (code to 61)

99 Unspecified mechanisms of incident

Includes:
- occurrences where the mechanism of incident cannot be identified

Excludes:
- mechanisms preceded by cave-ins (code to 91) or vehicle incidents (code to 92)
G. AGENCY OF INJURY/DISEASE CLASSIFICATION

The agency classification is to be used to code both breakdown agency and agency of injury/disease. The breakdown agency is intended to identify the object, substance or circumstance that was principally involved in, or most closely associated with, the point at which things started to go wrong and which ultimately led to the most serious injury or disease. The agency of injury/disease refers to the object, substance or circumstance directly involved in inflicting the injury or disease.

The classification consists of a summary classification and a detailed listing.

To further assist coders, an alphabetic listing containing the names of most of the chemicals, products, processes or pieces of equipment that are likely to be reported is also included.

The classification has been structured hierarchically and consists of nine major groups (one-digit level), which are then divided into a number of sub-groups (two-digit level), classes (three digit level) which in turn consist of a number of individual codes (four-digit level). The fourth digit level is to allow for further specific identification of agency. In jurisdictions where there is no provision to code at the 4th level, data will be coded at the three-digit level with a zero being added to the code when the data is supplied to NOHSC.

The classification relies on sufficient detail being available to allow the allocation of appropriate codes. Where the description given on the report form is inadequate, coders should use any other information that is available, for example, other information given in the report, or, where possible, by directly querying the injured worker to determine the required information.
G. Agency of Injury/Disease Classification
MAJOR GROUPS

1 MACHINERY AND (MAINLY) FIXED PLANT
2 MOBILE PLANT AND TRANSPORT
3 POWERED EQUIPMENT, TOOLS AND APPLIANCES
4 NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
5 CHEMICALS AND CHEMICAL PRODUCTS
6 MATERIALS AND SUBSTANCES
7 ENVIRONMENTAL AGENCIES
8 ANIMAL, HUMAN AND BIOLOGICAL AGENCIES
9 OTHER AND UNSPECIFIED AGENCIES
### MAJOR GROUPS AND SUB-GROUPS

#### GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT

<table>
<thead>
<tr>
<th>Sub-Group</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>Cutting, slicing, sawing machinery</td>
</tr>
<tr>
<td>12</td>
<td>Crushing, pressing, rolling machinery</td>
</tr>
<tr>
<td>13</td>
<td>Heating, cooking, baking equipment</td>
</tr>
<tr>
<td>14</td>
<td>Cooling, refrigeration plant and equipment</td>
</tr>
<tr>
<td>15</td>
<td>Conveyors and lifting plant</td>
</tr>
<tr>
<td>16</td>
<td>Electrical installation</td>
</tr>
<tr>
<td>17</td>
<td>Radiation-based equipment</td>
</tr>
<tr>
<td>18</td>
<td>Filling and bottling/packaging plant</td>
</tr>
<tr>
<td>19</td>
<td>Other plant and machinery</td>
</tr>
</tbody>
</table>

#### GROUP 2  MOBILE PLANT AND TRANSPORT

<table>
<thead>
<tr>
<th>Sub-Group</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>21</td>
<td>Self-propelled plant</td>
</tr>
<tr>
<td>22</td>
<td>Semi-portable plant</td>
</tr>
<tr>
<td>23</td>
<td>Other mobile plant</td>
</tr>
<tr>
<td>24</td>
<td>Road transport</td>
</tr>
<tr>
<td>25</td>
<td>Rail transport</td>
</tr>
<tr>
<td>26</td>
<td>Air transport</td>
</tr>
<tr>
<td>27</td>
<td>Water transport</td>
</tr>
<tr>
<td>29</td>
<td>Other transport</td>
</tr>
</tbody>
</table>
GROUP 3  POWERED EQUIPMENT, TOOLS AND APPLIANCES
   31  Workshop and worksite tools and equipment
   32  Kitchen and domestic equipment
   33  Office and electronic equipment
   34  Garden and outdoor powered equipment
   35  Pressure-based equipment not covered elsewhere
   39  Other powered equipment, tools and appliances

GROUP 4  NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
   41  Handtools, non-powered, edged
   42  Other handtools
   43  Fastening, packing and packaging equipment
   44  Furniture and fittings
   45  Other utensils
   46  Ladders, mobile ramps and stairways, and scaffolding
   49  Other non-powered equipment

GROUP 5  CHEMICALS AND CHEMICAL PRODUCTS
   51  Nominated chemicals
   52  Other basic chemicals
   53  Chemical products

GROUP 6  MATERIALS AND SUBSTANCES
   61  Non-metallic minerals and substances
   62  Other materials and objects
   63  Other substances
GROUP 7  ENVIRONMENTAL AGENCIES

71  Outdoor environment
72  Indoor environment
73/74  Underground environment

GROUP 8  ANIMAL, HUMAN AND BIOLOGICAL AGENCIES

81  Live four-legged animals
82  Other live animals
83  Non-living animals
84  Human agencies
85  Biological agencies

GROUP 9  OTHER AND UNSPECIFIED AGENCIES

91  Non-physical agencies
99  Other and unspecified agencies
DETAILED CLASSIFICATION

GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT

1100  Cutting, slicing, sawing machinery

1110  Mechanical, shears, slicers, guillotines

1120  Circular saws

Excludes:
- portable circular saws (code to 3110)
1121  Metal circular saws
1122  Timber circular saws
1123  Masonry circular saws
1129  Other circular saws

1130  Other powered saws

Excludes:
- portable jigsaws (code to 3110)
1131  Band saws
1132  Reciprocating power saws
1133  Meat cutting saws - powered
1139  Other powered saws

1140  Planing machines
1141  Overhand planers

Includes:
- buzzers
1142  Thicknessers
1149  Other planing machines

1150  Log peeling machines

1160  Lathes

Includes:
- turning, boring, drilling, reaming, milling, pipe threading machines
1161  Timber lathes
1162  Metal lathes
1169  Other lathes

1170  Grinders

Includes:
- fixed polishing, buffing and grinding machines

Excludes:
- hand-held angle grinders (code to 3110)
- hand-held polishing, buffing and grinding machines (code to 3110)

1180  Cutting, slicing, mincing food preparation machines

Excludes:
- portable powered kitchen appliances (code to 3210)
GROUP 1 MACHINERY AND (MAINLY) FIXED PLANT (continued)

1190 Other cutting, slicing, sawing machinery
   Includes:
   ▪ Woodchipper (industrial) as used in sawmill
   Excludes:
   ▪ Woodchipper, as used in council work (code to 2391)
   ▪ Mulcher, domestic (code to 3491)

1200 Crushing, pressing, rolling machinery

1210 Power presses
1211 Metal bending and folding machines
1212 Metal crimping, punching, stamping machines
1213 Wool presses
1219 Other power presses

1220 Garbage compactors
   Excludes:
   ▪ mobile garbage compactors (code to 2180 series)
1221 Fixed garbage compactors
1222 Transportable garbage compactors
1229 Other garbage compactors

1230 Ore or stone crushers
   Includes:
   ▪ pulverising, screening, dressing machine

1240 Forging machines
   Includes:
   ▪ nail making, wire forming, pressure casting machines
   ▪ extruding machinery

1250 Rolling mills
1251 Hot metal rolling mills
1252 Cold metal rolling mills
1259 Other rolling mills
   Includes:
   ▪ chipboard, craftwood, and hardiboard rolling mills
   Excludes:
   ▪ paper mills (code to 1260)

1260 Paper, paperboard mill machinery

1270 Printing machinery
   Excludes:
   ▪ computer typesetting (code to 3310)
1271 Typesetting and typescasting printing machines
1272 Folding, collating, binding printing machines
1273 Printing presses
1279 Other printing machines

1290 Other crushing, pressing, rolling machinery
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT  (continued)

1300  Heating, cooking, baking equipment

1310  Furnaces

Excludes:
- Central heating and domestic furnaces (code to 3240)
  1311  Electric furnaces
  1312  Gas furnaces
  1313  Oil or other fuel furnaces
  1314  Blast furnaces
  1315  Refining furnaces
  1316  Smelters
  1317  Electrolytic refineries
  1318  Forges
  1319  Other furnaces

1320  Kilns and industrial ovens, not food

Excludes:
- industrial microwave ovens (code 1720)
- portable electric ovens (code to 3220)
- food processing ovens (code to 1330 series)
  1321  Gas kilns
  1322  Electric kilns
  1323  Other kilns
  1324  Gas ovens
  1325  Electric ovens
  1326  Other ovens
  1327  Electric autoclaves
  1328  Other autoclaves

Excludes:
- steam autoclaves (code to 1355)

1330  Food Processing Ovens

Includes:
- bain marie
- bakers ovens
- char grill ovens
- commercial ovens
- continuous ovens
- deep fryers
- kebab ovens
- kitchen stoves
- restaurant cooking ovens

Excludes:
- portable electric ovens (code to 3220)
- microwave ovens (code to 1720)
  1331  Steam food processing ovens
  1332  Gas food processing ovens
  1333  Electric food processing ovens
  1339  Other food processing ovens
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT (continued)

1340  Boilers

Includes:
- tar boilers
- hot water cylinders, coppers, steam boilers
- vertical stationary boilers
- electrical or internally fired boilers
- piping being part of a boiler

Excludes:
- locomotive boilers (code to 2520)

1341  Manual fire tube boilers
1342  Manual water tube boilers
1343  Fully automatic fire tube boilers
1344  Fully automatic water tube boilers
1345  Electric boilers

Includes:
- cappuccino boilers

1346  Solar boilers
1347  Waste heat boilers
1349  Other boilers

1350  Steam Equipment

Includes:
- steam cleaning and blasting equipment
- steam autoclaves
- steam carpet cleaning equipment
- pasteurising equipment
- sterilisers

Excludes:
- steam irons (code to 3240)
- kettles, jugs and urns (code to 3230)
- other autoclaves (code to 1327 or 1328)

1351  Steam equipment vessels
1352  Jacketed vessels
1353  Steam machinery
1354  Rolls on plattens
1355  Steam autoclaves
1359  Other steam equipment

1360  Vehicle radiators

Includes:
- road vehicle radiators, whether attached or separate

1390  Other heating, cooking, baking equipment
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT  (continued)

1400  Cooling, refrigeration plant and equipment

1410  Refrigeration plant
   Excludes:
   ▪  portable fans (code to 3280)
   ▪  exhaust fans, ceiling fans (code to 3280)

1411  Refrigeration equipment
   Includes:
   ▪  cold stores
   ▪  cool rooms
   ▪  refrigerators (not domestic)

1412  Air conditioning

1413  Freezing equipment
   Includes:
   ▪  snap freezing equipment

1414  Cryogenic equipment (less than -50 °C)

1419  Other refrigeration plant
   Includes:
   ▪  direct
   ▪  liquid CO$_2$
   ▪  expansion

1500  Conveyors and lifting plant

1510  Mechanical power transfer mechanisms

1511  Transmission shafts

1512  Cables and belts
   Excludes:
   ▪  manual lifting equipment (chains etc) (code to 4280)

1519  Other mechanical power transfer mechanisms

1520  Conveyor belts and escalators
   Excludes:
   ▪  agricultural conveyors (code to 1530 series)
   ▪  cable-cars (code to 2910)
   ▪  conveyor belts driving machinery (code to 1510 series)

1521  Escalators

1522  Moving walkways

1523  Belt conveyors

1524  Bucket conveyors

1525  Chain conveyors (drag, overhead etc)

1526  Screw conveyors

1529  Other conveyors

1530  Agricultural conveyors

1531  Caneloaders

1532  Haybale stackers

1539  Other agricultural conveyors

1540  Mining dredges, dragline excavators
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT (continued)

1550  Power hoists
   Excludes:
      ▪ lifts for people or goods (code to 1560 series)
      ▪ dumbwaiters (code to 1565)
1551  Men and material hoists
1552  Material hoists (builders' hoists)
1553  Commercial hoists
1554  Platform hoists
1555  Hydraulic vehicle hoists
   Includes:
      ▪ powered car jacks
1556  Elevating work platforms
   Includes:
      ▪ scissors and cherry pickers
      ▪ mast climbers
1559  Other material handling hoists

1560  Lifts, dumbwaiters
1561  Passenger lifts
1562  Goods lifts
1563  Service lifts
1564  Inclined lifts
1565  Dumbwaiters
1569  Other lifts

1570  Cranes
1571  Derrick crane
1572  EOHT crane
1573  Stacking crane
1574  Mobile crane
1575  Tower crane
1576  Truck mounted crane
1578  Tow truck
1579  Other cranes

1580  Forklift trucks
1581  Rider operated/ride on forklift trucks
1582  Pedestrian operated forklift trucks
1583  Stock picker forklift trucks
1589  Other forklift trucks

1590  Other conveyors and lifting plant
   Excludes:
      ▪ manual lifting jacks, car jack pulleys, winches (code to 4280)
1591  Pallet trucks
1592  Screw auger
1593  Lifting gear
   Includes:
      ▪ chains, grabs
      ▪ metallic slings
      ▪ non-metallic slings
      ▪ shackles
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT (continued)

- eye bolts
- forklift tynes

1599  Other conveyors and lifting plant

*Includes:*
- work box

1600  Electrical Installation

1610  Turbines, generators
- 1611  Generators
- 1612  Electric motors
- 1619  Other turbines, generators

1620  Transformers

1630  Distribution lines: high tension

*Excludes:*
- control equipment (code to 1660 series)

- 1631  Overhead distribution lines: high tension
- 1632  Underground distribution lines: high tension
- 1639  Other distribution lines: high tension

1640  Distribution lines: low tension

- 1641  Overhead distribution lines: low tension
- 1642  Underground distribution lines: low tension
- 1643  Fixed wiring

*Includes:*
- installation power points and outlets
- permanently wired apparatus

*Excludes:*
- fuse boxes (code to 1661)
- portable electric cables (code to 1645)

1644  Temporary wiring

*Includes:*
- construction wiring

1645  Portable electric cables

1649  Other distribution lines: low tension

1650  Lighting equipment

*Includes:*
- lights, light fittings, globes, bulbs, fluorescent tubes
- powered light rails

*Excludes:*
- lamp shades (code to 4490)
- laser lighting (code to 1750)
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT (continued)

1660 Control apparatus
1661 Switchboards and fuse boxes
   Excludes:
   ▪ telephone switchboards (code to 3310)
1662 Switchgear
   Includes:
   ▪ overload protection
1663 Control circuits
1669 Other control apparatus

1670 Batteries
   Includes:
   ▪ industrial batteries
   ▪ transistor batteries, torch batteries, dry cells
   Excludes:
   ▪ vehicle batteries (code to 1680)

1680 Vehicle batteries
   Includes:
   ▪ forklift batteries
   ▪ car, truck batteries

1690 Other electrical installation

1700 Radiation based equipment

1710 X-ray machines and ancillary equipment
   Includes:
   ▪ CT and PET scanners, cobalt therapy machines
   ▪ magnetic resonance imagers
   ▪ linear accelerators, cyclotrons

1720 Microwave ovens
   Excludes:
   ▪ microwave transmission equipment (code to 1730)

1730 Other microwave based equipment
   Includes:
   ▪ microwave transmission equipment
   Excludes:
   ▪ microwave ovens (code to 1720)

1740 Medical laser equipment
   Includes:
   ▪ laser welding
   ▪ laser knives
   Excludes:
   ▪ laser lighting (code to 1750)
   ▪ non-medical laser equipment (code to 1750)
GROUP 1  MACHINERY AND (MAINLY) FIXED PLANT  (continued)

1750 Other laser equipment
   Includes:
   • laser lights (entertainment)
   • laser bar code readers (supermarkets)
   Excludes:
   • medical laser equipment (code to 1740)

1760 Ultra-sound equipment

1790 Other radiation based equipment

1800 Filling and bottling/packaging plant

1810 Milk production and processing plant

1820 Soft drink or alcoholic beverage bottling plant

1890 Other integrated processing, packaging or bottling plant

1900 Other plant and equipment

1910 Textile, clothing and footwear machinery
   Excludes:
   • domestic sewing or knitting machines (code to 3270)

1911 Spinning machines

1912 Weaving machines

1913 Knitting machines

1914 Sewing machines

1915 Clothcutting machines

1916 Carpet making machines

1917 Footwear machines

1919 Other textile, clothing and footwear machinery

1920 Sheep shearing plant
   Includes:
   • shearing hand-piece

1930 Water mains, pipes, valves, hydrants, taps, and other water reticulation equipment

1940 Gas mains, pipes, valves, and other gas reticulation equipment

1950 Sewerage mains, pipes, installations, and other sewerage reticulation equipment
   Excludes:
   • sewerage (code to 6370)
GROUP 1 MACHINERY AND (MAINLY) FIXED PLANT (continued)

1990 Other and unspecified production line type of plant or stand alone machinery

Includes:
- food mixing plant and machinery, not elsewhere classified
- automated car washing plant
GROUP 2  MOBILE PLANT AND TRANSPORT

2100  Self-propelled plant

2110  Self-propelled harvesters

*Includes:*
- combine harvesters
- tree harvesters
- pea-viners

2120  Integrated mining plant

2130  Graders, dozers, snowploughs, other scraping plant

2140  Excavators, backhoes, other digging plant

2150  Front-end loaders, log handling plant, other loading plant

2160  Road rollers, compactors

2170  Integrated road sealing equipment

2180  Mobile garbage compactors

*Excludes:*
- fixed garbage compactors (code to 1220 series)

2181  Mobile garbage compactor, two person and driver operated

2182  Mobile garbage compactor, one person operated

2189  Other mobile garbage compactors

2190  Other self-propelled plant

2200  Semi-portable plant

2210  Roof bolting machines

2220  Pneumatic tools

*Includes:*
- jackhammers, shot blasters, air drills
- rotary, percussive rock drills

*Excludes:*
- compressors for pneumatic equipment (code to 2230)
- pneumatic hoists (code to 1550 series)

2230  Compressors, pumps

*Includes:*
- compressors and pumps on trailers
- concrete pumps
- truck-mounted compressors and pumps
- air compressors on boats
- portable air compressors for tyres
GROUP 2  MOBILE PLANT AND TRANSPORT  (continued)

2240  Cement mixers
   Includes:
   ▪ petrol or electric mixers
   ▪ truck-mounted cement mixers

2250  Hydraulic equipment, not elsewhere classified

2290  Other semi-portable plant

2300  Other mobile plant

2310  Tractors, agricultural or otherwise

2320  Ploughs, harrows, cultivators
   Includes:
   ▪ tractor-drawn mowers and slashers
   ▪ rotary hoe, planter, seed drill

2330  Oil, gas and water drilling rigs
   Includes:
   ▪ truck-mounted rigs
   ▪ powered post hole diggers
   ▪ sea-going rigs

2340  Ride-on mowers
   Excludes:
   ▪ all powered mowers, whether electric or petrol, that cannot be ridden
     (code to 3430)
   ▪ tractor-drawn mowers (code to 2320)

2350  Wheelbarrows

2360  Trolleys, handcarts
   2361  Supermarket trolley and porter’s trolley
   2362  Baby’s billy cart, stroller, pram
   2369  Other trolleys, handcarts
   Excludes:
   ▪ pallet trucks (code to 1591)

2370  Fairground equipment
   Includes:
   ▪ dodgems, merry-go-rounds, ferris wheels
   ▪ coin-operated rides

2380  Trailers, caravans
   Excludes:
   ▪ where a trailer is an integral part of another unit, e.g. compressors
GROUP 2 MOBILE PLANT AND TRANSPORT (continued)

2390 Other mobile plant
   Includes:
   - woodchipper (council use)
   Excludes:
   - woodchipper (industrial) as used in sawmill (code to 1190)
   - mulcher, domestic (code to 3491)

2400 Road transport

2410 Trucks, semi-trailers, lorries
   Excludes:
   - mechanical vehicle components (code to 6242)
   - wheels and tyres (code to 4970)
2411 Cabin of truck/semi-trailer
2412 Tray, loading board or table top of truck/semi-trailer
2413 Tailgate of truck/semi-trailer
2414 Fuel tank of truck/semi-trailer
2415 Non-metallic components of truck/semi-trailer

2420 Buses, trolleybuses, minibuses

2430 Cars, station wagons, vans, utilities
   Excludes:
   - mechanical vehicle components (code to 6242)
   - wheels and tyres (code to 4970)
2431 Car body panels
   Includes:
   - metal bumper
2432 Non-metallic components of car/station wagon/van/utility
   Includes:
   - steering wheel, seats, seat belts

2440 Motorcycles and sidecars, scooters, trailbikes

2450 Pushbikes
   Includes:
   - tricycles

2490 Other road transport
   Includes:
   - horse drawn carriages
   - rickshaws
GROUP 2  MOBILE PLANT AND TRANSPORT (continued)

2500 Rail transport

2510 Railway, tramway lines (track and other fixtures)
   Includes:
   - sleepers, signals and railway line ancillaries in place
   - railway or tramway in mines or tunnels
   Excludes:
   - sleepers not yet in place (code to 6232)

2520 Locomotives
   Note:
   use only if separately identified
   Includes:
   - locomotive boiler
   - diesel, electric or steam powered

2530 Rolling stock
   Note:
   use only if separately identified
   Includes:
   - goods or passenger carriages

2540 Trains
   Note:
   locomotives and rolling stock where not differentiated
   Includes:
   - trams - light rail
   Excludes:
   - road trains (code to 2410)

2590 Other rail transport
   Includes:
   - hand-powered rail trolleys

2600 Air transport

2610 Industrial aircraft
   Includes:
   - non-passenger aircraft
   - surveying, fish-spotting, fire-fighting, crop-dusting aircraft
   - non-passenger helicopter
   Excludes:
   - passenger aircraft or passenger helicopters (code to 2620)

2620 Passenger aircraft
   Includes:
   - helicopters for commuting
GROUP 2 MOBILE PLANT AND TRANSPORT (continued)

2690 Other air transport
   Includes:
   - hot air, gas-filled balloons
   - gliders
   Excludes:
   - hovercraft (code to 2710)

2700 Water transport

2710 Motorised craft
   Includes:
   - ships, tankers, passenger liners, tugs, fishing boats
   - motor boats, motor yachts
   - hovercraft
   - barges, punts, manually propelled craft
   - surfboards

2720 Non-motorised craft
   Includes:
   - yachts, sail-powered craft

2730 Marine installations
   Includes:
   - buoys, navigation beacons
   - floating docks, pontoons

2790 Other water transport
   Includes:
   - submarines, other underwater craft
   Excludes:
   - caissons, diving bells (code to 3540)

2900 Other transport

2910 Cable-car, ski tow

2990 Other transport
   Includes:
   - motorised wheelchair
GROUP 3  POWERED EQUIPMENT, TOOLS AND APPLIANCES

3100 Workshop and worksite tools and equipment

3110 Abrasive, planing, cutting powered tools

Includes:
- angle grinders, jig saws, electric hand-held saws
- sanders, routers etc
- hand-held buffing, polishing machines

Excludes:
- fixed equipment of this type (code to Group 1)
- portable electric drills (code to 3120)
- drill attachments in use (code to 3120)

3120 Electric drills

Includes:
- drill attachments in use

Excludes:
- brace and bit, hand-powered drills (code to 4270)

3130 Soldering irons

Includes:
- electric or furnace-heated
- branding irons

3140 Arc welding equipment

Excludes:
- oxy-welders (code to 3150)

3150 Oxy-acetylene equipment

Includes:
- oxy-welding equipment
- blow torches

Excludes:
- gas tanks (code to 3530)

3160 Industrial guns

Includes:
- explosive cartridge guns, ramset guns
- staple, nail guns

Excludes:
- weapons, hunting guns and rifles (code to 3450)

3190 Other and unspecified powered workshop and worksite equipment

Includes:
- dental drills
GROUP 3  POWERED EQUIPMENT, TOOLS AND APPLIANCES (continued)

3200  Kitchen and domestic equipment

3210  Kitchen food preparation appliances

*Includes:*
- blenders, electric eggbeaters
- electric knives, carvers
- kitchen slicing, dicing, mincing machines

*Excludes:*
- toasters, grillers (code to 3220)
- jugs, kettles, urns (code to 3230)

3220  Cooking appliances

*Includes:*
- toasters, portable grillers and stoves
- electric frypans, crockpots

*Excludes:*
- installed stoves and ovens (code to 1330 series)
- microwave ovens (code to 1720)
- jugs, kettles and urns (code to 3230)

3230  Jugs, kettles and urns

*Includes:*
- coffee percolators, espresso machines
- electric or otherwise

3240  Heating and heat-based equipment

*Includes:*
- radiators, fan heaters
- hair dryers, clothes dryers, steam irons, flat irons
- clothes presses

*Excludes:*
- installed stoves and cooking equipment (code to 1330 series)
- portable cooking equipment (code to 3220)
- cooling fans (code to 3280)

3250  Washing machines

*Includes:*
- clothes washing machines
- dishwashing machines
- industrial clothes washing machines
- coin-operated car washing machines

*Excludes:*
- hot water cylinders (code to 1340 series)
- coppers (code to 1340 series)
- automated car washing plant (code to 1990)
GROUP 3 POWERED EQUIPMENT, TOOLS AND APPLIANCES (continued)

3260 Cleaning equipment

Includes:
- vacuum cleaners (back-mounted or stand-alone)
- floor polishers

Excludes:
- steam-based carpet cleaners (code to 1350 series)

3270 Sewing machines

Includes:
- sewing machines, knitting machines
- weaving machines

Excludes:
- industrial looms, carpet weaving machines
- large scale or automated textile machinery (code to 1910 series)

3280 Portable fans, ceiling fans, exhaust fans

3290 Other powered kitchen and domestic equipment

3300 Office and electronic equipment

3310 Computers and keyboards

Includes:
- computers, calculators, electronic typewriters
- telephone switchboards
- manual typewriters, adding machines

Excludes:
- televisions not part of a computer (code to 3330)

3320 Other (mainly) electronic office equipment

Includes:
- photocopiers, duplicating equipment, facsimile machines
- telephones
- overhead projectors, whiteboards
- cash registers, tills (manual or electric)

Excludes:
- office utensils such as staplers, hole punchers, tape dispensers (code to 6270)

3330 Entertainment electronics

Includes:
- televisions, video tape players, stereos, cassette tape players
- arcade games, pinball machines, juke boxes
- public address systems and components
- sound reinforcement equipment
- television and other powered cameras
GROUP 3 POWERED EQUIPMENT, TOOLS AND APPLIANCES (continued)

3340 Communications equipment

Includes:
- radios, transceivers, transmitters, radar, sonar equipment

Excludes:
- telephones (code to 3320)
- microwave transmission equipment (code to 1730)

3350 Laboratory equipment

Includes:
- oscilloscopes, testing apparatus, gieger counters, other scientific measuring devices

3390 Other electronic equipment

3400 Garden and outdoor powered equipment

3410 Electric garden appliances

Includes:
- electric hedge trimmers, lawn edgers

Excludes:
- electric lawn mowers (code to 3430)
- electric chainsaws (code to 3440)
- hand clippers (code to 4120)
- non-powered lawn edgers (code to 4170)

3420 Brush cutters

Includes:
- electric or petrol brush cutters

3430 Lawn mowers

Includes:
- electric or petrol lawn mowers

Excludes:
- hand-pushed lawn mowers (code to 4190)
- ride-on mowers (code to 2340)
- tractor-drawn mowers or slashers (code to 2320)

3440 Chainsaws

Includes:
- electric or petrol chainsaws

Excludes:
- chainsaws as part of integrated tree harvesting or cutting equipment (code to 2110)

3450 Weapons

Includes:
- guns, rifles, pistols
- starting pistols
- spear guns, cross bows, archery bows
- air rifles
GROUP 3  POWERED EQUIPMENT, TOOLS AND APPLIANCES (continued)

3490  Other powered garden and outdoor equipment
      3491  mulcher (domestic)

      Excludes:
      ▪ woodchipper, council use (code to 2391)
      ▪ woodchipper, as used in sawmill (code to 1190)

3500  Pressure-based equipment not elsewhere covered

3510  Pressurised containers

      Includes:
      ▪ spray cans, aerosols, pressure packs

      Excludes:
      ▪ boilers (code to 1340 series)
      ▪ other gas cylinders (code to 3530)

3520  Pressurised piping

      Excludes:
      ▪ where piping is an integral part of a boiler (code to 1340 series)

3530  Gas cylinders

      Includes:
      ▪ LPG cylinders, compressed air cylinders, welding gas bottles

      Excludes:
      ▪ spray cans (code to 3510)

3540  Caisson, diving bells

3590  Other pressure-based equipment

      Excludes:
      ▪ steam pressure equipment (code to 1350 series)
      3591  Heat exchangers
      3592  Stills
      3593  Reactors
      3594  Columns
      3599  Other pressure-based equipment

3900  Other powered equipment, tools and appliances

3910  Internal combustion engines

      Includes:
      ▪ all internal combustion engines where separated from vehicles or other equipment

3920  Gas turbines

      Includes:
      ▪ all gas turbines or jet engines where separately identified

      Excludes:
      ▪ electricity generation turbines (code to 1610 series)
GROUP 3  POWERED EQUIPMENT, TOOLS AND APPLIANCES (continued)

3990  Other powered equipment, tools and appliances, not elsewhere classified

Includes:
- bunsen burners
GROUP 4 NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT

4100 Handtools, non-powered, edged

4110 Knives and cutlery

Excludes:
- agricultural knives (code to 4160)

4111 Meat processing knives

Includes:
- knives for boning and filleting
- butcher’s knives
- slaughterman’s knives

4112 Food preparation knives

Includes:
- knives used by chefs, bakers and kitchen hands
- vegetable knives

4113 Construction trade knives

Includes:
- knives used by carpenters, carpet layers and other similar tradespersons

4114 Scalpels and other medical knives

4115 Cutlery

Includes:
- forks, spoons and table knives

4119 Other knives

4120 Scissors

Includes:
- secateurs, shears, clippers, nail clippers

4130 Handsaws

Includes:
- fretsaws, hacksaws

4140 Chisels, awls, screwdrivers

Includes:
- bodkins, sewing needles, knitting needles, pins, scribes, centre punches
- other pointed equipment

Excludes:
- syringes (code to 4910)
- hand drills, brace and bit (code to 4270)

4150 Axes, adzes, hatches

4160 Scythes, slashers, sickles

4170 Shovels, spades, lawn edgers

4180 Hoes, pickaxes, mattocks
GROUP 4 NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT

4190 Other edged equipment
  Includes:
    - bales and hook implements
    - hand-powered lawn mowers

4200 Other handtools
  4210 Hammers, mallets
  4220 Pliers, pincers, tweezers, forceps
  4230 Wrenches, spanners, sockets
  4240 Files, rasps
  4250 Brooms, mops
    Includes:
    - paint brush
  4260 Crowbars, pinchbars, jemmies
  4270 Hand drills, brace and bit, augers
  4280 Manual lifting equipment
    Includes:
    - block and tackle, non-powered engine hoists
    - car jacks, pallet jacks
  4290 Other handtools

4300 Fastening, packing and packaging equipment
  4310 Nails, screws, nut and bolts
  4320 String, twine, rope
  4330 Wire, wire rope, metal strapping
  4340 Chains
  4350 Crates, cartons, boxes, cases, drums, kegs, barrels
    4351 Crates, cartons, boxes, cases etc - wood
    4352 Crates, cartons, boxes, cases etc - cardboard
    4353 Crates, cartons, boxes, cases etc - metal
    4354 Crates, cartons, boxes, cases etc - plastic
    4355 Drums, kegs, barrels, tubs etc - wood
    4356 Drums, kegs, barrels, tubs etc - metal
    4357 Drums, kegs, barrels, tubs etc - plastic
GROUP 4  NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
(continued)

4358  Tins and cans
   Includes:
   • plastic and metal pails
4359  Other crates, cartons, boxes, cases, drums, kegs, barrels

4360  Pallets

4370  Bags, bundles and bales
4371  Baggage and luggage
   Includes:
   • bags used for travelling, education or employment e.g. suitcases,
     school bags, briefcases
4372  Bags of mail
4373  Bags or bundles of laundry or linen
   Includes:
   • bags or bundles of cloth and rags
4379  Other bags, bundles and bales

4380  Rolls
   Includes:
   • rolls of carpet
   • rolls of paper, newsprint

4390  Other packing and fastening equipment

4400  Furniture and fittings

4410  Doors and windows
   Excludes:
   • vehicle doors and windows (code to the vehicle)
4411  Doors
   Includes:
   • sliding doors
   • hinge doors
4412  Roller doors
   Includes:
   • tilter doors
4413  Trapdoors, hatches, skylights
4414  Windows

4420  Work tops
   Includes:
   • desks, tables, counters, workbenches, trestles, sawhorses

4430  Sitting furniture
   Includes:
   • chairs, stools, sofas

4440  Beds, hospital beds
GROUP 4  NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
(continued)

4450  Storage equipment
  4451  Cabinets, cupboards, wardrobes
  
  Includes:
  ▪ filing cabinets
  ▪ dangerous goods cabinets
  ▪ clothes lockers

4452  Shelves
  
  Includes:
  ▪ supermarket shelves

4453  Racks
  
  Includes:
  ▪ pallet racks
  ▪ warehouse racks

4454  Industrial garbage bins (dumpsters)

4455  Otto bins

4456  Domestic garbage bins

4457  Personal tool boxes

4458  Shipping containers
  
  Includes:
  ▪ dangerous goods shipping containers

4459  Other storage equipment
  
  Includes:
  ▪ portable tanks
  ▪ cages
  ▪ portable wheat bins
  ▪ portable tool storage equipment

4460  Baths, sinks, troughs, handbasins

4490  Other and unspecified furniture and fittings
  
  Includes:
  ▪ drapes, curtains, carpets on floor, lamp shades
  ▪ unpowered whiteboards
  ▪ paintings and other artworks
  
  Excludes:
  ▪ rolls of carpet (code to 4380)
  ▪ bundles of linen, drapery (code to 4373)

4500  Other utensils

4510  Glassware
  
  Includes:
  ▪ test tubes, mirrors, drinking glasses, bottles
  
  Excludes:
  ▪ glazed doors (code to 4411)
  ▪ windows (code to 4414)
  ▪ spectacles, sunglasses (code to 4983)
GROUP 4 NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT (continued)

4520 Crockery
   Includes:
   - cups, saucers, plates, bowls, chinaware
   - melamine, plastic tableware
   Excludes:
   - stoveware, ovenware, heat-resistant glass bowls (code to 4530)

4530 Stoveware
   Includes:
   - pots, pans (steel or aluminium)
   - treated glass stove or ovenware
   Excludes:
   - electric frypans, crockpots (code to 3220)

4540 Medical containers
   Includes:
   - kidney bowls, instrument dishes
   - sharps containers
   - bed pans

4590 Other utensils
   4591 Baskets
   4592 Trays
   4599 Other utensils

4600 Ladders, mobile platforms, mobile stairways and scaffolding

4610 Ladders
   4611 Step ladders
   4612 Extension ladders or builders’ ladders
   4613 Trestle ladders
   4619 Other ladders
      Includes:
      - rope ladders

4620 Mobile platforms and stairways
   4621 Mobile ramps and stairways
   4622 Mobile work platforms

4630 Scaffolding
   4631 Formwork or falsework
   4632 Systems or unit scaffolding
   4633 Mobile or tower scaffolding
   4634 Suspended scaffolding
   4635 Twin rope access
   4639 Other scaffolding
GROUP 4  NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
(continued)

4900  Other non-powered equipment

4910  Hypodermic syringes
4911  Needles
4912  Other medical sharps
   Include:
   ▪ broken instruments
   Exclude:
   ▪ scalpels and other medical knives (code to 4114)

4920  Other medical equipment
4921  Medical diagnostic instruments
4922  Stretcher, supports
4923  Wheelchair (manual)
4929  Other medical equipment
   Exclude:
   ▪ scalpels and other medical knives (code to 4114)
   ▪ pliers, pincers, tweezers, forceps (code to 4220)
   ▪ needles (code to 4911)
   ▪ other medical sharps (code to 4912)

4930  Sporting equipment
   Include:
   ▪ bats, balls
   ▪ gymnasium equipment, weights

4940  Playground and sportsground equipment
   Include:
   ▪ swings, slides, seesaws

4970  Vehicle wheels and tyres
   Include:
   ▪ all wheels and tyres, whether together or separated, or whether attached to the vehicle or not
   ▪ rim of tyre

4980  Clothing and footwear
4981  Personal protective equipment
   Include:
   ▪ safety footwear
   ▪ safety gloves
   ▪ eye protective equipment
   ▪ ear protective equipment
   ▪ respiratory protective equipment
   ▪ helmet or hard hat
   ▪ all other personal protective equipment
4982  Jewellery
4983  Spectacles, sunglasses
GROUP 4  NON-POWERED HANDTOOLS, APPLIANCES AND EQUIPMENT
(continued)

4984  Safety harness
   Includes:
   ▪ safety belt
   ▪ safety net
   ▪ safety lines

4989  Other clothing and footwear

4990  Other equipment
   Includes:
   ▪ garden hoses
   ▪ musical instrument (non-powered)
   ▪ roller (non-powered), greenkeepers
GROUP 5 CHEMICALS AND CHEMICAL PRODUCTS

5100 Nominated chemicals

5110 Chlorine
   5111 Chlorine gas
   5112 Chlorine liquid
   5113 Chlorine solid
   5119 Other chlorine

5120 Arsenic and arsenic compounds

5130 Lead and lead compounds

5140 Selenium and selenium compounds

5150 Mercury and mercury compounds

5160 Cyanide and cyanide compounds

5170 Benzene

5180 Chromium and chromium compounds

5190 Other nominated chemicals
   5192 Cadmium and cadmium compounds
   5193 Nickel and nickel compounds
   5194 PCB (polychlorinated bi-phenols)

5200 Other basic chemicals

5210 Industrial gases, fumes
   Includes:
   ▪ argon
   ▪ nitrogen
   ▪ acetylene
   ▪ oxygen
   Excludes:
   ▪ where the source is identified (code to the source)

   5211 Hydrogen sulphide
   5212 Carbon dioxide
      Excludes:
      ▪ carbon dioxide in the form of dry ice (code to 5293)

   5213 Carbon monoxide

5220 Acids
   Includes:
   ▪ battery acid, spirits of salt
GROUP 5 CHEMICALS AND CHEMICAL PRODUCTS (continued)

5230 Bases and alkalis
   Includes:
   - caustic soda, caustic potash
   - sodium hydroxide

5240 Non-bituminous hydrocarbon fuels
   5241 Flashpoint < 61 C
      Includes:
      - petrol
      - toluene
      - avgas
      - kerosene
      - turpentine
      Excludes:
      - benzene (code to 5170)
   5242 Flashpoint > 61 C
      Includes:
      - diesel
      - heating oils
      - lubricating oils
      Excludes:
      - Diesel exhaust fumes (code to 5270)

5249 Other non-bituminous hydrocarbon fuels

5250 Bitumen, asphalt, tar, pitch
   Includes:
   - coke production products
   - coal production products
   - creosote

5260 Radioactive materials
   Includes:
   - radium, thorium, uranium, plutonium, pitchblende
   - radioactive isotopes

5270 Diesel exhaust fumes

5280 Nominated organic chemicals
   5281 Styrene
   5282 Acrylonitrile
   5283 MOCA (4,4-methylene bis chloroaniline)
   5284 Isocyanates
   5285 Vinyl chloride
   5286 Urethane

5290 Other basic and unspecified chemicals
   5291 Oxidising agents
      Includes:
      - Peroxides
   5292 Flammable solids
   5293 Carbon dioxide in the form of dry ice
   5299 Other basic and unspecified chemicals
GROUP 5  CHEMICALS AND CHEMICAL PRODUCTS (continued)

5300  Chemical products

5310  Plant treatment chemicals
   
   Excludes:
   - fumigants (code to 5324)
5311  Fungicides
5312  Weedkillers
5313  Fertilisers
5314  Plant insecticides/pesticides
5319  Other plant treatment chemicals

5320  Animal treatment chemicals
   
   Includes:
   - animal drips and drenches
   - snail bait
   - fly sprays
5321  Animal insecticides/pesticides
5322  Rodenticides
5323  Baits
5324  Fumigants
5329  Other animal treatment chemicals

5330  Pharmaceuticals
   
   Includes:
   - cosmetics, creams
   - medicines, drugs
   
   Excludes:
   - veterinary pharmaceuticals (code to 5329)
5331  Cytotoxic drugs
5339  Other pharmaceuticals

5340  Paint, varnish
   
   Includes:
   - rust and conversion treatments
   - water or oil-based paints
   - acrylic paints
   - vehicle paints
   - inks, printing inks

5350  Organic solvents
   
   Includes:
   - thinners, acetates
   
   Excludes:
   - turpentine, kerosene, petrol used as solvents (code to 5240 series)
5351  Degreasers - solvent based
5359  Other organic solvents

5360  Detergents
5361  Domestic detergents
5362  Industrial cleaners
5363  Degreasers - detergent based
5369  Other detergents
GROUP 5 CHEMICALS AND CHEMICAL PRODUCTS (continued)

5370 Plastic materials, synthetic resins and rubbers

Includes:
- molten plastic
- polyurethanes, foam plastic

Excludes:
- plastic objects (code to 6294)
- plastic containers (code to 4354, 4357 or 4358)

5371 Polyurethanes

5372 PVC

5379 Other plastic materials, synthetic resin and rubbers

5380 Manufactured explosive substances

Includes:
- gunpowder, fireworks, ammunition, percussion caps
- material manufactured for the purpose

Excludes:
- flammable or explosive substances not intended for that use (code to the substance)

5390 Other chemical products

5391 Dyes and dyestuffs

5399 Other chemical products
GROUP 6  MATERIALS AND SUBSTANCES

6100  Non-metallic minerals and substances

6110  Abrasive powders

*Includes:*
  - grain, grit, jeweller’s rouge

6120  Cement and lime

*Includes:*
  - in powder form, in bags

*Excludes:*
  - wet concrete (code to 6130)
  - cement and concrete products (code to 6150)

6130  Wet concrete

*Includes:*
  - just poured or just mixed

*Excludes:*
  - dry concrete or concrete chips and fragments (code to 6250 or 6160)
  - concrete products (code to 6150)

6140  Rocks, stones, boulders

*Includes:*
  - blue metal
  - road and railway ballast

*Excludes:*
  - where source is identified (for example, a mine face)

6150  Bricks and tiles and concrete, cement and clay products, not elsewhere classified

6151  Concrete and cement products

6152  Clay bricks and other clay products

6153  Tiles, porcelain and other ceramic products

6160  Dust, not elsewhere classified

6161  Sand or soil

6162  Sawdust

6163  Coal or cotton dust

6169  Other dust

*Includes:*
  - ash

6170  Crystalline Silica

6180  Asbestos
GROUP 6 MATERIALS AND SUBSTANCES (continued)

6190 Other non-metallic minerals and substances
   6192 Synthetic mineral fibres
      Includes:
      - glass wool
      - ceramic fibres
      - fibreglass
      - roofing bats

6193 Organic fibres
      Includes:
      - wool fibres

6199 Other fibres
      Includes:
      - polyester fibres

6200 Other materials and objects

6210 Oil and fat (animal or vegetable)
      Includes:
      - salad oil, cooking oil
      Excludes:
      - fuel oils (code to 5240 series)

6220 Tree felled for processing or through clearing
      Includes:
      - felled logs only
      Excludes:
      - sawn, dressed or other processed timber (code to 6230 series)
      - tree in the process of being felled (code to 7180)

6230 Sawn or dressed timber
      Excludes:
      - wood fragments and splinters (code to 6253)

6231 Sawn timber
      Includes:
      - planks
      - firewood

6232 Dressed timber
      Includes:
      - sleepers, rafters
      - frames
      - decking
      - trusses
      - posts and poles

6233 Manufactured board
      Includes:
      - plywood
      - particle board
      - chipboard
      - medium density fibre board (MDF)

6239 Other timber
GROUP 6  MATERIALS AND SUBSTANCES (continued)

6240  Ferrous and non-ferrous metal
   6241  Machinery accessories and parts
         Includes:
         ▪  die, brace, mould
         ▪  handle, lever
         ▪  control wheel

6242  Mechanical vehicle components
         Includes:
         ▪  clutch
         ▪  radiator (includes hoses and fanbelts)
         ▪  transmission
         ▪  differential
         ▪  gearbox
         ▪  outboard motor of boat
         Excludes:
         ▪  Engine (code to 3910)

6243  Pipes and tube steel

6244  Grates, brackets, frames

6245  Bars, rods, ingots, beams

6246  Sheet metal
         Includes:
         ▪  roofing iron, tinplate, aluminium roofing, cladding

6247  Molten metal

6249  Other ferrous and non-ferrous metal

6250  Fragments
   6251  Metal fragments
   6252  Glass fragments
   6253  Wood fragments and splinters
   6259  Other fragments

6260  Broken glass
         Includes:
         ▪  broken glassware, crockery etc

6270  Stationery and paper products
         Includes:
         ▪  newspapers and books
         ▪  stationery
         ▪  pens, staplers, tape dispensers

6280  Detached machinery or equipment components

6290  Other materials and objects
   6291  Coins
   6292  Freight, cargo, stock unspecified
   6293  Cloth, rag, duster
GROUP 6 MATERIALS AND SUBSTANCES (continued)

6294 Plastic objects

Includes:
- PVC piping, guttering

Excludes:
- molten plastic (code to 5370)
- plastic containers (code to 4354, 4357 or 4358)

6299 Other materials and objects

6300 Other substances

6310 Fire, flame and smoke

Includes:
- fire, flame, smoke of unknown origin
- fire, flame and smoke from house fires or bushfires
- cigarette smoke
- static electricity

Excludes:
- where the source is identified (for example, furnace or blow torch)
- underground fire (code to 7370)

6320 Hot water, steam

Excludes:
- where the source is identified (for example, urn or kettle)
- underground water or flood (code to 7380)

6330 Food

Includes:
- spilt hot food
- where a source of contamination (for example, food poisoning)
- where a source of choking

6340 Stock feed

Includes:
- grain, processed stock feed

Excludes:
- grass and natural vegetation (code to 7180)

6350 Water under pressure

Excludes:
- where the source is identified (for example, steam cleaner)
- underground water (code to 7380)

6360 Air under pressure

Excludes:
- where the source is identified (for example, compressor, car tyre)

6370 Sewerage

Excludes:
- sewerage systems (code to 1950)
GROUP 6  MATERIALS AND SUBSTANCES (continued)

6380  Beverages
  Includes:
  ▪ spilt hot drinks
  ▪ where a source of contamination (for example, food poisoning)
  ▪ where a source of choking

6390  Other substances
  6391  Garbage, waste, refuse
  6392  Water
  Excludes:
  ▪ hot water (code to 6320) and water under pressure (code to 6350)
  ▪ environmental water (code to 7100)

6399  Other substances
GROUP 7  ENVIRONMENTAL AGENCIES

7100  Outdoor environment

7100  Weather and water

Includes:
- wind, temperature extremes, lightning
- ice, hail, rain, snow
- rivers, lakes, floodwaters

Excludes:
- underground water or underground flood (code to 7380)

7110  Sun

7120  Holes in the ground

7121  Holes in the ground - natural
7122  Holes in the road, paths and paved areas

Includes:
- potholes

7123  Gutters, drains, kerbs
7124  Trenches and excavations
7125  Pits
7129  Other holes in the ground

7130  Wet, oily, or icy traffic and ground surfaces

Includes:
- wet with any liquid, melted substance etc
- roads, paths, paved areas
- sports grounds, parks, embankments, open ground

Excludes:
- potholes, manholes, kerbs, gutters (code to 7120 series)
- traffic and ground surfaces with hazardous objects (code to 7140)

7140  Traffic and ground surfaces with hazardous objects

Excludes:
- wet, oily, or icy surfaces (code to 7130)

7150  Traffic and ground surfaces other

Excludes:
- wet, oily, or icy ground surfaces (code to 7130)
- traffic or ground surfaces with hazardous objects (code to 7140)

7151  Roads, paths - unpaved
7152  Roads, paths - paved
7153  Grass covered ground surfaces
7154  Uneven ground surfaces, grass or otherwise

Includes:
- rough ground surfaces

7155  Embankments, sloping ground surfaces, grass or otherwise
7159  Other traffic and ground surfaces
GROUP 7  ENVIRONMENTAL AGENCIES (continued)

7160  Buildings and other structures

Excludes:
- doors, windows (code to 4410 series)
- openings in floors, walls or ceilings (code to 7220)

7161  Roof

7162  External walls, brick or otherwise

7163  Silos, fixed wheat bins, fixed tanks and vessels

Excludes:
- portable wheat bins (code to 4459)

7164  Buildings under construction or demolition

7165  Bridges and civil works under construction or demolition

Includes:
- road works

7166  External walkways and platforms

7167  External steps and stairways

Excludes:
- scaffolding (code to 4630 series)
- ladders (code to 4610 series)

7169  Other buildings and structures

7170  Fencing

Includes:
- gates, fences, stiles, corrals
- wire or timber fences

Excludes:
- hedges (code to 7185)
- stone, brick walls (code to 7162)

7180  Vegetation

7181  Trees

7182  Branches and limbs of trees

7183  Tree trunks and stumps

7184  Tree roots

7185  Hedges, shrubs, bushes

7186  Fruits and vegetables

7189  Other vegetation

7190  Other outdoor environmental agencies

Includes:
- bad light or darkness

7200  Indoor environment

7210  Steps and stairways

Includes:
- internal steps and stairways

Excludes:
- escalators (code to 1521)
- mobile stairs (code to 4621)
- ladders (code to 4610 series)

7211  Handrails and banisters
GROUP 7 ENVIRONMENTAL AGENCIES (continued)

7220 Openings in floors, walls or ceilings
Includes:
- lift well, garage pit, window opening, drain

7230 Wet, oily, or icy internal traffic and ground surfaces
Includes:
- wet with any liquid, melted substance etc
Excludes:
- scaffolds (code to 4630 series)
- mobile ramps and stairways (code to 4621)
- buildings under construction (code to 7164)

7240 Internal traffic and ground areas with hazardous substances
Excludes:
- wet, oily, or icy ground surfaces (code to 7230)

7250 Other internal traffic and ground surfaces
Excludes:
- wet, oily, or icy ground surfaces (code to 7230)
- internal traffic and ground areas with hazardous substances (code to 7240)

7260 Internal conditions
Includes:
- temperature, lighting
- ventilation, lack of oxygen

7290 Other indoor environment
7291 Internal walls
7292 Internal building structures
Includes:
- columns, posts
- multi-storey floors
7293 Cramped working conditions
7294 Passageways and walkways (permanent structures)
Includes:
- platforms
7299 Other indoor environment

7300 Underground environment

7310 Roof of tunnel or mine

7320 Face, walls of tunnel/mine
Includes:
- stopes, mine face

7330 Wet, oily, or icy floor of tunnel/mine

7340 Hazardous objects on floor of tunnel/mine
GROUP 7  ENVIRONMENTAL AGENCIES (continued)

7350  Floor of tunnel/mine other
7360  Shaft
7370  Underground fire
7380  Underground water
7410  Supporting structures
7490  Other and multiple underground environments

Includes:
- where multiple underground codes are indicated (for example, both roof and face of tunnel collapses)
- lighting conditions
GROUP 8  ANIMAL, HUMAN AND BIOLOGICAL AGENCIES

8100  Live four-legged animals

  8110  Horses, donkeys, mules
  8120  Cows, steers, cattle, bulls, buffalo
  8130  Sheep
  8140  Pigs
  8150  Dogs
  8160  Cats
  8170  Goats
  8190  Other four-legged animals
        Includes:
        - kangaroos

8200  Other live animals

  8210  Snakes and other reptiles
        Includes:
        - lizards
  8220  Spiders and other arachnids
        Includes:
        - scorpions, ticks
  8230  Insects
        Includes:
        - bees, wasps, mosquitos, flies, ants
  8240  Unidentified insects or spiders
  8250  Marine life
        Includes:
        - oysters, scallops, mussels
        - fish, leeches
        - sponges, coral, seaweed
  8260  Poultry
        Includes:
        - chickens, turkeys, geese, ducks
  8270  Other birds
  8290  Other animals not elsewhere covered
GROUP 8 ANIMAL, HUMAN AND BIOLOGICAL AGENCIES (continued)

8300 Non-living animals

8310 Carcass
  Includes:
  - animal and poultry carcasses
  Excludes:
  - meat separately identified (code to 8390)
  - offal (code to 8340)

8320 Bone

8330 Skin, pelt, hair, fur or feathers

8340 Offal and animal waste products
  Includes:
  - offal, trimmings
  - blood, urine, faeces

8390 Other animal part or product
  Includes:
  - meat being processed
  - frozen chickens
  - shell (no animal attached)
  Excludes:
  - shell with animal attached (code to 8250)

8400 Human agencies

8410 Condition of affected person
  Includes:
  - handicapping disabilities
  - pre-existing illness or disease where the effects of the condition are considered to be the agency
  Excludes:
  - where the condition is a result of an occurrence (code to the original agency)
  - where the source of the condition is known (code to the source)

8420 Other person
  8421 Babies and toddlers under 5 years
  8422 Children 5-15 years in care or custody
  8423 Other children 5-15 years
  8424 Adults - patients and residents in care
  8425 Adults - inmates and prisoners
  8429 Other adults

8430 Fatigue
  Includes:
  - lethargy

8490 Other human agency
GROUP 8 ANIMAL, HUMAN AND BIOLOGICAL AGENCIES (continued)

8500 Biological agencies

8590 Biological agencies

Includes:
- bacteria, viruses and other micro-organisms, infectious diseases
- fungal diseases
- other biological agencies

Excludes:
- where the source of the biological agency is known (code to the source)
GROUP 9 OTHER AND UNSPECIFIED AGENCIES

9100 Non-physical agencies

9190 Non-physical agencies

Includes:
- where situations, rather than objects or substances, are considered to be agencies
- bank robberies, hold-ups, hijacks
- work pressures, deadlines
- other stress-inducing agencies

9900 Other and unspecified agencies

9910 Other agencies, not elsewhere classified

9980 Agency not apparent

9990 Agency not known
### ALPHABETICAL INDEX

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>6110</td>
<td>Abrasive powder</td>
</tr>
<tr>
<td>3110</td>
<td>Abrasive tools - electric hand held</td>
</tr>
<tr>
<td>5350</td>
<td>Acetate</td>
</tr>
<tr>
<td>5219</td>
<td>Acetylene</td>
</tr>
<tr>
<td>5220</td>
<td>Acid</td>
</tr>
<tr>
<td>5282</td>
<td>Acrylonitrile</td>
</tr>
<tr>
<td>9190</td>
<td>Act of violence (situation)</td>
</tr>
<tr>
<td>3310</td>
<td>Adding machine</td>
</tr>
<tr>
<td>8424</td>
<td>Adult patient or resident in care</td>
</tr>
<tr>
<td>8425</td>
<td>Adult prisoner or inmate</td>
</tr>
<tr>
<td>8425</td>
<td>Adult - inmates and prisoners</td>
</tr>
<tr>
<td>8424</td>
<td>Adult - patients and residents in care</td>
</tr>
<tr>
<td>4150</td>
<td>Adze</td>
</tr>
<tr>
<td>3510</td>
<td>Aerosol can</td>
</tr>
<tr>
<td>1530</td>
<td>Agricultural conveyor</td>
</tr>
<tr>
<td>2440</td>
<td>Ag bike</td>
</tr>
<tr>
<td>2220</td>
<td>Air chisel</td>
</tr>
<tr>
<td>2230</td>
<td>Air compressor - portable</td>
</tr>
<tr>
<td>1412</td>
<td>Air conditioning</td>
</tr>
<tr>
<td>2220</td>
<td>Air drill</td>
</tr>
<tr>
<td>3160</td>
<td>Air gun</td>
</tr>
<tr>
<td>2220</td>
<td>Air leg</td>
</tr>
<tr>
<td>6360</td>
<td>Air under pressure</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - crop-dusting</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - fire-fighting</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - fish-spotting</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - industrial</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - non-passenger</td>
</tr>
<tr>
<td>2610</td>
<td>Aircraft - surveying</td>
</tr>
<tr>
<td>2360</td>
<td>Airline trolley</td>
</tr>
<tr>
<td>2190</td>
<td>Airline tug</td>
</tr>
<tr>
<td>1820</td>
<td>Alcoholic beverages bottling plant</td>
</tr>
<tr>
<td>5230</td>
<td>Alkalis (chemical)</td>
</tr>
<tr>
<td>6246</td>
<td>Aluminium roofing</td>
</tr>
<tr>
<td>5380</td>
<td>Ammunition</td>
</tr>
<tr>
<td>2370</td>
<td>Amusement park equipment</td>
</tr>
<tr>
<td>3110</td>
<td>Angle grinder</td>
</tr>
<tr>
<td>6240</td>
<td>Angle iron</td>
</tr>
<tr>
<td>8340</td>
<td>Animal waste products</td>
</tr>
</tbody>
</table>
8230  Ant
6249  Anvil
9190  Anxiety (situation)
8220  Arachnid
3140  Arc welding equipment
3330  Arcade game
4930  Archery bow
3450  Archery bow - used as a weapon
5219  Argon
9190  Armed hold-up (situation)
5120  Arsenic
5120  Arsenic compounds
4490  Artwork
6180  Asbestos
6169  Ash
5250  Asphalt
9190  Assault (situation)
4270  Auger - hand-held
1355  Autoclave - hospital
1327  Autoclave - industrial - electric
1355  Autoclave - steam
5241  Avgas
5241  Aviation fuel
4150  Axe

B
8421  Baby under 5 years
2362  Baby’s billy cart
2140  Backhoe
8590  Bacteria
7190  Bad light
4373  Bag - laundry
4373  Bag - linen
4372  Bag - mail
4371  Bag - school
4371  Baggage
1330  Bain marie
5323  Bait - for animals
1333  Bakers oven
4190  Bale and hook
4930  Ball - sporting equipment
6140  Ballast - railway
2690 Balloon - gas-filled
2690 Balloon - hot air
1131 Band saw
7211 Banister
9190 Bank robbery (situation)
1750 Bar code reader - laser (supermarket)
6245 Bar - metal
3220 Barbeque
2720 Barge
4356 Barrel - metal
4357 Barrel - plastic
4355 Barrel - wood
5230 Base - chemical
4591 Basket
4930 Bat - sporting equipment
4460 Bath
4990 Baton - police
1680 Battery - car
1670 Battery - dry cell
1680 Battery - forklift
1670 Battery - industrial
1670 Battery - not vehicle
1680 Battery - truck
1680 Battery - vehicle
5220 Battery acid
3220 BBQ
2730 Beacon - navigation
6245 Beam - metal
4440 Bed
4490 Bed linen
4540 Bed pan
4440 Bed - hospital
8230 Bee
1820 Beer bottling plant
1512 Belt - power transfer
1523 Belt - conveyor
1170 Bench grinder
1130 Benchsaw
1211 Bending and folding machine - metal
1211 Bending machine - metal
5170 Benzene
<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>6380</td>
<td>Beverage</td>
</tr>
<tr>
<td>2450</td>
<td>Bicycle</td>
</tr>
<tr>
<td>6232</td>
<td>Billet - timber</td>
</tr>
<tr>
<td>4358</td>
<td>Billy</td>
</tr>
<tr>
<td>4456</td>
<td>Bin - garbage (domestic)</td>
</tr>
<tr>
<td>4454</td>
<td>Bin - garbage (industrial)</td>
</tr>
<tr>
<td>4455</td>
<td>Bin - Otto</td>
</tr>
<tr>
<td>4459</td>
<td>Bin - wheat (portable)</td>
</tr>
<tr>
<td>1272</td>
<td>Binding printing machine</td>
</tr>
<tr>
<td>8590</td>
<td>Biological agency</td>
</tr>
<tr>
<td>8270</td>
<td>Bird - except poultry</td>
</tr>
<tr>
<td>8260</td>
<td>Bird - poultry</td>
</tr>
<tr>
<td>5250</td>
<td>Bitumen</td>
</tr>
<tr>
<td>4490</td>
<td>Blackboard</td>
</tr>
<tr>
<td>1314</td>
<td>Blast furnace</td>
</tr>
<tr>
<td>1353</td>
<td>Blasting equipment - steam</td>
</tr>
<tr>
<td>3260</td>
<td>Blasting equipment - water</td>
</tr>
<tr>
<td>3210</td>
<td>Blender</td>
</tr>
<tr>
<td>4280</td>
<td>Block and tackle</td>
</tr>
<tr>
<td>4150</td>
<td>Blocksplitter</td>
</tr>
<tr>
<td>3150</td>
<td>Blow torch</td>
</tr>
<tr>
<td>6180</td>
<td>Blue asbestos</td>
</tr>
<tr>
<td>6140</td>
<td>Blue metal</td>
</tr>
<tr>
<td>2710</td>
<td>Boat - motorised</td>
</tr>
<tr>
<td>2720</td>
<td>Boat - non-motorised</td>
</tr>
<tr>
<td>4140</td>
<td>Bobbin</td>
</tr>
<tr>
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<td>Bobcat</td>
</tr>
<tr>
<td>4140</td>
<td>Bodkin</td>
</tr>
<tr>
<td>2431</td>
<td>Body panel - car</td>
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<tr>
<td>2150</td>
<td>Bogger</td>
</tr>
<tr>
<td>1345</td>
<td>Boiler - cappuccino</td>
</tr>
<tr>
<td>1345</td>
<td>Boiler - electric</td>
</tr>
<tr>
<td>1343</td>
<td>Boiler - fully automatic fire tube</td>
</tr>
<tr>
<td>1344</td>
<td>Boiler - fully automatic water tube</td>
</tr>
<tr>
<td>1340</td>
<td>Boiler - internally fired</td>
</tr>
<tr>
<td>2520</td>
<td>Boiler - locomotive</td>
</tr>
<tr>
<td>1341</td>
<td>Boiler - manual fire tube</td>
</tr>
<tr>
<td>1342</td>
<td>Boiler - manual water tube</td>
</tr>
<tr>
<td>1346</td>
<td>Boiler - solar</td>
</tr>
<tr>
<td>1340</td>
<td>Boiler - steam</td>
</tr>
<tr>
<td>1340</td>
<td>Boiler - tar</td>
</tr>
<tr>
<td>Code</td>
<td>Description</td>
</tr>
<tr>
<td>-------</td>
<td>--------------------------------------</td>
</tr>
<tr>
<td>1340</td>
<td>Boiler - vertical stationary</td>
</tr>
<tr>
<td>1347</td>
<td>Boiler - waste heat</td>
</tr>
<tr>
<td>4310</td>
<td>Bolt</td>
</tr>
<tr>
<td>4120</td>
<td>Bolt cutters</td>
</tr>
<tr>
<td>8320</td>
<td>Bone</td>
</tr>
<tr>
<td>6270</td>
<td>Book</td>
</tr>
<tr>
<td>4450</td>
<td>Bookcase</td>
</tr>
<tr>
<td>1554</td>
<td>Boom platform hoist</td>
</tr>
<tr>
<td>2330</td>
<td>Bore casing</td>
</tr>
<tr>
<td>1162</td>
<td>Boring machine - metal</td>
</tr>
<tr>
<td>1161</td>
<td>Boring machine - timber</td>
</tr>
<tr>
<td>4510</td>
<td>Bottle - glass</td>
</tr>
<tr>
<td>1820</td>
<td>Bottling plant - alcoholic beverages</td>
</tr>
<tr>
<td>1810</td>
<td>Bottling plant - milk</td>
</tr>
<tr>
<td>1890</td>
<td>Bottling plant - non-beverages</td>
</tr>
<tr>
<td>1820</td>
<td>Bottling plant - soft drink</td>
</tr>
<tr>
<td>6140</td>
<td>Boulder</td>
</tr>
<tr>
<td>2390</td>
<td>Bowling green roller</td>
</tr>
<tr>
<td>4990</td>
<td>Bowling green roller - non-powered</td>
</tr>
<tr>
<td>4352</td>
<td>Box - cardboard</td>
</tr>
<tr>
<td>4353</td>
<td>Box - metal</td>
</tr>
<tr>
<td>4354</td>
<td>Box - plastic</td>
</tr>
<tr>
<td>4457</td>
<td>Box - tool, personal</td>
</tr>
<tr>
<td>4351</td>
<td>Box - wood</td>
</tr>
<tr>
<td>4270</td>
<td>Brace and bit</td>
</tr>
<tr>
<td>6241</td>
<td>Brace - metal</td>
</tr>
<tr>
<td>6244</td>
<td>Bracket - metal</td>
</tr>
<tr>
<td>5390</td>
<td>Brake fluid</td>
</tr>
<tr>
<td>7182</td>
<td>Branch - from a tree</td>
</tr>
<tr>
<td>3130</td>
<td>Branding iron</td>
</tr>
<tr>
<td>1321</td>
<td>Brick kiln</td>
</tr>
<tr>
<td>6152</td>
<td>Bricks - clay</td>
</tr>
<tr>
<td>7165</td>
<td>Bridge under construction</td>
</tr>
<tr>
<td>7165</td>
<td>Bridge under demolition</td>
</tr>
<tr>
<td>4930</td>
<td>Bridle</td>
</tr>
<tr>
<td>4371</td>
<td>Briefcase</td>
</tr>
<tr>
<td>3340</td>
<td>Broadcasting equipment</td>
</tr>
<tr>
<td>6260</td>
<td>Broken crockery</td>
</tr>
<tr>
<td>6260</td>
<td>Broken glass</td>
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8120 Buffalo
2220 Buffalo drill
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3110 Buffing machine - hand held
1552 Builders hoist
4612 Builders ladder
7164 Building under construction
7164 Building under demolition
1650 Bulb
8120 Bull
2130 Bulldozer
2431 Bumper - car - metal
4373 Bundle - laundry
4373 Bundle - linen
3990 Bunsen burner
2730 Buoy
2420 Bus
7185 Bush (shrub)
1810 Butter production plant

C
2411 Cabin - truck/semi-trailer
4451 Cabinet
4451 Cabinet - dangerous goods
4451 Cabinet - filing
1512 Cable - power transfer
1645 Cable - extension - electric
2910 Cable car
5192 Cadmium
5192 Cadmium compounds
4459 Cage
3540 Caisson
3310 Calculator
3330 Camera - powered
4290 Camera - unpowered
3210 Can opener - electric
4358 Can - metal
1531 Caneloader
1345 Cappuccino boiler
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4451 Closet
6293 Cloth
1915 Clothcutting machine
3240 Clothes dryer
4451 Clothes locker
3240 Clothes press
6242 Clutch - vehicle
2530 Coach - railway
2420 Coach - road
6163 Coal dust
5250 Coal tar
1710 Cobalt therapy machine
3230 Coffee percolator
6380 Coffee - hot
6241 Coil - metal
2370 Coin-operated ride
6291 Coins
1319 Coke oven
1411 Cold store
1272 Collating printing machine
3594 Column - pressure-based equipment
7292 Column - internal
2110 Combine harvester
3910 Combustion engine - internal
1553 Commercial hoist
3340 Communications equipment
2181 Compactor - garbage, mobile with operators
2160 Compactor - road
3530 Compressed air cylinder
2230 Compressor
3310 Comptometry machine
3310 Computer
3330 Computer game - arcade
6151 Concrete product
2230 Concrete pump
6130 Concrete - wet
1644 Construction wiring
4540 Container - medical
4458 Container - shipping
4458  Container - shipping, dangerous goods
1663  Control circuit
1411  Controlled atmosphere store
1530  Conveyor - agricultural
1523  Conveyor - belt
1524  Conveyor - bucket
1525  Conveyor - chain
1526  Conveyor - screw
3220  Cooking appliance
1411  Cool room
4459  Cooling equipment - portable (domestic)
3350  Cooling equipment - portable (medical)
4130  Coping saw - hand held
1345  Copper - boiler
8250  Coral
8490  Corpse - human
7170  Corral
6240  Corrugated iron
5339  Cosmetics
4440  Cot
6163  Cotton dust
6193  Cotton fibre
4420  Counter
8120  Cow
7293  Cramped working conditions - indoor
7190  Cramped working conditions - outdoor
7490  Cramped working conditions - underground
1571  Crane - derrick
1572  Crane - EOHT
1574  Crane - mobile
1573  Crane - stacking
1575  Crane - tower
1576  Crane - truck-mounted
4352  Crate - cardboard
4353  Crate - metal
4354  Crate - plastic
4351  Crate - wood
5339  Cream - cosmetics
5250  Creosote
4990  Cricket pitch roller - non-powered
2390  Cricket pitch roller - powered
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3120  Drill - electric hand
4270  Drill - hand powered
2220  Drill - percussive rock
2220  Drill - rotary rock
1162  Drilling machine - metal
1161  Drilling machine - timber
2330  Drilling rig - gas
2330  Drilling rig - oil
2330  Drilling rig - water
5331  Drugs - Cytotoxic
4356  Drum - metal
4357  Drum - plastic
4355  Drum - wood
1670  Dry cell
1359  Dry cleaning plant
5293  Dry ice
3240  Dryer - clothes
8260  Duck
1565  Dumbwaiter
2410  Dumper - road transport
4454  Dumpster
3320  Duplicating equipment
6163  Dust - coal
6163  Dust - cotton
6161  Dust - sand or soil
6162  Dust - wood
6293  Duster
5391  Dye
5380  Dynamite

4180  Earth rammer
3210  Eggbeater - electric
3120  Electric drill
1311  Electric furnace
1322  Electric kiln
1643  Electrical wiring
1317  Electrolytic refinery
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1240 Forging machine
4115 Fork - tableware
4170 Fork - garden
4170 Fork - pitch
1582 Forklift truck - pedestrian operated
1581 Forklift truck - rider operated/ride on
1583 Forklift truck - stock picker
1593 Forklift tines
4631 Formwork
7164 Foundation - building
6252 Fragment - glass
6251 Fragment - metal
6253 Fragment - wood
6232 Frame - dressed timber
6244 Frame - metal
1413 Freezing equipment
6292 Freight
4130 Fretsaw
3290 Fridge - domestic
2150 Front-end loader
7186 Fruit
2390 Fruit picking machine
4530 Frying pan - non-powered
3220 Frypan - electric
2414 Fuel tank - truck/semi-trailer
5241 Fuel - aviation
5210 Fumes - not chlorine
5210 Fumes - industrial
5324 Fumigant
8590 Fungal disease
5311 Fungicide
8330 Fur - non-living animals
1314 Furnace - blast
1311 Furnace - electric
1312 Furnace - gas
1311 Furnace - glass making
1313 Furnace - oil
1315 Furnace - refining
1661 Fuse box

G 1579 Gantry crane
7220  Garage pit
6391  Garbage
1221  Garbage compactor - fixed
2182  Garbage compactor, mobile - one person operated
2181  Garbage compactor, mobile - two person and driver operated
1222  Garbage compactor - transportable
6391  Garbage tip
3410  Garden appliance - electric
4170  Garden fork
4170  Garden rake - metal or plastic
3530  Gas bottle
3530  Gas cylinder
2330  Gas drilling rig
1312  Gas furnace
1321  Gas kiln
1940  Gas main
1324  Gas oven
1940  Gas reticulation equipment
3920  Gas turbine
5241  Gas - LPG
5210  Gases - industrial
5241  Gasoline
7170  Gate
6242  Gearbox - vehicle
8260  Geese
3350  Geiger counter
5380  Gelignite
1611  Generator
6245  Girder - metal
6252  Glass - fragment
4490  Glass - still at glaziers, not installed
4510  Glass - for drinking
1311  Glass making furnace
6192  Glass wool
4510  Glassware
6260  Glassware - broken
2690  Glider
1650  Globe
5390  Glue
2370  Go-kart
8170  Goat
1562 Goods lift
1593 Grabs
2130 Grader
6340 Grain
7180 Grass seed
6244 Grate - metal
6140 Gravel
3160 Grease gun
6244 Grid - metal
3220 Griller - portable
1170 Grinder
3110 Grinder - hand held
6110 Grit - abrasive
7240 Ground surface with hazardous objects - indoor
7140 Ground surface with hazardous objects - outdoor
7153 Ground surface - grass
7230 Ground surface, icy - indoor
7130 Ground surface, icy - outdoor
7230 Ground surface, oily - indoor
7130 Ground surface, oily - outdoor
7154 Ground surface - rough
7155 Ground surface - sloping
7154 Ground surface - uneven
7230 Ground surface, wet - indoor
7130 Ground surface, wet - outdoor
1110 Guillotine - mechanical
4190 Guillotine - non-powered
3450 Gun - weapon
3160 Gun - industrial
3160 Gun - ramset
5380 Gunpowder
7123 Gutter
4930 Gym equipment/weights

H
4130 Hacksaw
7100 Hail
8330 Hair - non-living animals
3240 Hair dryer
4210 Hammer
2220 Hammer - pneumatic
4120 Hand clippers
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<td>Hole in paved area</td>
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7121 Hole in the ground - natural
7122 Hole in the road
4190 Hook
1322 Hop kiln
8110 Horse
2490 Horse-drawn carriage
4990 Hose - garden
3590 Hose under pressure (e.g. sand blasting hose)
4440 Hospital bed
2690 Hot air balloon
3220 Hot box - electric
6320 Hot water
1340 Hot water cylinder - boiler
1340 Hot water system
2710 Hovercraft
3990 Humidicrib
1930 Hydrant - water
1990 Hydrate dryer
3520 Hydraulic air hose
2250 Hydraulic jaw
1555 Hydraulic vehicle hoist
5211 Hydrogen sulphide
5230 Hydroxide
4910 Hypodermic syringe

7100 Ice
7230 Icy ground surface - indoor
7130 Icy ground surface - outdoor
7330 Icy tunnel/mine floor
1564 Inclined lift
3990 Incubator
2610 Industrial aircraft
5362 Industrial detergent
8590 Infectious disease
6245 Ingot - metal
1240 Injection moulding machine
5340 Ink
6270 Ink roller
8425 Inmate
8230 Insect
8240 Insect - unidentified
5321 Insecticide - animal
5314 Insecticide - plant
1950 Installation - sewerage
4540 Instrument dish
4921 Instrument - medical, diagnostic
6192 Insulwool
3320 Intercom
7292 Internal building structure
3910 Internal combustion engine
7260 Internal conditions
7291 Internal wall
3240 Iron - electric
3240 Iron - steam
1930 Irrigation plant
5284 Isocyanate
5260 Isotope - radioactive

J
2910 J-bar lift (skiing)
4280 Jack - vehicle
4280 Jack - manual
4280 Jack - pallet
1352 Jacketed vessel
2220 Jackhammer
4260 Jemmy
3920 Jet engine
6110 Jewellers rouge
4982 Jewellery
3110 Jig saw - powered
2530 Jinker - railway
3230 Jug - electric
3330 Juke box

K
8190 Kangaroo
1333 Kebab oven - electric
4356 Keg - metal
4357 Keg - plastic
4355 Keg - wood
7123 Kerb
5241 Kerosene
3230 Kettle - electric
4530 Kettle - non-powered
3310 Keyboard - computer
4130 Keyhole saw - hand held
4540 Kidney bowl
1322 Kiln - electric
1321 Kiln - gas
1322 Kiln - lime
1330 Kitchen stove
4111 Knife - butchers
4113 Knife - carpenters
4113 Knife - carpet layers
4113 Knife - construction trade
3210 Knife - electric
4112 Knife - food preparation
1740 Knife - laser
4111 Knife - meat processing
4114 Knife - medical
4111 Knife - slaughtermans
4115 Knife - table
4112 Knife - vegetable
3270 Knitting machine - domestic
1913 Knitting machine - industrial
4140 Knitting needle
6241 Knuckle - metal

3350 Laboratory equipment
4612 Ladder - builders
4612 Ladder - extension
4619 Ladder - rope
4611 Ladder - step
4613 Ladder - trestle
7100 Lake
4490 Lamp shade
1740 Laser knife
1750 Laser lights - entertainment
1750 Laser reader
1740 Laser welding
1740 Laser - medical
1162 Lathe - metal
1161 Lathe - timber
7170 Lattice
2710 Launch - marine
7220 Laundry chute
3410 Lawnedger - electric
3430 Lawn mower
4190 Lawn mower - hand-powered
2340 Lawn mower - ride-on
4170 Lawnedger - non-powered
5130 Lead - chemical
5130 Lead compounds
8250 Leech
8430 Lethargy
6241 Lever - metal
7220 Lift well
1562 Lift - goods
1564 Lift - inclined
1561 Lift - passenger
1563 Lift - service
4280 Lifting equipment - manual
1593 Lifting gear
1650 Light bulb
1650 Light fitting
1650 Light railing - powered
7260 Lighting conditions - indoor
7190 Lighting conditions - outdoor
7490 Lighting conditions - underground
7100 Lightning
1650 Lights
1750 Lights - laser (entertainment)
7182 Limb - Trees
1322 Lime kiln
6120 Lime - powder or in bags
1710 Linear accelerator
4490 Linen
2710 Liner - passenger
1419 Liquid CO2 refrigeration
8210 Lizard
2412 Loading board - truck/semi-trailer
4451 Locker - clothes
2520 Locomotive
2520 Locomotive boiler
6220 Log - felled log only
2150 Log handling plant
1150 Log peeling machine
1912 Loom
2410 Lorry
5241 LPG
3530 LPG cylinder
5242 Lubricating oil
4371 Luggage

M
4160 Machete
6241 Machinery accessories and parts
1710 Magnetic resonance imager
4210 Mallet
6244 Manhole cover - outdoor
7220 Manhole - ceiling
4280 Manual lifting equipment
6233 Manufactured board
2730 Marine installation
8250 Marine life
1123 Masonry circular saw
1556 Mast climber
4490 Mat
1552 Materials hoist (builders hoist)
4180 Mattock
4490 Mattress
3350 Measuring device - scientific
4111 Meat cleaver
1133 Meat cutting saw - powered
4111 Meat processing knife
8390 Meat product
1110 Mechanical guillotine
1510 Mechanical power transfer mechanism
1110 Mechanical shears
1110 Mechanical slicer
6242 Mechanical vehicle components
4540 Medical container
4921 Medical diagnostic instrument
1740 Medical laser
4114 Medical sharps - scalpel
4910 Medical sharps - hypodermic syringe
5339 Medicine - except Cytotoxic drugs
6233 Medium density fibre board (MDF)
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9190  Night work (situation)
6241  Nipple - metal
5219  Nitrogen
7260  Noise conditions - indoor
7190  Noise - outdoor
4310  Nut and bolt
4320  Nylon rope

8340  Offal
2330  Oil drilling rig
1313  Oil furnace
6210  Oil - animal or vegetable
6210  Oil - cooking
5242  Oil - heating
5242  Oil - lubricating
7230  Oily ground surface - indoor
7130  Oily ground surface - outdoor
7330  Oily tunnel/mine floor
2420  Omnibus
7220  Opening - ceiling
7220  Opening - floor
7220  Opening - wall
7220  Opening - window
1750  Optical character recognition reader (OCR)
1750  Optical mark recognition reader (OMR)
3110  Orbital sander - hand held
1230  Ore crusher
5280  Organic chemicals
6193  Organic fibre
5350  Organic solvent
3350  Oscilloscope
4455  Otto bin
1332  Oven - char grill
1333  Oven - commercial - electric
1332  Oven - commercial - gas
1333  Oven - continuous - electric
1332  Oven - continuous - gas
1333  Oven - food processing - electric
1332  Oven - food processing - gas
1331  Oven - food processing - steam
1325  Oven - industrial - electric
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2710 Passenger liner
6310 Passive smoking
1350 Pasteuriser
7152 Path - paved
7151 Path - unpaved
7130 Path - wet/oily/icy
3350 Pathology container
8424 Patient in care
7152 Paved area - outdoor
7130 Paved area - wet/oily/icy
6152 Paving block/brick
5190 PCB
8250 Pearl shell - animal attached
8390 Pearl shell
2110 Pea-viner
8330 Pelt - non-living animals
6270 Pen (stationery)
3230 Percolator - coffee
5380 Percussion cap (explosive)
2220 Percussive rock drill
5291 Peroxide
4981 Personal protective equipment (PPE)
4457 Personal tool box
5321 Pesticide - animal
5314 Pesticide - plant
1710 PET scanner
5241 Petrol
2410 Petrol tanker
5330 Pharmaceutical - human
5329 Pharmaceutical - veterinary
3320 Photocopier
2220 Pick - pneumatic
4180 Pickaxe
8140 Pig
4140 Pin
3330 Pinball machine
4220 Pincers
4260 Pinchbar
1162 Pipe threading machine - metal
1161 Pipe threading machine - timber
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2220  Pneumatic tool
3330  Poker machine
6232  Pole - dressed timber
3260  Polisher - floor
1170  Polishing machine - fixed
3110  Polishing machine - hand held
5190  Polychlorinated biphenyls (PCB)
5371  Polyurethane
5372  Polyvinyl chloride (PVC)
2730  Pontoon
6153  Porcelain product
1645  Portable electric cable
3280  Portable fan
3220  Portable stove
2361  Porters trolley
6232  Post - dressed timber
4270  Post hole digger - manual
2330  Post hole digger - powered
7292  Post - internal
4530  Pot - steel or aluminium (stoveware)
5230  Potassium bicarbonate
7122  Pothole
1322  Pottery kiln
8260  Poultry
1643  Power point - fixed
1631  Powerline - high tension - overhead
1641  Powerline - low tension - overhead
2362  Pram
3240  Press - clothes
1211  Press - power - metal bending
1212  Press - power - metal crimping
1273  Press - printing
1213  Press - wool
1240  Pressure casting machine
3510  Pressure pack
9190  Pressure - work-related (situation)
3590  Pressurised backpacks/sprayers
3510  Pressurised container
3520  Pressurised piping
5340  Printing ink
1272 Printing machine - binding
1272 Printing machine - collating
1272 Printing machine - folding
1271 Printing machine - typecasting
1271 Printing machine - typesetting
1273 Printing press
8425 Prisoner
2330 Proline
4990 Prop - stage
3330 Public address system
4280 Pulley
1230 Pulverising machine
2230 Pump
1212 Punching machine - metal
2720 Punt
2450 Pushbike
5372 PVC

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4453 Rack
4453 Rack - pallet
4453 Rack - warehouse
3340 Radar
3240 Radiator - electric - heating
6242 Radiator hose - vehicle
1360 Radiator - vehicle
3340 Radio
3340 Radio receiver
3340 Radio transmitter
5260 Radioactive isotope
5260 Radium
6232 Rafter - dressed timber
6293 Rag
2590 Rail trolley - hand-powered
6140 Railway ballast
2510 Railway line (track)
2510 Railway signal
6232 Railway sleepers - timber
7100 Rain
4170 Rake - metal or plastic
8130 Ram
4180 Rammer - earth
4621 Ramp - mobile
3160 Ramset gun
9190 Rape (situation)
4240 Rasp
5322 Rat poison
4230 Ratchet
3160 Rattle gun
4120 Razor blade
3593 Reactor
1162 Reaming machine - metal
1161 Reaming machine - timber
1132 Reciprocating power saw
3330 Record player
6270 Records - office
1317 Refinery - electrolytic
1315 Refining furnace
1411 Refrigeration equipment
3290 Refrigerator - domestic
1411 Refrigerator - industrial
6391 Refuse
4930 Reins - horse
8210 Reptile
8424 Resident in care
1940 Reticulation equipment - gas
1950 Reticulation equipment - sewerage
1930 Reticulation equipment - water
3450 Revolver (pistol)
2490 Rickshaw
2370 Ride - coin operated
2340 Ride-on mower
3450 Rifle
4970 Rim of tyre
8290 Ringworm
7100 River
6140 Road ballast
2160 Road roller
2170 Road sealing equipment - integrated
2410 Road train
7165 Road works
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4230 Shifting spanner
4230 Shifting wrench
6290 Signpost
2710 Ship
4458 Shipping container
4458 Shipping container - dangerous goods
2220 Shot blaster - pneumatic
3450 Shotgun
4170 Shovel
7185 Shrub
4160 Sickle
2440 Sidecar - motorcycle
2510 Signal - railway
7163 Silo
4460 Sink
2990 Skateboard
4930 Ski stock
2910 Ski tow
2150 Skidder
4360 Skid (pallet)
8330 Skin - non-living animals
4413 Skylight
6240 Slag
4160 Slasher, non-powered
2320 Slasher, tractor-drawn
4210 Sledgehammer
6232 Sleeper - dressed timber
2510 Sleeper - railway track
1110 Slicer, mechanical
3210 Slicing machine - domestic
1180 Slicing machine - food preparation - industrial
4940 Slide - playground equipment
1593 Sling - metallic
1593 Sling - non-metallic
1316 Smelter
6310 Smoke
8210 Snake
1413 Snap freezing equipment
7100 Snow
4930 Snow ski
2130 Snowplough
4230  Socket
5230  Sodium hydroxide
4430  Sofa
1820  Soft drink bottling plant
6161  Soil
1346  Solar boiler
3130  Soldering iron
5350  Solvent - organic
3340  Sonar equipment
3330  Sound reinforcement equipment
4170  Spade
4230  Spanner
4112  Spatula
3450  Spear gun - weapon
4983  Spectacles
4921  Sphygmomanometer
8220  Spider
8240  Spider - unidentified
1911  Spinning machine
5220  Spirits of salt
6253  Splinter
8250  Sponge
4115  Spoon - tableware
4930  Sporting equipment
3150  Spot welder
1650  Spotlight
3510  Spray can
4990  Sprocket
4190  Stabber (litter)
1573  Stacking crane
7167  Stairway - outdoor
7210  Stairway - indoor
4621  Stairway - mobile
6270  Stamp pad
1212  Stamping machine - metal
4113  Stanley knife
3160  Staple gun
6270  Stapler
6290  Star picket
4930  Starting pistol
6310  Static electricity
2430 Station wagon
6270 Stationery
6320 Steam
1355 Steam autoclave
1340 Steam boiler
1350 Steam cleaner
1340 Steam engine
1351 Steam equipment vessel
3240 Steam iron
2160 Steamroller
8120 Steer
2432 Steering wheel - car/station wagon/van/utility
2415 Steering wheel - truck/semi-trailer
4611 Step ladder
7167 Step - outdoor
7210 Step - indoor
3330 Stereo
1359 Steriliser
4921 Stethoscope
7170 Stile
3592 Still
4230 Stillson
6340 Stock feed
2610 Stock mustering aircraft
1583 Stock picker forklift truck
9292 Stock unspecified
6140 Stone
1230 Stone crusher
4430 Stool
4450 Storage equipment
3220 Stove - kitchen
3220 Stove - portable
4530 Stoveware
4330 Strapping - metal
9190 Stress
4922 Stretcher
4320 String
1650 Strobe lighting
2362 Stroller
7183 Stump - tree
1990 Stunner - abattoir
5281  Styrene
2790  Submarine
4371  Suitcase
7110  Sun
4983  Sunglasses
2361  Supermarket trolley
7410  Supporting structure - underground
7100  Surf
2720  Surfboard
4634  Suspended scaffolding
4940  Swing - playground equipment
1661  Switchboard - electrical
3310  Switchboard - telephone
1662  Switchgear
6192  Synthetic mineral fibre
5370  Synthetic resin
4910  Syringe
2110  System crisper (turn key)
4632  Systems scaffolding
2910  T-bar chairlift - skiing
4420  Table
2412  Table top, truck/semi-trailer
4520  Tableware - plastic
4210  Tack hammer
2413  Tailgate - truck/semi-trailer
7163  Tank - fixed
4459  Tank - portable
2710  Tanker - water
1930  Tap - water
6270  Tape dispenser
8290  Tapeworm
5250  Tar
1340  Tar boiler
4990  Tarpaulin
6380  Tea - hot
3320  Telephone
3310  Telephone switchboard
3330  Television
3330  Television camera
7260  Temperature conditions - indoor
7100  Temperature extremes
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3920  Turbine - gas
8260  Turkey
1162  Turning machine - metal
1161  Turning machine - timber
3330  Turntable - stereo
2510  Turntable - train
5241  Turpentine
4220  Tweezers
4635  Twin rope access
4320  Twine
1593  Tynes - forklift
1271  Typecasting printing machine
1271  Typesetting printing machine
3310  Typewriter - electronic
3310  Typewriter - manual
4970  Tyre - vehicle

U
1760  Ultra-sound equipment
1632  Underground distribution line: high voltage
1642  Underground distribution line: low voltage
7370  Underground fire
7380  Underground water
7166  Underpass
2790  Underwater craft
7154  Uneven ground surfaces (grass or otherwise)
5260  Uranium
5286  Urethane
8340  Urine - animal
3230  Urn - electric
2430  Utility

V
3260  Vacuum cleaner
1940  Valve - gas
1930  Valve - water
2430  Van
5340  Varnish
7186  Vegetables
7180  Vegetation
9190  Vehicle accident (situation)
1680  Vehicle battery
6242  Vehicle component - mechanical
1360 Vehicle radiator
4970 Vehicle tyre
4970 Vehicle wheel
7260 Ventilation - indoor
7163 Vessel - fixed
1352 Vessel - jacketed
1351 Vessel - steam equipment
3330 Video tape player/recorder
5285 Vinyl chloride
9190 Violent crime (situation)
8590 Virus

W
2220 Wacka packa - pneumatic (road base, sand, paving)
2290 Wacka packa - non-pneumatic (road base, sand, paving)
3340 Walkie talkie
7166 Walkway - outdoor
7294 Walkway - indoor
7320 Wall of tunnel
7220 Wall opening
7162 Wall - outdoor
7291 Wall - internal
4451 Wardrobe
3250 Washing machine
8230 Wasp
6391 Waste
6392 Water
3260 Water blasting equipment
2330 Water drilling rig
6242 Water hose - vehicle
1930 Water main
1930 Water reticulation equipment
4930 Water ski
6320 Water - hot
6350 Water - under pressure
7380 Water - underground
3450 Weapon
7100 Weather
2690 Weather balloon
3270 Weaving machine - domestic
1912 Weaving machine - industrial
3410 Weed eater
5312 Weedicide
5312 Weedkiller
4930 Weights - gym
6245 Weights - measuring
3140 Welder - electric
3530 Welding bottle - gas
5210 Welding - fume
1740 Welding - laser
6130 Wet concrete
7230 Wet ground surface - indoor
7130 Wet ground surface - outdoor
7163 Wheat bin - fixed
4459 Wheat bin - portable
4970 Wheel - vehicle
2350 Wheelbarrow
4923 Wheelchair - manual
2990 Wheelchair - motorised
4930 Whip - jockeys
3410 Whipper snipper
3320 Whiteboard - powered
4490 Whiteboard - unpowered
4280 Winch
7100 Wind
2230 Windmill pump
4414 Window
7220 Window opening
4414 Window sill
4330 Wire
1240 Wire forming machine
4330 Wire rope
1643 Wiring - fixed
1644 Wiring - temporary
6253 Wood fragment/splinter
1161 Wood lathe
5390 Wood/timber treatment
2391 Woodchipper - council use
1190 Woodchipping machine (sawmill)
4150 Woodsplitter
6193 Wool fibre
1213 Wool press
8330 Wool - fleece
3310  Word processor
1599  Work box
9190  Work pressure (situation)
4420  Work top
4420  Workbench
7293  Working conditions - cramped
4230  Wrench

X  1710  X-ray machine

Y  2710  Yacht - motorised
    2720  Yacht - non-motorised
    6193  Yarn

Z